

# Package ‘miesmuschel’

November 16, 2022

**Title** Mixed Integer Evolution Strategies

**Description** Evolutionary black box optimization algorithms building on the 'bbotk' package. 'miesmuschel' offers both ready-to-use optimization algorithms, as well as their fundamental building blocks that can be used to manually construct specialized optimization loops. The Mixed Integer Evolution Strategies as described by Li et al. (2013) <doi:10.1162/EVCO\_a\_00059> can be implemented, as well as the multi-objective optimization algorithms NSGA-II by Deb, Pratap, Agarwal, and Meyarivan (2002) <doi:10.1109/4235.996017>.

**URL** <https://github.com/mlr-org/miesmuschel>

**BugReports** <https://github.com/mlr-org/miesmuschel/issues>

**License** MIT + file LICENSE

**Encoding** UTF-8

**ByteCompile** yes

**Version** 0.0.2

**Depends** paradox (>= 0.7.1)

**Imports** mlr3misc (>= 0.5.0), checkmate (>= 1.9.0), R6, bbotk (>= 0.3.0.900), data.table, matrixStats, lgr

**Suggests** tinytest, mlr3tuning, mlr3, mlr3learners, ranger, xgboost, rpart

**RoxygenNote** 7.2.2

**Collate** 'dictionaries.R' 'MiesOperator.R' 'Filtor.R' 'FiltorMaybe.R'  
'FiltorNull.R' 'FiltorProxy.R' 'FiltorSurrogate.R'  
'FiltorSurrogateProgressive.R' 'FiltorSurrogateTournament.R'  
'Mutator.R' 'MutatorCmpMaybe.R' 'MutatorDiscreteUniform.R'  
'MutatorErase.R' 'MutatorGauss.R' 'MutatorMaybe.R'  
'MutatorNull.R' 'MutatorProxy.R' 'MutatorSequential.R'  
'ParamSetShadow.R' 'OperatorCombination.R' 'Recombinator.R'  
'Selector.R' 'mies\_methods.R' 'OptimizerMies.R'  
'RecombinatorCmpMaybe.R' 'RecombinatorConvex.R'  
'RecombinatorConvexPair.R' 'RecombinatorCrossoverNary.R'  
'RecombinatorCrossoverUniform.R' 'RecombinatorMaybe.R'  
'RecombinatorNull.R' 'RecombinatorProxy.R'

'RecombinatorSequential.R'  
 'RecombinatorSimulatedBinaryCrossover.R' 'RecombinatorSwap.R'  
 'Scalor.R' 'ScalorAggregate.R' 'ScalorDomcount.R'  
 'ScalorFixedProjections.R' 'ScalorHypervolume.R'  
 'ScalorNondom.R' 'ScalorOne.R' 'ScalorProxy.R'  
 'ScalorSingleObjective.R' 'SelectorBest.R' 'SelectorMaybe.R'  
 'SelectorNull.R' 'SelectorProxy.R' 'SelectorRandom.R'  
 'SelectorSequential.R' 'SelectorTournament.R'  
 'TerminatorBudget.R' 'TerminatorGenerations.R' 'TunerMies.R'  
 'bibentries.R' 'repr.R' 'utils.R' 'utils\_mo.R' 'zzz.R'

**NeedsCompilation** no

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**Repository** CRAN

**Date/Publication** 2022-11-16 17:20:02 UTC

## R topics documented:

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miesmuschel-package    *miesmuschel: Mixed Integer Evolution Strategies*

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## Description

miesmuschel offers both an [Optimizer](#) and a [Tuner](#) for general MIES-optimization, as well as all the building blocks for building a custom optimization algorithm that is more flexible and can be used for research into novel evolution strategies.

The call-graph of the default algorithm in [OptimizerMies](#) / [TunerMies](#) is as follows, and is shown here as an overview over the `mies_*` functions, and how they are usually connected. (Note that only the exported `mies_*` functions are shown.) See the help information of these functions for more info.

```
OptimizerMies$.optimize(inst)
|- mies_prime_operators() # prime operators on instance's search_space
|- mies_init_population() # sample and evaluate first generation
|  \- mies_evaluate_offspring() # evaluate sampled individuals
|     \- inst$eval_batch() # The OptimInst's evaluation method
\-- repeat # Repeat the following until terminated
    |- mies_step_fidelity() # Evaluate individuals with changing fidelity
    |  \- inst$eval_batch() # The OptimInst's evaluation method
    |- mies_generate_offspring() # Sample parents, recombine, mutate
    |  \- mies_select_from_archive() # Use 'Selector' on 'Archive'
    |     \- mies_get_fitnesses() # Get objective values as fitness matrix
    |- mies_evaluate_offspring() # evaluate sampled individuals
    |  \- inst$eval_batch() # The OptimInst's evaluation method
    \-- mies_survival_plus() / mies_survival_comma() # survival
        \- mies_select_from_archive() # Use 'Selector' on 'Archive'
```

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**See Also**

Useful links:

- <https://github.com/mlr-org/miesmuschel>
- Report bugs at <https://github.com/mlr-org/miesmuschel/issues>

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 crate\_env

*Set a Function's Environment*


---

**Description**

Useful to represent functions efficiently within `repr()`.

**Usage**

```
crate_env(fun, namespace = "R_GlobalEnv", ..., selfref = NULL)
```

**Arguments**

|           |   |
|-----------|---|
| fun       | (function)<br>Function of which the environment should be set.  |
| namespace | (character(1))<br>Name of the namespace, as given by <code>environmentName()</code> , to be used as the (parent of the) environment of fun. Special values "R_GlobalEnv" (global environment), "R_BaseEnv" (base environment; note this one is non-standard within R), "R_EmptyEnv" (empty environment). The content of the namespace is not modified. Default "R_GlobalEnv". |
| ...       | (list)<br>Content of environments within which to place fun.  |
| selfref   | (character(1)   named integer   NULL)<br>If character(1): The name of the entry of the first element in ... that refers to the function itself. If a named integer, then the values indicate the lists in ... where the reference to the function should be placed see examples. Default NULL: No reference to the function itself is present.                                |

**Value**

function: The given fun with changed environment.

**Examples**

```
identity2 = crate_env(function(x) x, "base")
identical(identity, identity2) # TRUE

y = 1
f1 = mlr3misc::crate(function(x) x + y, y, .parent = .GlobalEnv)
f2 = crate_env(function(x) x + y, "R_GlobalEnv", list(y = 1))

# Note identical() does not apply because both contain (equal, but not
# identical) 'y = 1'-environments
all.equal(f1, f2) # TRUE
f1(10) # 10 + 1 == 11

factorial1 = mlr3misc::crate(
  function(x) if (x > 0) x * factorial1(x - 1) else 1,
  y, .parent = .GlobalEnv
)
environment(factorial1)$factorial1 = factorial1

factorial2 = crate_env(
  function(x) if (x > 0) x * factorial1(x - 1) else 1,
  "R_GlobalEnv", list(y = 1), selfref = "factorial1")
# putting 'factorial1' into the list (or repeating function(x) ...)
# would *not* work, since we want:
identical(environment(factorial2)$factorial1, factorial2) # TRUE

all.equal(factorial1, factorial2) # TRUE

g = crate_env(function(x) x + y + z, "miesmuschel",
  list(y = 1), list(z = 2), selfref = c(X = 1, Y = 2, Z = 2))
g(0) # 0 + 1 + 2 == 3
identical(environment(g)$X, g)
identical(parent.env(environment(g))$Y, g)
identical(parent.env(environment(g))$Z, g)
identical(
  parent.env(parent.env(environment(g))),
  loadNamespace("miesmuschel")
)
```

---

dict\_filters

*Dictionary of Filters*


---

**Description**

Dictionary of Filters

**Usage**

```
dict_filters
```

**Format**

An object of class DictionaryFilter (inherits from DictionaryEx, Dictionary, R6) of length 15.

**Methods**

Methods inherited from [Dictionary](#), as well as:

- `help(key, help_type)`  
(`character(1)`, `character(1)`)  
Displays help for the dictionary entry key. `help_type` is one of "text", "html", "pdf" and given as the `help_type` argument of R's `help()`.

**See Also**

Other dictionaries: [dict\\_mutators](#), [dict\\_recombinators](#), [dict\\_scalors](#), [dict\\_selectors](#), [mut\(\)](#)

---

dict\_filters\_maybe      *Filter-Combination that Filters According to Two Filters*

---

**Description**

[Filter](#) that wraps two other [Filters](#) given during construction and chooses which operation to perform. Each of the resulting `n_filter` individuals is chosen either from `$filter`, or from `$filter_not`.

This makes it possible to implement filter methods such as random interleaving, where only a fraction of `p` individuals were filtered and the others were not.

Letting the number of individuals chosen by `$filter` be `n_filter_f`, then `n_filter_f` is either fixed set to `round(n_filter * p)`, (when `random_choice` is FALSE) or to `rbinom(1, n_filter, p)` (when `random_choice` is TRUE).

When `random_choice` is FALSE, then `$needed_input()` is calculated directly from `$needed_input()` of `$filter` and `$filter_not`, as well as `n_filter_f` and `n_filter - n_filter_f`.

When `random_choice` is TRUE, then `$needed_input()` is considers the "worst case" from `$filter` and `$filter_not`, and assumes that `$needed_input()` is monotonically increasing in its input argument.

To make the worst case less extreme, the number of individuals chosen with `random_choice` set to TRUE is limited to `qbinom(-20, n_filter, p, log.p = TRUE)` (with `lower.tail` FALSE and TRUE for `$filter` and `$filter_not`, respectively), which distorts the binomial distribution with probability  $1 - \exp(-20)$  or about  $1 - 0.5e-9$ .

## Configuration Parameters

This operator has the configuration parameters of the `Filter`s that it wraps: The configuration parameters of the operator given to the `filter` construction argument are prefixed with "maybe.", the configuration parameters of the operator given to the `filter_not` construction argument are prefixed with "maybe\_not."

Additional configuration parameters:

- `p :: numeric(1)`  
Probability per individual (when `random_choise` is TRUE), or fraction of individuals (when `random_choice` is FALSE), that are chosen from `$filter` instead of `$filter_not`. Must be set by the user.
- `random_choice :: logical(1)`  
Whether to sample the number of individuals chosen by `$filter` according to `rbinom(1, n_filter, p)`, or to use a fixed fraction. Initialized to FALSE.

## Supported Operand Types

Supported `Param` classes are the set intersection of supported classes of `filter` and `filter_not`.

## Dictionary

This `Filter` can be created with the short access form `ftr()` (`ftrs()` to get a list), or through the the dictionary `dict_filters` in the following way:

```
# preferred:
ftr("maybe", <filter> [, <filter_not>])
ftrs("maybe", <filter> [, <filter_not>]) # takes vector IDs, returns list of Filters

# long form:
dict_filters$get("maybe", <filter> [, <filter_not>])
```

## Super classes

```
miesmuschel::MiesOperator -> miesmuschel::Filter -> FilterMaybe
```

## Active bindings

```
filter (Filter)
  Filter being wrapped. This operator gets run with probability / proportion p (configuration parameter).

filter_not (Filter)
  Alternative Filter being wrapped. This operator gets run with probability / proportion 1 - p (configuration parameter).
```

## Methods

### Public methods:

- `FilterMaybe$new()`



- [FilterMaybe\\$prime\(\)](#)
- [FilterMaybe\\$clone\(\)](#)

**Method** `new()`: Initialize the `FilterMaybe` object.

*Usage:*

```
FilterMaybe$new(filter, filter_not = FilterNull$new())
```

*Arguments:*

`filter` ([Filter](#))

[Filter](#) to wrap. This operator gets run with probability  $p$  (Configuration parameter).

The constructed object gets a *clone* of this argument. The `$filter` field will reflect this value.

`filter_not` ([Filter](#))

Another [Filter](#) to wrap. This operator runs when `filter` is not chosen. By default, this is [FilterNull](#), i.e. no filtering. With this default, the `FilterMaybe` object applies the `filter` operation with probability / proportion  $p$ , and no operation at all otherwise.

The constructed object gets a *clone* of this argument. The `$filter_not` field will reflect this value.

**Method** `prime()`: See [MiesOperator](#) method. Primes both this operator, as well as the wrapped operators given to `filter` and `filter_not` during construction.

*Usage:*

```
FilterMaybe$prime(param_set)
```

*Arguments:*

`param_set` ([ParamSet](#))

Passed to [MiesOperator\\$prime\(\)](#).

*Returns:* [invisible](#) self.

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
FilterMaybe$clone(deep = FALSE)
```

*Arguments:*

`deep` Whether to make a deep clone.

## See Also

Other filters: [FilterSurrogate](#), [Filter](#), [dict\\_filters\\_null](#), [dict\\_filters\\_proxy](#), [dict\\_filters\\_surprog](#), [dict\\_filters\\_surtour](#)

Other filter wrappers: [dict\\_filters\\_proxy](#)

## Examples

```
library("mlr3")
library("mlr3learners")
```

```
fm = ftr("maybe", ftr("surprog", lrn("regr.lm"), filter.pool_factor = 2), p = 0.5)
p = ps(x = p_dbl(-5, 5))
```

```

known_data = data.frame(x = 1:5)
fitnesses = 1:5
new_data = data.frame(x = c(0.5, 1.5, 2.5, 3.5, 4.5))

fm$prime(p)

fm$needed_input(2)

fm$operate(new_data, known_data, fitnesses, 2)

fm$param_set$values$p = 0.33

fm$needed_input(3)

fm$operate(new_data, known_data, fitnesses, 3)

```

---

dict\_filters\_null      *Null-Filtor*

---

### Description

Null-filtor that does not perform filtering. Its `needed_input()` is always the `output_size`, and `operate()` selects the first `n_filter` values from its input.

Useful in particular with operator-wrappers such as [FilterProxy](#), and to make filtering optional.

### Configuration Parameters

This operator has no configuration parameters.

### Supported Operand Types

Supported [Param](#) classes are: [ParamLgl](#), [ParamInt](#), [ParamDbf](#), [ParamFct](#)

### Dictionary

This [Filtor](#) can be created with the short access form `ftr()` (`ftrs()` to get a list), or through the the [dictionary](#) `dict_filters` in the following way:

```

# preferred:
ftr("null")
ftrs("null") # takes vector IDs, returns list of Filtors

# long form:
dict_filters$get("null")

```

### Super classes

```
miesmuschel::MiesOperator -> miesmuschel::Filtor -> FiltorNull
```

**Methods****Public methods:**

- [FilterNull\\$new\(\)](#)
- [FilterNull\\$clone\(\)](#)

**Method** `new()`: Initialize the `FilterNull` object.

*Usage:*

```
FilterNull$new()
```

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
FilterNull$clone(deep = FALSE)
```

*Arguments:*

`deep` Whether to make a deep clone.

**See Also**

Other filters: [FilterSurrogate](#), [Filter](#), [dict\\_filters\\_maybe](#), [dict\\_filters\\_proxy](#), [dict\\_filters\\_surprog](#), [dict\\_filters\\_surtour](#)

**Examples**

```
fn = ftr("null")

p = ps(x = p_dbl(-5, 5))
known_data = data.frame(x = 1:5)
fitnesses = 1:5

new_data = data.frame(x = c(2.5, 4.5))

fn$prime(p)

fn$needed_input(1)

fn$operate(new_data, known_data, fitnesses, 1)
```

---

dict\_filters\_proxy

*Proxy-Filter that Filters According to its Configuration Parameter*

---

**Description**

Filter that performs the operation in its operation configuration parameter. This can be used to make filter operations fully parametrizable.

## Configuration Parameters

- `operation` :: [Filter](#)  
Operation to perform. Must be set by the user. This is primed when `$prime()` of `SelectorProxy` is called, and also when `$operate()` is called, to make changing the operation as part of self-adaptation possible. However, if the same operation gets used inside multiple `SelectorProxy` objects, then it is recommended to `$clone(deep = TRUE)` the object before assigning them to `operation` to avoid frequent re-priming.

## Supported Operand Types

Supported [Param](#) classes are: [ParamLgl](#), [ParamInt](#), [ParamDb1](#), [ParamFct](#)

## Dictionary

This [Selector](#) can be created with the short access form `sel()` (`sels()` to get a list), or through the the [dictionary](#) `dict_selectors` in the following way:

```
# preferred:
sel("proxy")
sels("proxy") # takes vector IDs, returns list of Selectors

# long form:
dict_selectors$get("proxy")
```

## Super classes

```
miesmuschel::MiesOperator -> miesmuschel::Filter -> FilterProxy
```

## Methods

### Public methods:

- `FilterProxy$new()`
- `FilterProxy$prime()`
- `FilterProxy$clone()`

**Method** `new()`: Initialize the `FilterProxy` object.

*Usage:*

```
FilterProxy$new()
```

**Method** `prime()`: See [MiesOperator](#) method. Primes both this operator, as well as the operator given to the `operation` configuration parameter. Note that this modifies the `$param_set$values$operation` object.

*Usage:*

```
FilterProxy$prime(param_set)
```

*Arguments:*

`param_set` ([ParamSet](#))

Passed to [MiesOperator](#)`$prime()`.

Returns: [invisible](#) self.

**Method** clone(): The objects of this class are cloneable with this method.

Usage:

```
FiltorProxy$clone(deep = FALSE)
```

Arguments:

deep Whether to make a deep clone.

### See Also

Other filters: [FiltorSurrogate](#), [Filtor](#), [dict\\_filters\\_maybe](#), [dict\\_filters\\_null](#), [dict\\_filters\\_surprog](#), [dict\\_filters\\_surtour](#)

Other filter wrappers: [dict\\_filters\\_maybe](#)

### Examples

```
library("mlr3")
library("mlr3learners")
fp = ftr("proxy")
p = ps(x = p_dbl(-5, 5))
known_data = data.frame(x = 1:5)
fitnesses = 1:5
new_data = data.frame(x = c(2.5, 4.5))

fp$param_set$values$operation = ftr("null")
fp$prime(p)
fp$operate(new_data, known_data, fitnesses, 1)

fp$param_set$values$operation = ftr("surprog", lrn("regr.lm"), filter.pool_factor = 2)
fp$operate(new_data, known_data, fitnesses, 1)
```

---

dict\_filters\_surprog *Progressive Surrogate Model Filtering*

---

### Description

Performs progressive surrogate model filtering. A surrogate model is used, as described in the parent class [FiltorSurrogate](#). The filtering is "progressive" in that successive values are filtered more aggressively.

### Algorithm

Given the number `n_filter` of individuals to sample, and the desired pool size at round `i` `pool_size(i)`, progressive surrogate model filtering proceeds as follows:

1. Train the surrogate\_learner [LearnerRegr](#) on the known\_values and their fitnesses.
2. Take `pool_size(1)` configurations, predict their expected performance using the surrogate model, and put them into a pool `P` of configurations to consider.

3. Initialize  $i$  to 1.
4. Take the individual that is optimal according to predicted performance, remove it from  $P$  and add it to solution set  $S$ .
5. If the number of solutions in  $S$  equals  $n\_filter$ , quit.
6. If  $pool\_size(i + 1)$  is larger than  $pool\_size(i)$ , take the next  $pool\_size(i + 1) - pool\_size(i)$  configurations, predict their expected performance using the surrogate model, and add them to  $P$ . Otherwise, remove  $pool\_size(i) - pool\_size(i + 1)$  random individuals from the pool. The size of  $P$  ends up being  $pool\_size(i + 1) - i$ , as  $i$  individuals have also been removed and added to  $S$ .
7. Increment  $i$ , jump to 4.

(The algorithm presented here is optimized for clarity; the actual implementation does all the surrogate model prediction in one go, but is functionally equivalent).

$pool\_size(i)$  is calculated as  $\text{round}(n\_filter * pool\_factor * (pool\_factor\_last / pool\_factor) ^ (i / n\_filter))$ , i.e. a log-linear interpolation from  $pool\_factor * n\_filter$  to  $pool\_factor\_last * n\_filter$ .

The  $pool\_factor$  and  $pool\_factor\_last$  configuration parameters of this algorithm determine how aggressively the surrogate model is used to filter out sampled configurations. If the filtering is aggressive (large values), then more "exploitation" at the cost of "exploration" is performed. When  $pool\_factor$  is small but  $pool\_factor\_last$  is large (or vice-versa), then different individuals are filtered with different aggressiveness, potentially leading to a tradeoff between "exploration" and "exploitation".

When  $pool\_factor\_last$  is set, it defaults to  $pool\_factor$ , with no new individuals added and no individuals removed from the filter pool during filtering. It is equivalent to taking the top  $n\_filter$  individuals out of a sample of  $n\_filter * pool\_factor$ .

### Configuration Parameters

`FilterSurrogateProgressive`'s configuration parameters are the hyperparameters of the [FilterSurrogate](#) base class, as well as:

- `filter.pool_factor :: numeric(1)`  
`pool_factor` parameter of the progressive surrogate model filtering algorithm, see the corresponding section. Initialized to 1. Together with the default of `filter.pool_factor_last`, this is equivalent to random sampling new individuals.
- `filter.pool_factor_last :: numeric(1)`  
`pool_factor_last` parameter of the progressive surrogate model filtering algorithm, see the corresponding section. When not given, it defaults to `filter.pool_factor`, equivalent to taking the top  $n\_filter$  from  $n\_filter * pool\_factor$  individuals.

### Supported Operand Types

See [FilterSurrogate](#) about supported operand types.

## Dictionary

This `Filter` can be created with the short access form `ftr()` (`ftrs()` to get a list), or through the the dictionary `dict_filters` in the following way:

```
# preferred:
ftr("surprog", <surrogate_learner> [, <surrogate_selector>])
ftrs("surprog", <surrogate_learner> [, <surrogate_selector>]) # takes vector IDs, returns list of Filter

# long form:
dict_filters$get("surprog", <surrogate_learner> [, <surrogate_selector>])
```

## Super classes

```
miesmuschel::MiesOperator -> miesmuschel::Filter -> miesmuschel::FilterSurrogate -
> FilterSurrogateProgressive
```

## Methods

### Public methods:

- `FilterSurrogateProgressive$new()`
- `FilterSurrogateProgressive$clone()`

**Method** `new()`: Initialize the `FilterSurrogateProgressive`.

*Usage:*

```
FilterSurrogateProgressive$new(
  surrogate_learner,
  surrogate_selector = SelectorBest$new()
)
```

*Arguments:*

`surrogate_learner` (`m1r3::LearnerRegr`)

Regression learner for the surrogate model filtering algorithm.  
The `$surrogate_learner` field will reflect this value.

`surrogate_learner` (`m1r3::LearnerRegr`)

Regression learner for the surrogate model filtering algorithm.  
The `$surrogate_learner` field will reflect this value.

`surrogate_selector` (`Selector`) `Selector` for the surrogate model filtering algorithm.

The `$surrogate_selector` field will reflect this value.

`surrogate_selector` (`Selector`) `Selector` for the surrogate model filtering algorithm.

The `$surrogate_selector` field will reflect this value.

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
FilterSurrogateProgressive$clone(deep = FALSE)
```

*Arguments:*

`deep` Whether to make a deep clone.

**See Also**

Other filters: [FilterSurrogate](#), [Filter](#), [dict\\_filters\\_maybe](#), [dict\\_filters\\_null](#), [dict\\_filters\\_proxy](#), [dict\\_filters\\_surtour](#)

**Examples**

```
library("mlr3")
library("mlr3learners")
fp = ftr("surprog", lrn("regr.lm"), filter.pool_factor = 2)

p = ps(x = p_dbl(-5, 5))
known_data = data.frame(x = 1:5)
fitnesses = 1:5
new_data = data.frame(x = c(2.5, 4.5))

fp$prime(p)

fp$needed_input(1)

fp$operate(new_data, known_data, fitnesses, 1)
```

---

dict\_filters\_surtour *Tournament Surrogate Model Filtering*

---

**Description**

Performs tournament surrogate model filtering. A surrogate model is used, as described in the parent class [FilterSurrogate](#).

**Algorithm**

Selects individuals from a tournament by taking the top `per_tournament` individuals, according to `surrogate_selector` and as predicted by `surrogate_learner`, from a sample of `tournament_size(i)`, where `tournament_size(1)` is given by `tournament_size`, `tournament_size(ceiling(n_filter / per_tournament))` is given by `tournament_size_last`, and `tournament_size(i)` for `i` between these values is linearly interpolated on a log scale.

**Configuration Parameters**

`FilterSurrogateProgressive`'s configuration parameters are the hyperparameters of the [FilterSurrogate](#) base class, as well as:

- `filter.per_tournament :: integer(1)`  
Number of individuals to select from each tournament. If `per_tournament` is not a divider of `n_filter`, then the last tournament selects a random subset of `n_filter %% per_tournament` individuals out of the top `per_tournament` individuals. Initialized to 1.



- `filter.tournament_size :: numeric(1)`  
Tournament size used for filtering. If `tournament_size_last` is not given, all `n_filter` individuals are selected in batches of `per_tournament` from tournaments of this size. If it is given, then the actual tournament size is interpolated between `tournament_size` and `tournament_size_last` on a logarithmic scale. Tournaments with tournament size below `per_tournament` select `per_tournament` individuals without tournament, i.e. no filtering. Initialized to 1.
- `filter.tournament_size_last :: numeric(1)`  
Tournament size used for the last tournament, see description of `tournament_size`. Defaults to `tournament_size` when not given, i.e. all tournaments have the same size.

### Supported Operand Types

See [FilterSurrogate](#) about supported operand types.

### Dictionary

This [Filter](#) can be created with the short access form `ftr()` (`ftrs()` to get a list), or through the the dictionary `dict_filters` in the following way:

```
# preferred:
ftr("surtour", <surrogate_learner> [, <surrogate_selector>])
ftrs("surtour", <surrogate_learner> [, <surrogate_selector>]) # takes vector IDs, returns list of Filter

# long form:
dict_filters$get("surtour", <surrogate_learner> [, <surrogate_selector>])
```

### Super classes

```
miesmuschel::MiesOperator -> miesmuschel::Filter -> miesmuschel::FilterSurrogate -> FilterSurrogateTournament
```

### Methods

#### Public methods:

- `FilterSurrogateTournament$new()`
- `FilterSurrogateTournament$clone()`

**Method** `new()`: Initialize the `FilterSurrogateTournament`.

*Usage:*

```
FilterSurrogateTournament$new(
  surrogate_learner,
  surrogate_selector = SelectorBest$new()
)
```

*Arguments:*

```
surrogate_learner (mlr3::LearnerRegr)
  Regression learner for the surrogate model filtering algorithm.
  The $surrogate_learner field will reflect this value.
```

surrogate\_learner ([mlr3::LearnerRegr](#))  
 Regression learner for the surrogate model filtering algorithm.  
 The \$surrogate\_learner field will reflect this value.

surrogate\_selector ([Selector](#)) [Selector](#) for the surrogate model filtering algorithm.  
 The \$surrogate\_selector field will reflect this value.

surrogate\_selector ([Selector](#)) [Selector](#) for the surrogate model filtering algorithm.  
 The \$surrogate\_selector field will reflect this value.

**Method** clone(): The objects of this class are cloneable with this method.

*Usage:*

```
FiltorSurrogateTournament$clone(deep = FALSE)
```

*Arguments:*

deep Whether to make a deep clone.

### See Also

Other filters: [FiltorSurrogate](#), [Filtor](#), [dict\\_filters\\_maybe](#), [dict\\_filters\\_null](#), [dict\\_filters\\_proxy](#), [dict\\_filters\\_surprog](#)

### Examples

```
library("mlr3")
library("mlr3learners")
fp = ftr("surtour", lrn("regr.lm"), filter.tournament_size = 2)

p = ps(x = p_dbl(-5, 5))
known_data = data.frame(x = 1:5)
fitnesses = 1:5
new_data = data.frame(x = c(2.5, 4.5))

fp$prime(p)

fp$needed_input(1)

fp$operate(new_data, known_data, fitnesses, 1)
```

### Description

Dictionary of Mutators

### Usage

```
dict_mutators
```

**Format**

An object of class DictionaryMutator (inherits from DictionaryEx, Dictionary, R6) of length 15.

**Methods**

Methods inherited from [Dictionary](#), as well as:

- `help(key, help_type)`  
(character(1), character(1))  
Displays help for the dictionary entry key. help\_type is one of "text", "html", "pdf" and given as the help\_type argument of R's help().

**See Also**

Other dictionaries: [dict\\_filters](#), [dict\\_recombinators](#), [dict\\_scalors](#), [dict\\_selectors](#), [mut\(\)](#)

---

dict\_mutators\_cmpmaybe

*Mutator Choosing Action Component-Wise Independently*

---

**Description**

[Mutator](#) that chooses which operation to perform probabilistically. The [Mutator](#) wraps two other [Mutators](#) given during construction, and both of these operators are run. The ultimate result is sampled from the results of these operations independently for each individual and component: with probability p (configuration parameter), the result from the [Mutator](#) given to the mutator construction argument is used, and with probability p - 1 the one given to mutator\_not is used.

**Configuration Parameters**

This operator has the configuration parameters of the [Mutators](#) that it wraps: The configuration parameters of the operator given to the mutator construction argument are prefixed with "cmpmaybe.", the configuration parameters of the operator given to the mutator\_not construction argument are prefixed with "cmpmaybe\_not."

Additional configuration parameters:

- `p :: numeric(1)`  
Probability per component with which to apply the operator given to the mutator construction argument. Must be set by the user.

**Supported Operand Types**

Supported [Param](#) classes are the set intersection of supported classes of mutator and mutator\_not.

## Dictionary

This `Mutator` can be created with the short access form `mut()` (`muts()` to get a list), or through the the dictionary `dict_mutators` in the following way:

```
# preferred:
mut("cmpmaybe", <mutator> [, <mutator_not>])
muts("cmpmaybe", <mutator> [, <mutator_not>]) # takes vector IDs, returns list of Mutators

# long form:
dict_mutators$get("cmpmaybe", <mutator> [, <mutator_not>])
```

## Super classes

```
miesmuschel::MiesOperator -> miesmuschel::Mutator -> MutatorCmpMaybe
```

## Active bindings

```
mutator (Mutator)
  Mutator being wrapped. This operator gets run with probability p (configuration parameter).
mutator_not (Mutator)
  Alternative Mutator being wrapped. This operator gets run with probability 1 - p (configuration parameter).
```

## Methods

### Public methods:

- `MutatorCmpMaybe$new()`
- `MutatorCmpMaybe$prime()`
- `MutatorCmpMaybe$clone()`

**Method** `new()`: Initialize the `MutatorCmpMaybe` object.

*Usage:*

```
MutatorCmpMaybe$new(mutator, mutator_not = MutatorNull$new())
```

*Arguments:*

```
mutator (Mutator)
  Mutator to wrap. Component-wise results of this operator are used with probability p (Configuration parameter).
  The constructed object gets a clone of this argument. The $mutator field will reflect this value.
```

```
mutator_not (Mutator)
  Another Mutator to wrap. Results from this operator are used when mutator is not chosen.
  By default, this is MutatorNull, i.e. no operation.
  With this default, the MutatorCmpMaybe object applies the mutator operation with probability p, and no operation at all otherwise.
  The constructed object gets a clone of this argument. The $mutator_not field will reflect this value.
```

**Method** `prime()`: See [MiesOperator](#) method. Primes both this operator, as well as the wrapped operators given to `mutator` and `mutator_not` during construction.

*Usage:*

```
MutatorCmpMaybe$prime(param_set)
```

*Arguments:*

```
param_set (ParamSet)
  Passed to MiesOperator\$prime\(\).
```

*Returns:* [invisible](#) self.

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
MutatorCmpMaybe$clone(deep = FALSE)
```

*Arguments:*

```
deep Whether to make a deep clone.
```

## See Also

Other mutators: [MutatorDiscrete](#), [MutatorNumeric](#), [Mutator](#), [OperatorCombination](#), [dict\\_mutators\\_erase](#), [dict\\_mutators\\_gauss](#), [dict\\_mutators\\_maybe](#), [dict\\_mutators\\_null](#), [dict\\_mutators\\_proxy](#), [dict\\_mutators\\_sequential](#), [dict\\_mutators\\_unif](#)

Other mutator wrappers: [OperatorCombination](#), [dict\\_mutators\\_maybe](#), [dict\\_mutators\\_proxy](#), [dict\\_mutators\\_sequential](#)

## Examples

```
set.seed(1)
mcm = mut("cmpmaybe", mut("gauss", sdev = 5), p = 0.5)
p = ps(x = p_int(-5, 5), y = p_dbl(-5, 5))
data = data.frame(x = rep(0, 5), y = rep(0, 5))
```

```
mcm$prime(p)
mcm$operate(data)
```

```
mcm$param_set$values$p = 0.2
mcm$operate(data)
```

```
mcm2 = mut("cmpmaybe",
  mutator = mut("gauss", sdev = 0.01),
  mutator_not = mut("gauss", sdev = 10),
  p = 0.5
)
```

```
mcm2$prime(p)
mcm2$operate(data)
```

---

dict\_mutators\_erase     *Uniform Sample Mutator*

---

### Description

"Mutates" individuals by forgetting the current value and sampling new individuals from scratch.

Since the information loss is very high, this should in most cases be combined with [MutatorCmpMaybe](#).

### Configuration Parameters

- `initializer :: function`  
Function that generates the initial population as a [Design](#) object, with arguments `param_set` and `n`, functioning like [paradox::generate\\_design\\_random](#) or [paradox::generate\\_design\\_lhs](#). This is equivalent to the `initializer` parameter of [mies\\_init\\_population\(\)](#), see there for more information. Initialized to [generate\\_design\\_random\(\)](#).

### Supported Operand Types

Supported [Param](#) classes are: [ParamLgl](#), [ParamInt](#), [ParamDb1](#), [ParamFct](#)

### Dictionary

This [Mutator](#) can be created with the short access form `mut()` (`muts()` to get a list), or through the the dictionary `dict_mutators` in the following way:

```
# preferred:
mut("erase")
muts("erase") # takes vector IDs, returns list of Mutators

# long form:
dict_mutators$get("erase")
```

### Super classes

[miesmuschel::MiesOperator](#) -> [miesmuschel::Mutator](#) -> [MutatorErase](#)

### Methods

#### Public methods:

- [MutatorErase\\$new\(\)](#)
- [MutatorErase\\$clone\(\)](#)

**Method** `new()`: Initialize the [MutatorErase](#) object.

*Usage:*

```
MutatorErase$new()
```

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
MutatorErase$clone(deep = FALSE)
```

*Arguments:*

deep Whether to make a deep clone.

**See Also**

Other mutators: [MutatorDiscrete](#), [MutatorNumeric](#), [Mutator](#), [OperatorCombination](#), [dict\\_mutators\\_cmpmaybe](#), [dict\\_mutators\\_gauss](#), [dict\\_mutators\\_maybe](#), [dict\\_mutators\\_null](#), [dict\\_mutators\\_proxy](#), [dict\\_mutators\\_sequential](#), [dict\\_mutators\\_unif](#)

**Examples**

```
set.seed(1)
mer = mut("erase")
p = ps(x = p_lgl(), y = p_fct(c("a", "b", "c")), z = p_dbl(0, 1))
data = data.frame(x = rep(TRUE, 5), y = rep("a", 5),
  z = seq(0, 1, length.out = 5),
  stringsAsFactors = FALSE) # necessary for R <= 3.6

mer$prime(p)
mer$operate(data)
```

---

dict\_mutators\_gauss    *Gaussian Distribution Mutator*

---

**Description**

Individuals are mutated with an independent normal random variable on each component.

**Configuration Parameters**

- `sdev :: numeric`  
Standard deviation of normal distribuion. This is absolute if `sdev_is_relative` is `FALSE`, and multiplied with each individual component's range (upper - lower) if `sdev_is_relative` is `TRUE`. This may either be a scalar, in which case it is applied to all input components, or a vector, in which case it must have the length of the input and applies to components in order in which they appear in the priming [ParamSet](#). Must be set by the user.
- `sdev_is_relative :: logical(1)`  
Whether `sdev` is absolute (`FALSE`) or relative to component range (`TRUE`). Initialized to `FALSE`.
- `truncated_normal :: logical(1)`  
Whether to draw individuals from a normal distribution that is truncated at the bounds of each component (`TRUE`), or to draw from a normal distribution and then restrict to bounds afterwards (`FALSE`). The former (`TRUE`) will lead to very few to no samples landing on the exact bounds (analytically it would be none almost surely, but this is subject to machine precision), the latter (`FALSE`) can lead to a substantial number of samples landing on the exact bounds. Initialized to `FALSE`.

## Supported Operand Types

Supported `Param` classes are: `ParamInt`, `ParamDbl`

## Dictionary

This `Mutator` can be created with the short access form `mut()` (`mut_s()` to get a list), or through the the dictionary `dict_mutators` in the following way:

```
# preferred:
mut("gauss")
mut_s("gauss") # takes vector IDs, returns list of Mutators

# long form:
dict_mutators$get("gauss")
```

## Super classes

```
miesmuschel::MiesOperator -> miesmuschel::Mutator -> miesmuschel::MutatorNumeric -
> MutatorGauss
```

## Methods

### Public methods:

- `MutatorGauss$new()`
- `MutatorGauss$clone()`

**Method** `new()`: Initialize the `MutatorGauss` object.

*Usage:*

```
MutatorGauss$new()
```

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
MutatorGauss$clone(deep = FALSE)
```

*Arguments:*

`deep` Whether to make a deep clone.

## See Also

Other mutators: `MutatorDiscrete`, `MutatorNumeric`, `Mutator`, `OperatorCombination`, `dict_mutators_cmpmaybe`, `dict_mutators_erase`, `dict_mutators_maybe`, `dict_mutators_null`, `dict_mutators_proxy`, `dict_mutators_sequential`, `dict_mutators_unif`



## Examples

```

set.seed(1)
mg = mut("gauss", sdev = 0.1)
p = ps(x = p_int(-5, 5), y = p_dbl(-5, 5))
data = data.frame(x = rep(0, 5), y = rep(0, 5))

mg$prime(p)
mg$operate(data)

mg$param_set$values$sdev = 100
mg$operate(data)

```

---

dict\_mutators\_maybe     *Mutator Choosing Action Probabilistically*

---

## Description

**Mutator** that chooses which operation to perform probabilistically. The **Mutator** wraps two other **Mutators** given during construction, and for each individual, the operation to perform is sampled: with probability  $p$  (configuration parameter), the **Mutator** given to the mutator construction argument is applied, and with probability  $p - 1$  the one given to `mutator_not` is applied.

## Configuration Parameters

This operator has the configuration parameters of the **Mutators** that it wraps: The configuration parameters of the operator given to the mutator construction argument are prefixed with "maybe.", the configuration parameters of the operator given to the `mutator_not` construction argument are prefixed with "maybe\_not."

Additional configuration parameters:

- `p`: `numeric(1)`  
Probability per individual with which to apply the operator given to the mutator construction argument. Must be set by the user.

## Supported Operand Types

Supported **Param** classes are the set intersection of supported classes of `mutator` and `mutator_not`.

## Dictionary

This **Mutator** can be created with the short access form `mut()` (`muts()` to get a list), or through the the dictionary `dict_mutators` in the following way:

```

# preferred:
mut("maybe", <mutator> [, <mutator_not>])
muts("maybe", <mutator> [, <mutator_not>]) # takes vector IDs, returns list of Mutators

# long form:
dict_mutators$get("maybe", <mutator> [, <mutator_not>])

```

**Super classes**

`miesmuschel::MiesOperator` -> `miesmuschel::Mutator` -> `MutatorMaybe`

**Active bindings**

`mutator` (`Mutator`)

`Mutator` being wrapped. This operator gets run with probability  $p$  (configuration parameter).

`mutator_not` (`Mutator`)

Alternative `Mutator` being wrapped. This operator gets run with probability  $1 - p$  (configuration parameter).

**Methods****Public methods:**

- `MutatorMaybe$new()`
- `MutatorMaybe$prime()`
- `MutatorMaybe$clone()`

**Method** `new()`: Initialize the `MutatorMaybe` object.

*Usage:*

```
MutatorMaybe$new(mutator, mutator_not = MutatorNull$new())
```

*Arguments:*

`mutator` (`Mutator`)

`Mutator` to wrap. This operator gets run with probability  $p$  (configuration parameter).

The constructed object gets a *clone* of this argument.

The `$mutator` field will reflect this value.

`mutator_not` (`Mutator`)

Another `Mutator` to wrap. This operator runs when `mutator` is not chosen. By default, this is `MutatorNull`, i.e. no operation. With this default, the `MutatorMaybe` object applies the `mutator` operation with probability  $p$ , and no operation at all otherwise.

The constructed object gets a *clone* of this argument. The `$mutator_not` field will reflect this value.

**Method** `prime()`: See `MiesOperator` method. Primes both this operator, as well as the wrapped operators given to `mutator` and `mutator_not` during construction.

*Usage:*

```
MutatorMaybe$prime(param_set)
```

*Arguments:*

`param_set` (`ParamSet`)

Passed to `MiesOperator$prime()`.

*Returns:* `invisible` self.

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
MutatorMaybe$clone(deep = FALSE)
```

*Arguments:*

`deep` Whether to make a deep clone.

## See Also

Other mutators: [MutatorDiscrete](#), [MutatorNumeric](#), [Mutator](#), [OperatorCombination](#), [dict\\_mutators\\_cmpmaybe](#), [dict\\_mutators\\_erase](#), [dict\\_mutators\\_gauss](#), [dict\\_mutators\\_null](#), [dict\\_mutators\\_proxy](#), [dict\\_mutators\\_sequential](#), [dict\\_mutators\\_unif](#)

Other mutator wrappers: [OperatorCombination](#), [dict\\_mutators\\_cmpmaybe](#), [dict\\_mutators\\_proxy](#), [dict\\_mutators\\_sequential](#)

## Examples

```
set.seed(1)
mm = mut("maybe", mut("gauss", sdev = 5), p = 0.5)
p = ps(x = p_int(-5, 5), y = p_dbl(-5, 5))
data = data.frame(x = rep(0, 5), y = rep(0, 5))

mm$prime(p)
mm$operate(data)

mm$param_set$values$p = 0.3
mm$operate(data)

mm2 = mut("maybe",
  mutator = mut("gauss", sdev = 0.01),
  mutator_not = mut("gauss", sdev = 10),
  p = 0.5
)

mm2$prime(p)
mm2$operate(data)
```

---

dict\_mutators\_null      *Null Mutator*

---

## Description

Null-mutator that does not perform any operation on its input. Useful in particular with operator-wrappers such as [MutatorMaybe](#) or [MutatorCombination](#).

## Configuration Parameters

This operator has no configuration parameters.

## Supported Operand Types

Supported [Param](#) classes are: [ParamLgl](#), [ParamInt](#), [ParamDbl](#), [ParamFct](#)

## Dictionary

This `Mutator` can be created with the short access form `mut()` (`muts()` to get a list), or through the the dictionary `dict_mutators` in the following way:

```
# preferred:
mut("null")
muts("null") # takes vector IDs, returns list of Mutators

# long form:
dict_mutators$get("null")
```

## Super classes

```
miesmuschel::MiesOperator -> miesmuschel::Mutator -> MutatorNull
```

## Methods

### Public methods:

- `MutatorNull$new()`
- `MutatorNull$clone()`

**Method** `new()`: Initialize the `MutatorNull` object.

*Usage:*

```
MutatorNull$new()
```

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
MutatorNull$clone(deep = FALSE)
```

*Arguments:*

`deep` Whether to make a deep clone.

## See Also

Other mutators: `MutatorDiscrete`, `MutatorNumeric`, `Mutator`, `OperatorCombination`, `dict_mutators_cmpmaybe`, `dict_mutators_erase`, `dict_mutators_gauss`, `dict_mutators_maybe`, `dict_mutators_proxy`, `dict_mutators_sequential`, `dict_mutators_unif`

## Examples

```
mn = mut("null")
p = ps(x = p_int(-5, 5), y = p_dbl(-5, 5), z = p_lgl())
data = data.frame(x = rep(0, 5), y = rep(0, 5), z = rep(TRUE, 5))

mn$prime(p)
mn$operate(data)
```

---

dict\_mutators\_proxy    *Proxy-Mutator that Mutates According to its Configuration parameter*

---

### Description

Mutator that performs the operation in its operation configuration parameter. This is useful, e.g., to make `OptimizerMies`'s mutation operation fully parametrizable.

### Configuration Parameters

- `operation :: Mutator`  
Operation to perform. Must be set by the user. This is primed when `$prime()` of `MutatorProxy` is called, and also when `$operate()` is called, to make changing the operation as part of self-adaption possible. However, if the same operation gets used inside multiple `MutatorProxy` objects, then it is recommended to `$clone(deep = TRUE)` the object before assigning them to `operation` to avoid frequent re-priming.

### Supported Operand Types

Supported `Param` classes are: `ParamLgl`, `ParamInt`, `ParamDb1`, `ParamFct`

### Dictionary

This `Mutator` can be created with the short access form `mut()` (`muts()` to get a list), or through the the dictionary `dict_mutators` in the following way:

```
# preferred:
mut("proxy")
muts("proxy") # takes vector IDs, returns list of Mutators

# long form:
dict_mutators$get("proxy")
```

### Super classes

```
miesmuschel::MiesOperator -> miesmuschel::Mutator -> MutatorProxy
```

### Methods

#### Public methods:

- `MutatorProxy$new()`
- `MutatorProxy$prime()`
- `MutatorProxy$clone()`

**Method** `new()`: Initialize the `MutatorProxy` object.

*Usage:*

```
MutatorProxy$new()
```

**Method** `prime()`: See [MiesOperator](#) method. Primes both this operator, as well as the operator given to the `operation` configuration parameter. Note that this modifies the `$param_set$values$operation` object.

*Usage:*

```
MutatorProxy$prime(param_set)
```

*Arguments:*

`param_set` ([ParamSet](#))

Passed to [MiesOperator\\$prime\(\)](#).

*Returns:* [invisible](#) self.

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
MutatorProxy$clone(deep = FALSE)
```

*Arguments:*

`deep` Whether to make a deep clone.

### See Also

Other mutators: [MutatorDiscrete](#), [MutatorNumeric](#), [Mutator](#), [OperatorCombination](#), [dict\\_mutators\\_cmpmaybe](#), [dict\\_mutators\\_erase](#), [dict\\_mutators\\_gauss](#), [dict\\_mutators\\_maybe](#), [dict\\_mutators\\_null](#), [dict\\_mutators\\_sequential](#), [dict\\_mutators\\_unif](#)

Other mutator wrappers: [OperatorCombination](#), [dict\\_mutators\\_cmpmaybe](#), [dict\\_mutators\\_maybe](#), [dict\\_mutators\\_sequential](#)

### Examples

```
set.seed(1)
mp = mut("proxy", operation = mut("gauss", sdev = 0.1))
p = ps(x = p_int(-5, 5), y = p_dbl(-5, 5))
data = data.frame(x = rep(0, 5), y = rep(0, 5))

mp$prime(p)
mp$operate(data)

mp$param_set$values$operation = mut("null")
mp$operate(data)
```

---

```
dict_mutators_sequential
```

*Run Multiple Mutator Operations in Sequence*

---

### Description

[Mutator](#) that wraps multiple other [Mutator](#)s given during construction and uses them for mutation in sequence.

### Configuration Parameters

This operator has the configuration parameters of the `Mutators` that it wraps: The configuration parameters of the operator given to the `mutators` construction argument are prefixed with "mutator\_1", "mutator\_2", ... up to "mutator\_#", where # is `length(mutators)`.

### Supported Operand Types

Supported `Param` classes are the set intersection of supported classes of the `Mutators` given in `mutators`.

### Dictionary

This `Mutator` can be created with the short access form `mut()` (`muts()` to get a list), or through the the dictionary `dict_mutators` in the following way:

```
# preferred:
mut("sequential", <mutators>)
muts("sequential", <mutators>) # takes vector IDs, returns list of Mutators

# long form:
dict_mutators$get("sequential", <mutators>)
```

### Super classes

```
miesmuschel::MiesOperator -> miesmuschel::Mutator -> MutatorSequential
```

### Active bindings

```
mutators (list of Mutator)
  Mutators being wrapped. These operators get run sequentially in order.
```

### Methods

#### Public methods:

- `MutatorSequential$new()`
- `MutatorSequential$prime()`
- `MutatorSequential$clone()`

**Method** `new()`: Initialize the `MutatorSequential` object.

*Usage:*

```
MutatorSequential$new(mutators)
```

*Arguments:*

```
mutators (list of Mutator)
```

`Mutators` to wrap. The operations are run in order given to `mutators`. The constructed object gets a *clone* of this argument. The `$mutators` field will reflect this value.

**Method** `prime()`: See `MiesOperator` method. Primes both this operator, as well as the wrapped operators given to `mutator` and `mutator_not` during construction.

*Usage:*

```
MutatorSequential$prime(param_set)
```

*Arguments:*

```
param_set (ParamSet)
  Passed to MiesOperator\$prime\(\).
```

*Returns:* [invisible](#) self.

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
MutatorSequential$clone(deep = FALSE)
```

*Arguments:*

```
deep Whether to make a deep clone.
```

**See Also**

Other mutators: [MutatorDiscrete](#), [MutatorNumeric](#), [Mutator](#), [OperatorCombination](#), [dict\\_mutators\\_cmpmaybe](#), [dict\\_mutators\\_erase](#), [dict\\_mutators\\_gauss](#), [dict\\_mutators\\_maybe](#), [dict\\_mutators\\_null](#), [dict\\_mutators\\_proxy](#), [dict\\_mutators\\_unif](#)

Other mutator wrappers: [OperatorCombination](#), [dict\\_mutators\\_cmpmaybe](#), [dict\\_mutators\\_maybe](#), [dict\\_mutators\\_proxy](#)

**Examples**

```
set.seed(1)

# dataset:
# - x1 is mutated around +- 10
# - x2 influences sdev of mutation of x1
ds = data.frame(x1 = 0, x2 = c(.01, 0.1, 1))
p = ps(x1 = p_dbl(-10, 10), x2 = p_dbl(0, 10))

# operator that only mutates x1, with sdev given by x2
gauss_x1 = mut("combine",
  operators = list(
    x1 = mut("gauss", sdev_is_relative = FALSE),
    x2 = mut("null")
  ),
  adoptions = list(x1.sdev = function(x) x$x2)
)

gauss_x1$prime(p)
gauss_x1$operate(ds) # see how x1[1] changes little, x1[3] changes a lot

# operator that mutates x1 with sdev given by x2, as well as x2. However,
# the value that x2 takes after mutation does not influence the value that
# the mutator of x1 "sees" -- although x2 is mutated to extreme values,
# mutation of x1 happens as in `gauss_x1`.
gauss_x1_x2 = mut("combine",
  operators = list(
```



```

    x1 = mut("gauss", sdev_is_relative = FALSE),
    x2 = mut("gauss", sdev = 100)
  ),
  adaptions = list(x1.sdev = function(x) x$x2)
)

gauss_x1_x2$prime(p)
gauss_x1_x2$operate(ds) # see how x1 changes in similar ways to above

# operator that mutates sequentially: first x2, and then x1 with sdev given
# by x2. The value that x2 takes after mutation *does* influence the value
# that the mutator of x1 "sees": x1 is mutated either to a large degree,
# or not at all.

gauss_x2_then_x1 = mut("sequential", list(
  mut("combine",
    operators = list(
      x1 = mut("null"),
      x2 = mut("gauss", sdev = 100)
    )
  ),
  mut("combine",
    operators = list(
      x1 = mut("gauss", sdev_is_relative = FALSE),
      x2 = mut("null")
    )
  ),
  adaptions = list(x1.sdev = function(x) x$x2)
)
))

gauss_x2_then_x1$prime(p)
gauss_x2_then_x1$operate(ds)

```

---

dict\_mutators\_unif      *Uniform Discrete Mutator*

---

## Description

Discrete components are mutated by sampling from a uniform distribution, either from all possible values of each component, or from all values except the original value.

Since the information loss is very high, this should in most cases be combined with [MutatorCmpMaybe](#).

## Configuration Parameters

- `can_mutate_to_same` :: `logical(1)`  
Whether to sample from entire range of each parameter (TRUE) or from all values except the current value (FALSE). Initialized to TRUE.

## Supported Operand Types

Supported `Param` classes are: `ParamLgl`, `ParamFct`

## Dictionary

This `Mutator` can be created with the short access form `mut()` (`muts()` to get a list), or through the the dictionary `dict_mutators` in the following way:

```
# preferred:
mut("unif")
muts("unif") # takes vector IDs, returns list of Mutators

# long form:
dict_mutators$get("unif")
```

## Super classes

```
miesmuschel::MiesOperator -> miesmuschel::Mutator -> miesmuschel::MutatorDiscrete
-> MutatorDiscreteUniform
```

## Methods

### Public methods:

- `MutatorDiscreteUniform$new()`
- `MutatorDiscreteUniform$clone()`

**Method** `new()`: Initialize the `MutatorDiscreteUniform` object.

*Usage:*

```
MutatorDiscreteUniform$new()
```

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
MutatorDiscreteUniform$clone(deep = FALSE)
```

*Arguments:*

`deep` Whether to make a deep clone.

## See Also

Other mutators: `MutatorDiscrete`, `MutatorNumeric`, `Mutator`, `OperatorCombination`, `dict_mutators_cmpmaybe`, `dict_mutators_erase`, `dict_mutators_gauss`, `dict_mutators_maybe`, `dict_mutators_null`, `dict_mutators_proxy`, `dict_mutators_sequential`

## Examples

```
set.seed(1)
mdu = mut("unif")
p = ps(x = p_lgl(), y = p_fct(c("a", "b", "c")))
data = data.frame(x = rep(TRUE, 5), y = rep("a", 5),
  stringsAsFactors = FALSE) # necessary for R <= 3.6

mdu$prime(p)
mdu$operate(data)

mdu$param_set$values$can_mutate_to_same = FALSE
mdu$operate(data)
```

---

dict\_recombinators      *Dictionary of Recombinators*

---

## Description

Dictionary of Recombinators

## Usage

```
dict_recombinators
```

## Format

An object of class `DictionaryRecombinator` (inherits from `DictionaryEx`, `Dictionary`, `R6`) of length 15.

## Methods

Methods inherited from [Dictionary](#), as well as:

- `help(key, help_type)`  
(`character(1)`, `character(1)`)  
Displays help for the dictionary entry `key`. `help_type` is one of "text", "html", "pdf" and given as the `help_type` argument of R's `help()`.

## See Also

Other dictionaries: [dict\\_filters](#), [dict\\_mutators](#), [dict\\_scalors](#), [dict\\_selectors](#), [mut\(\)](#)

---

dict\_recombinators\_cmpmaybe

*Recombinator Choosing Action Component-Wise Independently*


---

## Description

**Recombinator** that chooses which operation to perform probabilistically and independently for each component. The **Recombinator** wraps two other **Recombinators** given during construction, and both of these operators are run. The ultimate result is sampled from the results of these operations independently for each individual and component: with probability  $p$  (configuration parameter), the result from the **Recombinator** given to the recombinator construction argument is used, and with probability  $p - 1$  the one given to `recombinator_not` is used.

The values of `$n_indivs_in` and `$n_indivs_out` is set to the corresponding values of the wrapped **Recombinators**. Both `recombinator` and `recombinator_not` must currently have the same respective `$n_indivs_in` and `$n_indivs_out` values.

## Configuration Parameters

This operator has the configuration parameters of the **Recombinators** that it wraps: The configuration parameters of the operator given to the recombinator construction argument are prefixed with `"cmpmaybe."`, the configuration parameters of the operator given to the `recombinator_not` construction argument are prefixed with `"cmpmaybe_not."`.

Additional configuration parameters:

- `p :: numeric(1)`  
Probability per component with which to use the result of applying the operator given to the recombinator construction argument. Must be set by the user.

## Supported Operand Types

Supported **Param** classes are the set intersection of supported classes of `recombinator` and `recombinator_not`.

## Dictionary

This **Recombinator** can be created with the short access form `rec()` (`recs()` to get a list), or through the the dictionary `dict_recombinators` in the following way:

```
# preferred:
rec("cmpmaybe", <recombinator> [, <recombinator_not>])
recs("cmpmaybe", <recombinator> [, <recombinator_not>]) # takes vector IDs, returns list of Recombinat

# long form:
dict_recombinators$get("cmpmaybe", <recombinator> [, <recombinator_not>])
```

## Super classes

```
miesmuschel::MiesOperator -> miesmuschel::Recombinator -> RecombinatorCmpMaybe
```

**Active bindings**

- recombinator ([Recombinator](#))  
[Recombinator](#) being wrapped. This operator gets run with probability  $p$  (configuration parameter).
- recombinator\_not ([Recombinator](#))  
 Alternative [Recombinator](#) being wrapped. This operator gets run with probability  $1 - p$  (configuration parameter).

**Methods****Public methods:**

- [RecombinatorCmpMaybe\\$new\(\)](#)
- [RecombinatorCmpMaybe\\$prime\(\)](#)
- [RecombinatorCmpMaybe\\$clone\(\)](#)

**Method** `new()`: Initialize the `RecombinatorCmpMaybe` object.

*Usage:*

```
RecombinatorCmpMaybe$new(recombinator, recombinator_not = NULL)
```

*Arguments:*

- recombinator ([Recombinator](#))  
[Recombinator](#) to wrap. Component-wise results of this operator are used with probability  $p$  (Configuration parameter).  
 The constructed object gets a *clone* of this argument. The `$recombinator` field will reflect this value.
- recombinator\_not ([Recombinator](#))  
 Another [Recombinator](#) to wrap. Results from this operator are used when recombinator is not chosen. By default, this is `RecombinatorNull`, i.e. no operation, with both `n_indivs_in` and `n_indivs_out` set to match recombinator. This does not work when recombinator has `n_indivs_in < n_indivs_out`, in which case this argument must be set explicitly.  
 With this default, the `RecombinatorCmpMaybe` object applies the recombinator operation with probability  $p$ , and no operation at all otherwise.  
 The constructed object gets a *clone* of this argument. The `$recombinator_not` field will reflect this value.

**Method** `prime()`: See [MiesOperator](#) method. Primes both this operator, as well as the wrapped operators given to `recombinator` and `recombinator_not` during construction.

*Usage:*

```
RecombinatorCmpMaybe$prime(param_set)
```

*Arguments:*

- param\_set ([ParamSet](#))  
 Passed to [MiesOperator](#)`$prime()`.

*Returns:* `invisible` self.

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
RecombinatorCmpMaybe$clone(deep = FALSE)
```

*Arguments:*

deep Whether to make a deep clone.

### See Also

Other recombinators: [OperatorCombination](#), [RecombinatorPair](#), [Recombinator](#), [dict\\_recombinators\\_convex](#), [dict\\_recombinators\\_cvxpair](#), [dict\\_recombinators\\_maybe](#), [dict\\_recombinators\\_null](#), [dict\\_recombinators\\_proxy](#), [dict\\_recombinators\\_sbx](#), [dict\\_recombinators\\_sequential](#), [dict\\_recombinators\\_swap](#), [dict\\_recombinators\\_xon](#), [dict\\_recombinators\\_xounif](#)

Other recombinator wrappers: [OperatorCombination](#), [dict\\_recombinators\\_maybe](#), [dict\\_recombinators\\_proxy](#), [dict\\_recombinators\\_sequential](#)

### Examples

```
set.seed(1)
rm = rec("cmpmaybe", rec("swap"), p = 0.5)
p = ps(x = p_int(1, 8), y = p_dbl(1, 8), z = p_lgl())
data = data.frame(x = 1:8, y = 1:8, z = rep(TRUE, 4))

rm$prime(p)
rm$operate(data)

rm$param_set$values$p = 0.3
rm$operate(data)

# equivalent to rec("cmpmaybe", rec("swap", keep_complement = FALSE), p = 0.7)
rm2 = rec("cmpmaybe",
  recombinator = rec("null", 2, 1),
  recombinator_not = rec("swap", keep_complement = FALSE),
  p = 0.3
)

rm2$prime(p)
rm2$operate(data)
```

---

```
dict_recombinators_convex
```

*Convex Combination Recombinator*

---

### Description

Numeric Values between various individuals are recombined via component-wise convex combination (or weighted mean). The number of individuals over which the convex combination is taken must be determined during construction as `n_indivs_in`.

The number of output individuals is always 1, i.e. `n_indivs_in` are used to create one output value. When using this recombinator in a typical EA setting, e.g. with [mies\\_generate\\_offspring](#), it is therefore recommended to use a parent-selector where the expected quality of selected parents does

not depend on the number of parents selected when `n_indivs_in` is large: `sel("tournament")` is preferred to `sel("best")`.

### Configuration Parameters

- `lambda :: numeric | matrix`  
Combination weights; these are normalized to sum to 1 internally. Must either be a vector of length `n_indivs_in`, or a matrix with `n_indivs_in` rows and as many columns as there are components in the values being operated on. Must be non-negative, at least one value per column must be greater than zero, but it is not necessary that they sum to 1. Initialized to `rep(1, n_indivs_in)`, i.e. equal weights to all individuals being operated on.

### Supported Operand Types

Supported `Param` classes are: `ParamDbl`

### Dictionary

This `Recombinator` can be created with the short access form `rec()` (`recs()` to get a list), or through the the dictionary `dict_recombinators` in the following way:

```
# preferred:
rec("convex")
recs("convex") # takes vector IDs, returns list of Recombinators

# long form:
dict_recombinators$get("convex")
```

### Super classes

```
miesmuschel::MiesOperator -> miesmuschel::Recombinator -> RecombinatorConvex
```

### Methods

#### Public methods:

- `RecombinatorConvex$new()`
- `RecombinatorConvex$clone()`

**Method** `new()`: Initialize the `RecombinatorConvex` object.

*Usage:*

```
RecombinatorConvex$new(n_indivs_in = 2)
```

*Arguments:*

`n_indivs_in` (`integer(1)`)

Number of individuals to consider at the same time. When operating, the number of input individuals must be divisible by this number. Default 2.

The `$n_indivs_in` field will reflect this value.

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
RecombinatorConvex$clone(deep = FALSE)
```

*Arguments:*

```
deep Whether to make a deep clone.
```

**See Also**

Other recombinators: [OperatorCombination](#), [RecombinatorPair](#), [Recombinator](#), [dict\\_recombinators\\_cmpmaybe](#), [dict\\_recombinators\\_cvxpair](#), [dict\\_recombinators\\_maybe](#), [dict\\_recombinators\\_null](#), [dict\\_recombinators\\_proxy](#), [dict\\_recombinators\\_sbx](#), [dict\\_recombinators\\_sequential](#), [dict\\_recombinators\\_swap](#), [dict\\_recombinators\\_xon](#), [dict\\_recombinators\\_xounif](#)

**Examples**

```
set.seed(1)
rcvx = rec("convex", n_indivs_in = 3)
p = ps(x = p_dbl(-5, 5), y = p_dbl(-5, 5), z = p_dbl(-5, 5))
data = data.frame(x = 0:5, y = 0:5, z = 0:5)

rcvx$prime(p)
rcvx$operate(data) # mean of groups of 3

rcvx = rec("convex", 3, lambda = c(0, 1, 2))$prime(p)
rcvx$operate(data) # for groups of 3, take 1/3 of 2nd and 2/3 of 3rd row

lambda = matrix(c(0, 1, 2, 1, 1, 1, 1, 1, 0, 0), ncol = 3)
lambda

rcvx = rec("convex", 3, lambda = lambda)$prime(p)
rcvx$operate(data) # componentwise different operation
```

---

```
dict_recombinators_cvxpair
```

*Convex Combination Recombinator for Pairs*

---

**Description**

Numeric Values between various individuals are recombined via component-wise convex combination (or weighted mean). Exactly two individuals are being recombined, and the lambda configuration parameter determines the relative weight of the first individual in each pair for the first result, and the relative weight of the second individual for the complement, if initialized with `keep_complement` set to TRUE.



## Configuration Parameters

- `lambda` :: numeric  
Combination weight. If `keep_complement` is TRUE, then two individuals are returned for each pair of input individuals: one corresponding to  $\lambda * \langle 1\text{st individual} \rangle + (1-\lambda) * \langle 2\text{nd individual} \rangle$ , and one corresponding to  $(1-\lambda) * \langle 1\text{st individual} \rangle + \lambda * \langle 2\text{nd individual} \rangle$  (i.e. the complement). Otherwise, only the first of these two is generated. Must either be a scalar, or a vector with length equal to the number of components in the values being operated on. Must be between 0 and 1.  
Initialized to 0.5.

## Supported Operand Types

Supported `Param` classes are: `ParamDbl`

## Dictionary

This `Recombinator` can be created with the short access form `rec()` (`recs()` to get a list), or through the the dictionary `dict_recombinators` in the following way:

```
# preferred:
rec("convex")
recs("convex") # takes vector IDs, returns list of Recombinators

# long form:
dict_recombinators$get("convex")
```

## Super classes

```
miesmuschel::MiesOperator -> miesmuschel::Recombinator -> miesmuschel::RecombinatorPair
-> RecombinatorConvexPair
```

## Methods

### Public methods:

- `RecombinatorConvexPair$new()`
- `RecombinatorConvexPair$clone()`

**Method** `new()`: Initialize the `RecombinatorConvexPair` object.

*Usage:*

```
RecombinatorConvexPair$new(keep_complement = TRUE)
```

*Arguments:*

```
keep_complement (logical(1))
```

Whether the operation should keep both resulting individuals (TRUE), or only the first and discard the complement (FALSE). Default TRUE. The `$keep_complement` field will reflect this value.

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
RecombinatorConvexPair$clone(deep = FALSE)
```

*Arguments:*

deep Whether to make a deep clone.

**See Also**

Other recombinators: [OperatorCombination](#), [RecombinatorPair](#), [Recombinator](#), [dict\\_recombinators\\_cmpmaybe](#), [dict\\_recombinators\\_convex](#), [dict\\_recombinators\\_maybe](#), [dict\\_recombinators\\_null](#), [dict\\_recombinators\\_proxy](#), [dict\\_recombinators\\_sbx](#), [dict\\_recombinators\\_sequential](#), [dict\\_recombinators\\_swap](#), [dict\\_recombinators\\_xon](#), [dict\\_recombinators\\_xounif](#)

**Examples**

```
set.seed(1)
rcvx = rec("cvxpair")
p = ps(x = p_dbl(-5, 5), y = p_dbl(-5, 5), z = p_dbl(-5, 5))
data = data.frame(x = 0:5, y = 0:5, z = 0:5)

rcvx$prime(p)
rcvx$operate(data) # mean of groups of 2
# with the default value of lambda = 0.5, the default of
# keep_complement = TRUE means that pairs of equal values are generated;
# consider setting keep_complement = FALSE int that case.

rcvx$param_set$values$lambda = 0.1
rcvx$operate(data)
```

---

dict\_recombinators\_maybe

*Recombinator Choosing Action Probabilistically*

---

**Description**

[Recombinator](#) that chooses which operation to perform probabilistically. The [Recombinator](#) wraps two other [Recombinator](#)s given during construction, and for each group of `$n_indivs_in` individuals, the operation to perform is sampled: with probability `p` (configuration parameter), the [Recombinator](#) given to the recombinator construction argument is applied, and with probability `p - 1` the one given to `recombinator_not` is applied.

The values of `$n_indivs_in` and `$n_indivs_out` is set to the corresponding values of the wrapped [Recombinator](#)s. Both recombinator and `recombinator_not` must currently have the same respective `$n_indivs_in` and `$n_indivs_out` values.

## Configuration Parameters

This operator has the configuration parameters of the [Recombinator](#)s that it wraps: The configuration parameters of the operator given to the recombinator construction argument are prefixed with "maybe.", the configuration parameters of the operator given to the recombinator\_not construction argument are prefixed with "maybe\_not."

Additional configuration parameters:

- `p :: numeric(1)`  
Probability per group of `n_indivs_in` individuals with which to apply the operator given to the recombinator construction argument. Must be set by the user.

## Supported Operand Types

Supported [Param](#) classes are the set intersection of supported classes of `recombinator` and `recombinator_not`.

## Dictionary

This [Recombinator](#) can be created with the short access form `rec()` (`recs()` to get a list), or through the the [dictionary dict\\_recombinators](#) in the following way:

```
# preferred:
rec("maybe", <recombinator> [, <recombinator_not>])
recs("maybe", <recombinator> [, <recombinator_not>]) # takes vector IDs, returns list of Recombinators

# long form:
dict_recombinators$get("maybe", <recombinator> [, <recombinator_not>])
```

## Super classes

```
miesmuschel::MiesOperator -> miesmuschel::Recombinator -> RecombinatorMaybe
```

## Active bindings

```
recombinator (Recombinator)
  Recombinator being wrapped. This operator gets run with probability p (configuration parameter).

recombinator_not (Recombinator)
  Alternative Recombinator being wrapped. This operator gets run with probability 1 - p (configuration parameter).
```

## Methods

### Public methods:

- [RecombinatorMaybe\\$new\(\)](#)
- [RecombinatorMaybe\\$prime\(\)](#)
- [RecombinatorMaybe\\$clone\(\)](#)

**Method** `new()`: Initialize the `RecombinatorMaybe` object.

*Usage:*

```
RecombinatorMaybe$new(recombinator, recombinator_not = NULL)
```

*Arguments:*

recombinator ([Recombinator](#))

[Recombinator](#) to wrap. This operator gets run with probability  $p$  (Configuration parameter).

The constructed object gets a *clone* of this argument. The `$recombinator` field will reflect this value.

recombinator\_not ([Recombinator](#))

Another [Recombinator](#) to wrap. This operator runs when recombinator is not chosen. By default, this is [RecombinatorNull](#), i.e. no operation, with both `n_indivs_in` and `n_indivs_out` set to match recombinator. This does not work when recombinator has `n_indivs_in < n_indivs_out`, in which case this argument must be set explicitly.

With this default, the `RecombinatorMaybe` object applies the recombinator operation with probability  $p$ , and no operation at all otherwise.

The constructed object gets a *clone* of this argument. The `$recombinator_not` field will reflect this value.

**Method** `prime()`: See [MiesOperator](#) method. Primes both this operator, as well as the wrapped operators given to `recombinator` and `recombinator_not` during construction.

*Usage:*

```
RecombinatorMaybe$prime(param_set)
```

*Arguments:*

param\_set ([ParamSet](#))

Passed to [MiesOperator](#)`$prime()`.

*Returns:* [invisible](#) self.

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
RecombinatorMaybe$clone(deep = FALSE)
```

*Arguments:*

deep Whether to make a deep clone.

**See Also**

Other recombinators: [OperatorCombination](#), [RecombinatorPair](#), [Recombinator](#), [dict\\_recombinators\\_cmpmaybe](#), [dict\\_recombinators\\_convex](#), [dict\\_recombinators\\_cvxpair](#), [dict\\_recombinators\\_null](#), [dict\\_recombinators\\_proxy](#), [dict\\_recombinators\\_sbx](#), [dict\\_recombinators\\_sequential](#), [dict\\_recombinators\\_swap](#), [dict\\_recombinators\\_xona](#), [dict\\_recombinators\\_xounif](#)

Other recombinator wrappers: [OperatorCombination](#), [dict\\_recombinators\\_cmpmaybe](#), [dict\\_recombinators\\_proxy](#), [dict\\_recombinators\\_sequential](#)

**Examples**

```

set.seed(1)
rm = rec("maybe", rec("xounif", p = 1), p = 0.5)
p = ps(x = p_int(1, 8), y = p_dbl(1, 8), z = p_lgl())
data = data.frame(x = 1:8, y = 1:8, z = rep(TRUE, 4))

rm$prime(p)
rm$operate(data)

rm$param_set$values$p = 0.3
rm$operate(data)

rm2 = rec("maybe",
  recombinator = rec("xounif", p = 1),
  recombinator_not = rec("xounif", p = 0.5),
  p = 0.5
)

rm2$prime(p)
rm2$operate(data)

```

---

dict\_recombinators\_null

*Null-Recombinator*


---

**Description**

Null-recombinator that does not perform any operation on its input. Useful in particular with operator-wrappers such as [RecombinatorMaybe](#) or [RecombinatorCombination](#).

`n_indivs_in` and `n_indivs_out` can be set during construction, where `n_indivs_out` must be less or equal `n_indivs_in`. If it is strictly less, then the operation returns only the first `n_indivs_out` individuals out of each `n_indivs_in` sized group.

**Configuration Parameters**

This operator has no configuration parameters.

**Supported Operand Types**

Supported [Param](#) classes are: [ParamLgl](#), [ParamInt](#), [ParamDbl](#), [ParamFct](#)

**Dictionary**

This [Recombinator](#) can be created with the short access form `rec()` (`recs()` to get a list), or through the the [dictionary dict\\_recombinators](#) in the following way:

```
# preferred:
rec("null")
recs("null") # takes vector IDs, returns list of Recombinators

# long form:
dict_recombinators$get("null")
```

### Super classes

```
miesmuschel::MiesOperator -> miesmuschel::Recombinator -> RecombinatorNull
```

### Methods

#### Public methods:

- [RecombinatorNull\\$new\(\)](#)
- [RecombinatorNull\\$clone\(\)](#)

**Method** `new()`: Initialize base class components of the Recombinator.

*Usage:*

```
RecombinatorNull$new(n_indivs_in = 1, n_indivs_out = n_indivs_in)
```

*Arguments:*

`n_indivs_in` (integer(1))

Number of individuals to consider at the same time. When operating, the number of input individuals must be divisible by this number. Setting this number to a number unequal 1 is mostly useful when incorporating this operator in wrappers such as [RecombinatorMaybe](#) or [RecombinatorCombination](#). Default 1.

The `$n_indivs_in` field will reflect this value.

`n_indivs_out` (integer(1))

Number of individuals that result for each `n_indivs_in` lines of input. Must be at most `n_indivs_in`. If this is less than `n_indivs_in`, then only the first `n_indivs_out` individuals out of each `n_indivs_in` sized group are returned by an operation. Setting this number to a number unequal 1 is mostly useful when incorporating this operator in wrappers such as [RecombinatorMaybe](#) or [RecombinatorCombination](#). Default equal to `n_indivs_in`.

The `$n_indivs_out` field will reflect this value.

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
RecombinatorNull$clone(deep = FALSE)
```

*Arguments:*

`deep` Whether to make a deep clone.

### See Also

Other recombinators: [OperatorCombination](#), [RecombinatorPair](#), [Recombinator](#), [dict\\_recombinators\\_cmpmaybe](#), [dict\\_recombinators\\_convex](#), [dict\\_recombinators\\_cvxpair](#), [dict\\_recombinators\\_maybe](#), [dict\\_recombinators\\_pro](#), [dict\\_recombinators\\_sbx](#), [dict\\_recombinators\\_sequential](#), [dict\\_recombinators\\_swap](#), [dict\\_recombinators\\_xona](#), [dict\\_recombinators\\_xounif](#)

**Examples**

```
rn = rec("null")
p = ps(x = p_int(-5, 5), y = p_dbl(-5, 5), z = p_lgl())
data = data.frame(x = 1:4, y = 0:3, z = rep(TRUE, 4))

rn$prime(p)
rn$operate(data)

rn_half = rec("null", n_indivs_in = 2, n_indivs_out = 1)
rn_half$prime(p)
rn_half$operate(data)
```

---

dict\_recombinators\_proxy

*Proxy-Recombinator that Recombines According to its Configuration parameter*

---

**Description**

Recombinator that performs the operation in its operation configuration parameter. This is useful, e.g., to make [OptimizerMies](#)'s recombination operation fully parametrizable.

**Configuration Parameters**

- `operation` :: [Recombinator](#)  
Operation to perform. Must be set by the user. This is primed when `$prime()` of `RecombinatorProxy` is called, and also when `$operate()` is called, to make changing the operation as part of self-adaptation possible. However, if the same operation gets used inside multiple `RecombinatorProxy` objects, then it is recommended to `$clone(deep = TRUE)` the object before assigning them to `operation` to avoid frequent re-priming.

**Supported Operand Types**

Supported [Param](#) classes are: [ParamLgl](#), [ParamInt](#), [ParamDbl](#), [ParamFct](#)

**Dictionary**

This [Recombinator](#) can be created with the short access form `rec()` (`recs()` to get a list), or through the the [dictionary dict\\_recombinators](#) in the following way:

```
# preferred:
rec("proxy")
recs("proxy") # takes vector IDs, returns list of Recombinators

# long form:
dict_recombinators$get("proxy")
```

**Super classes**

`miesmuschel::MiesOperator` -> `miesmuschel::Recombinator` -> `RecombinatorProxy`

**Methods****Public methods:**

- `RecombinatorProxy$new()`
- `RecombinatorProxy$prime()`
- `RecombinatorProxy$clone()`

**Method** `new()`: Initialize the `RecombinatorProxy` object.

*Usage:*

```
RecombinatorProxy$new(n_indivs_in = 2, n_indivs_out = n_indivs_in)
```

*Arguments:*

`n_indivs_in` (`integer(1)`)

Number of individuals to consider at the same time. When operating, the number of input individuals must be divisible by this number. Furthermore, the `Recombinator` assigned to the operation configuration parameter must have an `n_indivs_in` that is a divisor of this number. Default 2.

The `$n_indivs_in` field will reflect this value.

`n_indivs_out` (`integer(1)`)

Number of individuals that result for each `n_indivs_in` lines of input. Must be at most `n_indivs_in`. The ratio of `$n_indivs_in` to `$n_indivs_out` of the `Recombinator` assigned to the operation configuration parameter must be the same as `n_indivs_in` to `n_indivs_out` of this object. Default equal to `n_indivs_in`.

The `$n_indivs_out` field will reflect this value.

**Method** `prime()`: See `MiesOperator` method. Primes both this operator, as well as the operator given to the operation configuration parameter. Note that this modifies the `$param_set$values$operation` object.

*Usage:*

```
RecombinatorProxy$prime(param_set)
```

*Arguments:*

`param_set` (`ParamSet`)

Passed to `MiesOperator$prime()`.

*Returns:* `invisible` self.

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
RecombinatorProxy$clone(deep = FALSE)
```

*Arguments:*

`deep` Whether to make a deep clone.



**See Also**

Other recombinators: [OperatorCombination](#), [RecombinatorPair](#), [Recombinator](#), [dict\\_recombinators\\_cmpmaybe](#), [dict\\_recombinators\\_convex](#), [dict\\_recombinators\\_cvxpair](#), [dict\\_recombinators\\_maybe](#), [dict\\_recombinators\\_nu](#), [dict\\_recombinators\\_sbx](#), [dict\\_recombinators\\_sequential](#), [dict\\_recombinators\\_swap](#), [dict\\_recombinators\\_xon](#), [dict\\_recombinators\\_xounif](#)

Other recombinator wrappers: [OperatorCombination](#), [dict\\_recombinators\\_cmpmaybe](#), [dict\\_recombinators\\_maybe](#), [dict\\_recombinators\\_sequential](#)

**Examples**

```
set.seed(1)
rp = rec("proxy", operation = rec("xounif"))
p = ps(x = p_int(-5, 5), y = p_dbl(-5, 5), z = p_lgl())
data = data.frame(x = 1:4, y = 0:3, z = rep(TRUE, 4))

rp$prime(p)
rp$operate(data) # default operation: null

rp$param_set$values$operation = rec("xounif", p = 0.5)
rp$operate(data)
```

---

dict\_recombinators\_sbx

*Simulated Binary Crossover Recombinator*

---

**Description**

Numeric Values between two individuals are recombined via component-wise independent simulated binary crossover. See Deb (1995) for more details.

This operator is applied to all components; It is common to apply the operator to only some randomly chosen components, in which case the [rec\("cmpmaybe"\)](#) operator should be used; see examples.

**Configuration Parameters**

- `n` :: numeric  
Non-negative distribution index of the polynomial distribution for each component. Generally spoken, the higher `n`, the higher the probability of creating near parent values. This may either be a scalar in which case it is applied to all input components, or a vector, in which case it must have the length of the input components and applies to components in order in which they appear in the priming [ParamSet](#). Initialized to 1.

**Supported Operand Types**

Supported [Param](#) classes are: [ParamInt](#), [ParamDb1](#)

## Dictionary

This [Recombinator](#) can be created with the short access form [rec\(\)](#) ([recs\(\)](#) to get a list), or through the the dictionary [dict\\_recombinators](#) in the following way:

```
# preferred:
rec("sbx")
recs("sbx") # takes vector IDs, returns list of Recombinators

# long form:
dict_recombinators$get("sbx")
```

## Super classes

```
miesmuschel::MiesOperator -> miesmuschel::Recombinator -> miesmuschel::RecombinatorPair
-> RecombinatorSimulatedBinaryCrossover
```

## Methods

### Public methods:

- [RecombinatorSimulatedBinaryCrossover\\$new\(\)](#)
- [RecombinatorSimulatedBinaryCrossover\\$clone\(\)](#)

**Method** [new\(\)](#): Initialize the [RecombinatorSimulatedBinaryCrossover](#) object.

*Usage:*

```
RecombinatorSimulatedBinaryCrossover$new(keep_complement = TRUE)
```

*Arguments:*

`keep_complement` (logical(1))

Whether the operation should keep both resulting individuals (TRUE), or only the first and discard the complement (FALSE). Default TRUE. The `$keep_complement` field will reflect this value.

**Method** [clone\(\)](#): The objects of this class are cloneable with this method.

*Usage:*

```
RecombinatorSimulatedBinaryCrossover$clone(deep = FALSE)
```

*Arguments:*

`deep` Whether to make a deep clone.

## References

Deb, Kalyanmoy, Agrawal, Bhushan R, others (1995). "Simulated binary crossover for continuous search space." *Complex systems*, **9**(2), 115–148.

## See Also

Other recombinators: [OperatorCombination](#), [RecombinatorPair](#), [Recombinator](#), [dict\\_recombinators\\_cmpmaybe](#), [dict\\_recombinators\\_convex](#), [dict\\_recombinators\\_cvxpair](#), [dict\\_recombinators\\_maybe](#), [dict\\_recombinators\\_nu](#), [dict\\_recombinators\\_proxy](#), [dict\\_recombinators\\_sequential](#), [dict\\_recombinators\\_swap](#), [dict\\_recombinators\\_xonary](#), [dict\\_recombinators\\_xounif](#)

**Examples**

```

set.seed(1)
rsbx = rec("cmpmaybe", rec("sbx"), p = 0.5)
p = ps(x = p_dbl(-5, 5), y = p_dbl(-5, 5), z = p_dbl(-5, 5))
data = data.frame(x = 0:5, y = 0:5, z = 0:5)

rsbx$prime(p)
rsbx$operate(data)

rsbx = rec("sbx", n = c(0.5, 1, 10))
rsbx$prime(p)
rsbx$operate(data)

```

---

dict\_recombinators\_sequential

*Run Multiple Recombinator Operations in Sequence*


---

**Description**

**Recombinator** that wraps multiple other **Recombinators** given during construction and uses them for mutation in sequence.

When subsequent **Recombinator**s have mismatching `n_indivs_out/n_indivs_in`, then `RecombinatorSequential` tries to match them by running them multiple times. If e.g. `recombinators[[1]]$n_indivs_out` is 2 and `recombinators[[2]]$n_indivs_in` is 1, then `recombinators[[2]]` is run twice, once for each output of `recombinators[[1]]`.

When the `allow_lcm_packing` argument is `FALSE`, then an error is given if neither `n_indivs_out` of a **Recombinator** divides `n_indivs_in` of the following **Recombinator**, nor `n_indivs_in` of the latter divides `n_indivs_out` of the former even when considering that the former is run multiple times. If `allow_lcm_packing` is `TRUE`, then both recombinators are run multiple times, according to the lowest common multiple ("lcm") of the two.

However, `allow_lcm_packing` can lead to very large values of `n_indivs_in/n_indivs_out`, so it may instead be preferred to add **RecombinatorNull** objects with fitting `n_indivs_in/n_indivs_out` values to match subsequent recombinators.

**Configuration Parameters**

This operator has the configuration parameters of the **Recombinators** that it wraps: The configuration parameters of the operator given to the recombinators construction argument are prefixed with "recombinator\_1", "recombinator\_2", ... up to "recombinator\_#", where # is `length(recombinators)`.

Additional configuration parameters:

- `shuffle_between :: logical(1)`  
Whether to reorder values between invocations of recombinators. Initialized to `TRUE`.

### Supported Operand Types

Supported [Param](#) classes are the set intersection of supported classes of the [Recombinators](#) given in recombinators.

### Dictionary

This [Recombinator](#) can be created with the short access form [rec\(\)](#) ([recs\(\)](#) to get a list), or through the the dictionary [dict\\_recombinators](#) in the following way:

```
# preferred:
rec("sequential", <recombinators>)
recs("sequential", <recombinators>) # takes vector IDs, returns list of Recombinators

# long form:
dict_recombinators$get("sequential", <recombinators>)
```

### Super classes

```
miesmuschel::MiesOperator -> miesmuschel::Recombinator -> RecombinatorSequential
```

### Active bindings

```
recombinators (list of Recombinator)
  Recombinators being wrapped. These operators get run sequentially in order.
allow_lcm_packing (logical(1))
  Whether to allow lowest common multiple packing.
```

### Methods

#### Public methods:

- [RecombinatorSequential\\$new\(\)](#)
- [RecombinatorSequential\\$prime\(\)](#)
- [RecombinatorSequential\\$clone\(\)](#)

**Method** [new\(\)](#): Initialize the [RecombinatorSequential](#) object.

*Usage:*

```
RecombinatorSequential$new(recombinators, allow_lcm_packing = FALSE)
```

*Arguments:*

```
recombinators (list of Recombinator)
  Recombinators to wrap. The operations are run in order given to recombinators. The
  constructed object gets a clone of this argument. The $recombinators field will reflect this
  value.
allow_lcm_packing (logical(1))
  Whether to allow lowest common multiple packing. Default FALSE. The $allow_lcm_packing
  field will reflect this value.
```

**Method** [prime\(\)](#): See [MiesOperator](#) method. Primes both this operator, as well as the wrapped operators given to recombinator and `recombinator_not` during construction.

*Usage:*

```
RecombinatorSequential$prime(param_set)
```

*Arguments:*

```
param_set (ParamSet)
  Passed to MiesOperator\$prime\(\).
```

*Returns:* [invisible](#) self.

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
RecombinatorSequential$clone(deep = FALSE)
```

*Arguments:*

```
deep Whether to make a deep clone.
```

**See Also**

Other recombinators: [OperatorCombination](#), [RecombinatorPair](#), [Recombinator](#), [dict\\_recombinators\\_cmpmaybe](#), [dict\\_recombinators\\_convex](#), [dict\\_recombinators\\_cvxpair](#), [dict\\_recombinators\\_maybe](#), [dict\\_recombinators\\_nu](#), [dict\\_recombinators\\_proxy](#), [dict\\_recombinators\\_sbx](#), [dict\\_recombinators\\_swap](#), [dict\\_recombinators\\_xonary](#), [dict\\_recombinators\\_xounif](#)

Other recombinator wrappers: [OperatorCombination](#), [dict\\_recombinators\\_cmpmaybe](#), [dict\\_recombinators\\_maybe](#), [dict\\_recombinators\\_proxy](#)

**Examples**

```
set.seed(1)

ds = data.frame(a = c(0, 1), b = c(0, 1))
p = ps(a = p_dbl(0, 1), b = p_dbl(0, 1))

convex = rec("cvxpair", lambda = 0.7)
swap = rec("swap")

convex_then_swap = rec("sequential", list(convex, swap))

ds

convex$prime(p)$operate(ds)

swap$prime(p)$operate(ds)

convex_then_swap$prime(p)$operate(ds)
```

---

 dict\_recombinators\_swap

*Swap Recombinator*


---

## Description

Values between two individuals are exchanged. This is relatively useless as an operator by itself, but is used in combination with [RecombinatorCmpMaybe](#) to get a recombinator that is crossing over individuals uniformly at random. Because this is such a frequently-used operation, the [RecombinatorCrossoverUniform](#) pseudo-class exists as a shortcut.

## Configuration Parameters

None.

## Supported Operand Types

Supported [Param](#) classes are: [ParamLgl](#), [ParamInt](#), [ParamDb1](#), [ParamFct](#)

## Dictionary

This [Recombinator](#) can be created with the short access form [rec\(\)](#) ([recs\(\)](#) to get a list), or through the the [dictionary dict\\_recombinators](#) in the following way:

```
# preferred:
rec("swap")
recs("swap") # takes vector IDs, returns list of Recombinators

# long form:
dict_recombinators$get("swap")
```

## Super classes

```
miesmuschel::MiesOperator -> miesmuschel::Recombinator -> miesmuschel::RecombinatorPair
-> RecombinatorSwap
```

## Methods

### Public methods:

- [RecombinatorSwap\\$new\(\)](#)
- [RecombinatorSwap\\$clone\(\)](#)

**Method** [new\(\)](#): Initialize the [RecombinatorCrossoverSwap](#) object.

*Usage:*

```
RecombinatorSwap$new(keep_complement = TRUE)
```

*Arguments:*

keep\_complement (logical(1))

Whether the operation should keep both resulting individuals (TRUE), or only the first and discard the complement (FALSE). Default TRUE. The \$keep\_complement field will reflect this value.

**Method** clone(): The objects of this class are cloneable with this method.

*Usage:*

```
RecombinatorSwap$clone(deep = FALSE)
```

*Arguments:*

deep Whether to make a deep clone.

### See Also

Other recombinators: [OperatorCombination](#), [RecombinatorPair](#), [Recombinator](#), [dict\\_recombinators\\_cmpmaybe](#), [dict\\_recombinators\\_convex](#), [dict\\_recombinators\\_cvxpair](#), [dict\\_recombinators\\_maybe](#), [dict\\_recombinators\\_nu](#), [dict\\_recombinators\\_proxy](#), [dict\\_recombinators\\_sbx](#), [dict\\_recombinators\\_sequential](#), [dict\\_recombinators\\_xor](#), [dict\\_recombinators\\_xounif](#)

### Examples

```
set.seed(1)
rs = rec("swap")
p = ps(x = p_int(-5, 5), y = p_dbl(-5, 5), z = p_dbl(-5, 5))
data = data.frame(x = 0:5, y = 0:5, z = 0:5)

rs$prime(p)
rs$operate(data)

rx = rec("cmpmaybe", rec("swap"), p = 0.5) # the same as 'rec("xounif")'
rx$prime(p)
rx$operate(data)
```

---

dict\_recombinators\_xonary

*N-ary Crossover Recombinator*

---

### Description

Values are chosen componentwise independently at random from multiple individuals. The number of individuals must be determined during construction as `n_indivs_in`.

The number of output individuals is always 1, i.e. `n_indivs_in` are used to create one output value. When using this recombinator in a typical EA setting, e.g. with [mies\\_generate\\_offspring](#), it is therefore recommended to use a parent-selector where the expected quality of selected parents does not depend on the number of parents selected when `n_indivs_in` is large: [sel\("tournament"\)](#) is preferred to [sel\("best"\)](#).

## Configuration Parameters

- `p`: numeric | matrix  
Sampling weights these are normalized to sum to 1 internally. Must either be a vector of length `n_indivs_in`, or a matrix with `n_indivs_in` rows and as many columns as there are components in the values being operated on. Must be non-negative, at least one value per column must be greater than zero, but it is not necessary that they sum to 1. Initialized to `rep(1, n_indivs_in)`, i.e. uniform sampling from all individuals being operated on.

## Supported Operand Types

Supported `Param` classes are: `ParamDb1`

## Dictionary

This `Recombinator` can be created with the short access form `rec()` (`recs()` to get a list), or through the the dictionary `dict_recombinators` in the following way:

```
# preferred:
rec("convex")
recs("convex") # takes vector IDs, returns list of Recombinators

# long form:
dict_recombinators$get("convex")
```

## Super classes

```
miesmuschel::MiesOperator -> miesmuschel::Recombinator -> RecombinatorCrossoverNary
```

## Methods

### Public methods:

- `RecombinatorCrossoverNary$new()`
- `RecombinatorCrossoverNary$clone()`

**Method** `new()`: Initialize the `RecombinatorConvex` object.

*Usage:*

```
RecombinatorCrossoverNary$new(n_indivs_in = 2)
```

*Arguments:*

```
n_indivs_in (integer(1))
```

Number of individuals to consider at the same time. When operating, the number of input individuals must be divisible by this number. Default 2.

The `$n_indivs_in` field will reflect this value.

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
RecombinatorCrossoverNary$clone(deep = FALSE)
```

*Arguments:*

`deep` Whether to make a deep clone.



**See Also**

Other recombinators: [OperatorCombination](#), [RecombinatorPair](#), [Recombinator](#), [dict\\_recombinators\\_cmpmaybe](#), [dict\\_recombinators\\_convex](#), [dict\\_recombinators\\_cvxpair](#), [dict\\_recombinators\\_maybe](#), [dict\\_recombinators\\_nu](#), [dict\\_recombinators\\_proxy](#), [dict\\_recombinators\\_sbx](#), [dict\\_recombinators\\_sequential](#), [dict\\_recombinators\\_sw](#), [dict\\_recombinators\\_xounif](#)

**Examples**

```
set.seed(1)
rxon = rec("xonary", n_indivs_in = 3)
p = ps(x = p_dbl(-5, 5), y = p_dbl(-5, 5), z = p_dbl(-5, 5))
data = data.frame(x = 0:5, y = 0:5, z = 0:5)

rxon$prime(p)
rxon$operate(data) # uniform sampling from groups of 3

rxon = rec("xonary", 3, p = c(0, 1, 2))$prime(p)
# for groups of 3, take with probability 1/3 from 2nd and with probability 2/3 from 3rd row
rxon$operate(data)

pmat = matrix(c(0, 1, 2, 1, 1, 1, 1, 0, 0), ncol = 3)
pmat

rxon = rec("xonary", 3, p = pmat)$prime(p)
rxon$operate(data) # componentwise different operation
```

---

dict\_recombinators\_xounif

*Crossover Recombinator*

---

**Description**

Values between two individuals are exchanged with component-wise independent probability.

This is a pseudo-class: It does not create a single R6-object of a class; instead, it creates the object `rec("cmpmaybe", rec("swap"), p = 0.5)`, making use of the [RecombinatorCmpMaybe](#) and [RecombinatorSwap](#) operators.

**Usage**

```
RecombinatorCrossoverUniform(keep_complement = TRUE)
```

**Arguments**

keep\_complement

(logical(1))

Whether the operation should keep both resulting individuals (TRUE), or only the first and discard the complement (FALSE). Default TRUE. The `$keep_complement` field will reflect this value.

**Value**

an object of class [Recombinator](#): `rec("cmpmaybe", rec("swap"))`.

**Supported Operand Types**

Supported [Param](#) classes are: [ParamLgl](#), [ParamInt](#), [ParamDb1](#), [ParamFct](#)

**Dictionary**

This [Recombinator](#) can be created with the short access form `rec()` (`recs()` to get a list), or through the the dictionary `dict_recombinators` in the following way:

```
# preferred:
rec("xounif")
recs("xounif") # takes vector IDs, returns list of Recombinators

# long form:
dict_recombinators$get("xounif")
```

**See Also**

Other recombinators: [OperatorCombination](#), [RecombinatorPair](#), [Recombinator](#), [dict\\_recombinators\\_cmpmaybe](#), [dict\\_recombinators\\_convex](#), [dict\\_recombinators\\_cvxpair](#), [dict\\_recombinators\\_maybe](#), [dict\\_recombinators\\_nu](#), [dict\\_recombinators\\_proxy](#), [dict\\_recombinators\\_sbx](#), [dict\\_recombinators\\_sequential](#), [dict\\_recombinators\\_sw](#), [dict\\_recombinators\\_xonary](#)

**Examples**

```
set.seed(1)
rx = rec("xounif")

print(rx)

p = ps(x = p_int(-5, 5), y = p_dbl(-5, 5), z = p_dbl(-5, 5))
data = data.frame(x = 0:5, y = 0:5, z = 0:5)

rx$prime(p)
rx$operate(data)

rx$param_set$values$p = 0.3
rx$operate(data)
```

---

|              |                              |
|--------------|------------------------------|
| dict_scalors | <i>Dictionary of Scalars</i> |
|--------------|------------------------------|

---

**Description**

Dictionary of Scalars

**Usage**

```
dict_scalors
```

**Format**

An object of class `DictionaryScalar` (inherits from `DictionaryEx`, `Dictionary`, `R6`) of length 15.

**Methods**

Methods inherited from [Dictionary](#), as well as:

- `help(key, help_type)`  
(`character(1)`, `character(1)`)  
Displays help for the dictionary entry `key`. `help_type` is one of "text", "html", "pdf" and given as the `help_type` argument of R's `help()`.

**See Also**

Other dictionaries: [dict\\_filters](#), [dict\\_mutators](#), [dict\\_recombinators](#), [dict\\_selectors](#), [mut\(\)](#)

---

|                        |   |
|------------------------|---|
| dict_scalors_aggregate | <i>Scalar giving Weighted Sum of Multiple Scalars</i> |
|------------------------|---|

---

**Description**

[Scalar](#) that applies multiple other [Scalars](#) and calculates their weighted sum.

**Configuration Parameters**

This operation has the configuration parameters of the [Scalars](#) that it wraps: The configuration parameters of the operator given to the scalors construction argument are prefixed with "scalor\_1", "scalor\_2", ... up to "scalor\_#", where # is `length(scalors)`.

Additional configuration parameters:

- `weight_1, weight_2, ...` :: `numeric(1)`  
Weight factors of `scalors[[1]]`, `scalors[[2]]`, etc. Depending on scaling, the outputs of scalors is multiplied with this (when scaling is "linear" or "rank"), or ties between ranks are broken with it (when scaling is "tiebreak"). Initialized to 1.
- `scaling` :: `character(1)`  
How to calculate output values, one of "linear", "rank" or "tiebreak". When scaling is "linear", then the output is calculated as the weighted sum of the outputs of scalors, weighted by `weight_1`, `weight_2` etc. When scaling is "rank", then the output is calculated as the weighted sum of the `rank()` of scalors, weighted by `weight_1`, `weight_2` etc., with ties broken by average. When scaling is "tiebreak", then the output is calculated as the averaged `rank()` of the scalors with the highest `weight_#`, with ties broken by the average `rank()` of the second highest `weight_#`, with remaining ties broken by scalors with third highest `weight_#` etc. Initialized to "linear".
- `scale_output` :: `logical(1)`  
Whether to scale the output to lie between 0 and 1. Initialized to FALSE.

## Dictionary

This `Scalor` can be created with the short access form `scl()` (`scls()` to get a list), or through the the dictionary `dict_scalors` in the following way:

```
# preferred:
scl("aggregate", <scalors>)
scls("aggregate", <scalors>) # takes vector IDs, returns list of Scalors

# long form:
dict_scalors$get("aggregate", <scalors>)
```

## Super classes

```
miesmuschel::MiesOperator -> miesmuschel::Scalor -> ScalorAggregate
```

## Active bindings

```
scalors (list of Scalor)
  Scalors being wrapped. These operators are run and their outputs weighted.
```

## Methods

### Public methods:

- `ScalorAggregate$new()`
- `ScalorAggregate$prime()`
- `ScalorAggregate$clone()`

**Method** `new()`: Initialize the `ScalorAggregate` object.

*Usage:*

```
ScalorAggregate$new(scalors)
```

*Arguments:*

scalors (list of [Scalor](#))

[Scalors](#) to wrap. The operations are run and weighted by `weight_#` configuration parameters, depending on the scaling configuration parameter. The constructed object gets a *clone* of this argument. The `$scalors` field will reflect this value.

**Method** `prime()`: See [MiesOperator](#) method. Primes both this operator, as well as the wrapped operators given to `scalors` during construction.

*Usage:*

```
ScalorAggregate$prime(param_set)
```

*Arguments:*

`param_set` ([ParamSet](#))

Passed to [MiesOperator\\$prime\(\)](#).

*Returns:* [invisible](#) self.

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
ScalorAggregate$clone(deep = FALSE)
```

*Arguments:*

`deep` Whether to make a deep clone.

## See Also

Other scalors: [Scalor](#), [dict\\_scalors\\_domcount](#), [dict\\_scalors\\_fixedprojection](#), [dict\\_scalors\\_hypervolume](#), [dict\\_scalors\\_nondom](#), [dict\\_scalors\\_one](#), [dict\\_scalors\\_proxy](#), [dict\\_scalors\\_single](#)

Other scalar wrappers: [dict\\_scalors\\_fixedprojection](#), [dict\\_scalors\\_proxy](#)

## Examples

```
p = ps(x = p_dbl(-5, 5))
data = data.frame(x = rep(0, 5))

sa = scl("aggregate", list(
  scl("one", objective = 1),
  scl("one", objective = 2)
))
sa$prime(p)

(fitnesses = matrix(c(1, 5, 2, 3, 0, 3, 1, 0, 10, 8), ncol = 2))

# to see the fitness matrix, use:
## plot(fitnesses, pch = as.character(1:5))

# default weight 1 -- sum of both objectives
sa$operate(data, fitnesses)

# only first objective
sa$param_set$values[c("weight_1", "weight_2")] = c(1, 0)
sa$operate(data, fitnesses)
```

```
# only 2 * second objective
sa$param_set$values[c("weight_1", "weight_2")] = c(0, 2)
sa$operate(data, fitnesses)
```

---

dict\_scalors\_domcount *Scalor Counting Dominating Individuals*

---

## Description

[Scalor](#) that returns a the number of (weakly, epsilon-) dominated or dominating individuals for each individuum.

## Configuration Parameters

- `output :: character(1)`  
What to count: individuals that are being dominated by the point under consideration ("count\_dominated"), or individuals that do not dominate the point under consideration ("count\_not\_dominating"). In both cases, a larger output means the individual is "better", in some way, according to the fitness values. Initialized with "count\_not\_dominating".
- `epsilon :: numeric`  
Epsilon-value for non-dominance, as used by [rank\\_nondominated](#). Initialized to 0.
- `jitter :: logical(1)`  
Whether to add random jitter to points, with magnitude `sqrt(.Machine$double.eps)` relative to fitness values. This is used to effectively break ties.
- `scale_output :: logical(1)`  
Whether to scale output by the total number of individuals, giving output between 0 and 1 (inclusive) when TRUE or integer outputs ranging from 0 and `nrow(fitnesses)` (inclusive) when FALSE. Initialized to TRUE.

## Supported Operand Types

Supported [Param](#) classes are: [ParamLgl](#), [ParamInt](#), [ParamDbl](#), [ParamFct](#)

## Dictionary

This [Scalor](#) can be created with the short access form `scl()` (`scls()` to get a list), or through the the [dictionary dict\\_scalors](#) in the following way:

```
# preferred:
scl("domcount")
scls("domcount") # takes vector IDs, returns list of Scalors

# long form:
dict_scalors$get("domcount")
```

**Super classes**

`miesmuschel::MiesOperator` -> `miesmuschel::Scalor` -> `ScalorDomcount`

**Methods****Public methods:**

- `ScalorDomcount$new()`
- `ScalorDomcount$clone()`

**Method** `new()`: Initialize the `ScalorNondom` object.

*Usage:*

```
ScalorDomcount$new()
```

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
ScalorDomcount$clone(deep = FALSE)
```

*Arguments:*

`deep` Whether to make a deep clone.

**See Also**

Other scalors: `Scalor`, `dict_scalors_aggregate`, `dict_scalors_fixedprojection`, `dict_scalors_hypervolume`, `dict_scalors_nondom`, `dict_scalors_one`, `dict_scalors_proxy`, `dict_scalors_single`

**Examples**

```
p = ps(x = p_dbl(-5, 5))
data = data.frame(x = rep(0, 5))

sd = scl("domcount")
sd$prime(p)

(fitnesses = matrix(c(1, 5, 2, 3, 0, 3, 1, 0, 10, 8), ncol = 2))

# to see the fitness matrix, use:
## plot(fitnesses, pch = as.character(1:5))

# note that for both 2 and 4, all points do not dominate them
# their value is therefore 1
sd$operate(data, fitnesses)

sd$param_set$values$scale_output = FALSE
sd$operate(data, fitnesses)

sd$param_set$values$output = "count_dominated"
# point 4 dominates three other points, point 2 only one other point.
sd$operate(data, fitnesses)
```

---

 dict\_scalors\_fixedprojection

*Multi-Objective Fixed Projection Scalar*


---

## Description

[Scalar](#) that returns the maximum of a set of projections.

Priming PS must contain a "scalarization\_weights" tagged [ParamUty](#) that contains weight matrices (Nobjectives x Nweights) or vectors (if Nweights is 1).

## Configuration Parameters

- `scalarization` :: [function](#)  
 Function taking a fitness-matrix `fitnesses` (Nindivs x Nobjectives, with higher values indicating higher desirability) and a list of weight matrices `weights` (Nindivs elements of Nobjectives x Nweights matrices; positive weights should indicate a positive contribution to scale) and returns a matrix of scalarizations (Nindivs x Nweights, with higher values indicating greater desirability).  
 While custom functions can be used, it is recommended to use a [Scalarizer](#), such as [scalarizer\\_linear\(\)](#), or [scalarizer\\_chebyshev\(\)](#).

## Supported Operand Types

Supported [Param](#) classes are: [ParamLgl](#), [ParamInt](#), [ParamDbl](#), [ParamFct](#)

## Dictionary

This [Scalar](#) can be created with the short access form [scl\(\)](#) ([scls\(\)](#) to get a list), or through the the dictionary [dict\\_scalors](#) in the following way:

```
# preferred:
scl("fixedprojection")
scls("fixedprojection") # takes vector IDs, returns list of Scalars

# long form:
dict_scalors$get("fixedprojection")
```

## Super classes

```
miesmuschel::MiesOperator -> miesmuschel::Scalar -> ScalarFixedProjection
```

## Active bindings

```
weights_component_id (numeric(1))
  search space component identifying the weights by which to scalarize.
```



## Methods

### Public methods:

- [ScalorFixedProjection\\$new\(\)](#)
- [ScalorFixedProjection\\$prime\(\)](#)
- [ScalorFixedProjection\\$clone\(\)](#)

**Method** `new()`: Initialize the `ScalorFixedProjection` object.

*Usage:*

```
ScalorFixedProjection$new(weights_component_id = "scalarization_weights")
```

*Arguments:*

`weights_component_id` (`character(1)`)

Id of the search space component identifying the weights by which to scalarize. Default "scalarization\_weights".

**Method** `prime()`: See [MiesOperator](#) method. Primes both this operator, as well as the operator given to the operation configuration parameter. Note that this modifies the `$param_set$values$operation` object.

*Usage:*

```
ScalorFixedProjection$prime(param_set)
```

*Arguments:*

`param_set` ([ParamSet](#))

Passed to [MiesOperator\\$prime\(\)](#).

*Returns:* `invisible` self.

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
ScalorFixedProjection$clone(deep = FALSE)
```

*Arguments:*

`deep` Whether to make a deep clone.

## See Also

Other scalars: [Scalor](#), [dict\\_scalors\\_aggregate](#), [dict\\_scalors\\_domcount](#), [dict\\_scalors\\_hypervolume](#), [dict\\_scalors\\_nondom](#), [dict\\_scalors\\_one](#), [dict\\_scalors\\_proxy](#), [dict\\_scalors\\_single](#)

Other scalar wrappers: [dict\\_scalors\\_aggregate](#), [dict\\_scalors\\_proxy](#)

## Examples

```
set.seed(1)
```

---

 dict\_scalors\_hypervolume

*Hypervolume Scalar*


---

### Description

[Scalar](#) that returns the hypervolume of each individual, relative to `nadir` and as a contribution over `baseline`. The returned scalar value is the measure of all points that have fitnesses that are

- greater than the respective value in `nadir` in all dimensions, and
- smaller than the respective value in the given point in all dimensions, and
- greater than all points in `baseline` in at least one dimension.

`baseline` should probably be a `paradox::ContextPV` and generate fitness values from the [Archive](#) in the context using `mies_get_fitnesses`.

### Configuration Parameters

- `scale_output` :: `logical(1)`  
Whether to scale output to lie between 0 and 1.
- `nadir` :: `numeric`  
Nadir of fitness values relative to which hypervolume ution is calculated.
- `baseline` :: `matrix`  
Fitness-matrix with one column per objective, giving a population over which the hypervolume improvement should be calculated.

### Supported Operand Types

Supported [Param](#) classes are: [ParamLgl](#), [ParamInt](#), [ParamDbl](#), [ParamFct](#)

### Dictionary

This [Scalar](#) can be created with the short access form `scl()` (`scls()` to get a list), or through the the [dictionary](#) `dict_scalors` in the following way:

```
# preferred:
scl("hypervolume")
scls("hypervolume") # takes vector IDs, returns list of Scalars

# long form:
dict_scalors$get("hypervolume")
```

### Super classes

[miesmuschel::MiesOperator](#) -> [miesmuschel::Scalar](#) -> [ScalarHypervolume](#)

## Methods

### Public methods:

- [ScalorHypervolume\\$new\(\)](#)
- [ScalorHypervolume\\$clone\(\)](#)

**Method** `new()`: Initialize the `ScalorHypervolume` object.

*Usage:*

```
ScalorHypervolume$new()
```

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
ScalorHypervolume$clone(deep = FALSE)
```

*Arguments:*

`deep` Whether to make a deep clone.

## See Also

Other scalars: [Scalor](#), [dict\\_scalors\\_aggregate](#), [dict\\_scalors\\_domcount](#), [dict\\_scalors\\_fixedprojection](#), [dict\\_scalors\\_nondom](#), [dict\\_scalors\\_one](#), [dict\\_scalors\\_proxy](#), [dict\\_scalors\\_single](#)

## Examples

```
sv = scl("hypervolume")
p = ps(x = p_dbl(-5, 5))
# dummy data; note that ScalorHV does not depend on data content
data = data.frame(x = rep(0, 5))
fitnesses = matrix(c(1, 5, 2, 3, 0, 3, 1, 0, 10, 8), ncol = 2)
sv$param_set$values$baseline = matrix(c(1, 1), ncol = 2)
sv$param_set$values$nadir = c(0, -1)

sv$prime(p)

sv$operate(data, fitnesses)
```

---

dict\_scalors\_nondom    *Nondominated Sorting Scalor*

---

## Description

[Scalor](#) that returns a the rank of the pareto-front in nondominated sorting as scale. Higher ranks indicate higher fitnesses and therefore "better" individuals.

**Configuration Parameters**

- epsilon
- nadir
- jitter
- scale\_output
- tiebreak

**Supported Operand Types**

Supported `Param` classes are: `ParamLgl`, `ParamInt`, `ParamDbl`, `ParamFct`

**Dictionary**

This `Scalor` can be created with the short access form `scl()` (`scls()` to get a list), or through the the dictionary `dict_scalors` in the following way:

```
# preferred:
scl("nondom")
scls("nondom") # takes vector IDs, returns list of Scalors

# long form:
dict_scalors$get("nondom")
```

**Super classes**

```
miesmuschel::MiesOperator -> miesmuschel::Scalor -> ScalorNondom
```

**Methods****Public methods:**

- `ScalorNondom$new()`
- `ScalorNondom$clone()`

**Method** `new()`: Initialize the `ScalorNondom` object.

*Usage:*

```
ScalorNondom$new()
```

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
ScalorNondom$clone(deep = FALSE)
```

*Arguments:*

`deep` Whether to make a deep clone.

**See Also**

Other scalors: `Scalor`, `dict_scalors_aggregate`, `dict_scalors_domcount`, `dict_scalors_fixedprojection`, `dict_scalors_hypervolume`, `dict_scalors_one`, `dict_scalors_proxy`, `dict_scalors_single`

**Examples**

```

so = scl("nondom")
p = ps(x = p_dbl(-5, 5))
# dummy data; note that ScalarNondom does not depend on data content
data = data.frame(x = rep(0, 5))
fitnesses = matrix(c(1, 5, 2, 3, 0, 3, 1, 0, 10, 8), ncol = 2)

so$prime(p)

so$operate(data, fitnesses)

```

---

|                  |                                |
|------------------|--------------------------------|
| dict_scalors_one | <i>Single Dimension Scalar</i> |
|------------------|--------------------------------|

---

**Description**

[Scalar](#) that returns a the fitness value of a single objective dimension as scale.

**Configuration Parameters**

- `objective :: integer(1)`  
objective to return as scale, ranges from 1 (the default, first objective) to the number of objectives of the function being optimized.

**Supported Operand Types**

Supported [Param](#) classes are: [ParamLgl](#), [ParamInt](#), [ParamDbl](#), [ParamFct](#)

**Dictionary**

This [Scalar](#) can be created with the short access form [scl\(\)](#) ([scls\(\)](#) to get a list), or through the the [dictionary dict\\_scalors](#) in the following way:

```

# preferred:
scl("one")
scls("one") # takes vector IDs, returns list of Scalars

# long form:
dict_scalors$get("one")

```

**Super classes**

[miesmuschel::MiesOperator](#) -> [miesmuschel::Scalar](#) -> [ScalarOne](#)

## Methods

### Public methods:

- [ScalorOne\\$new\(\)](#)
- [ScalorOne\\$clone\(\)](#)

**Method** `new()`: Initialize the ScalorOne object.

*Usage:*

```
ScalorOne$new()
```

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
ScalorOne$clone(deep = FALSE)
```

*Arguments:*

`deep` Whether to make a deep clone.

## See Also

Other scalors: [Scalor](#), [dict\\_scalors\\_aggregate](#), [dict\\_scalors\\_domcount](#), [dict\\_scalors\\_fixedprojection](#), [dict\\_scalors\\_hypervolume](#), [dict\\_scalors\\_nondom](#), [dict\\_scalors\\_proxy](#), [dict\\_scalors\\_single](#)

## Examples

```
so = scl("one")
p = ps(x = p_dbl(-5, 5))
# dummy data; note that ScalorOne does not depend on data content
data = data.frame(x = rep(0, 5))
fitnesses = matrix(c(1, 5, 2, 3, 0, 3, 1, 0, 10, 8), ncol = 2)

so$prime(p)

so$operate(data, fitnesses)

so$param_set$values$objective = 2

so$operate(data, fitnesses)
```

---

dict\_scalors\_proxy      *Proxy-Scalor that Scales According to its Configuration parameter*

---

## Description

[Scalor](#) that performs the operation in its operation configuration parameter. This is useful, e.g., to make [SelectorBest](#)'s operation fully parametrizable.

### Configuration Parameters

- `operation :: Scalar`  
Operation to perform. Initialized to `ScalarSingleObjective`. This is primed when `$prime()` of `ScalarProxy` is called, and also when `$operate()` is called, to make changing the operation as part of self-adaption possible. However, if the same operation gets used inside multiple `ScalarProxy` objects, then it is recommended to `$clone(deep = TRUE)` the object before assigning them to `operation` to avoid frequent re-priming.

### Supported Operand Types

Supported `Param` classes are: `ParamLgl`, `ParamInt`, `ParamDb1`, `ParamFct`

### Dictionary

This `Scalar` can be created with the short access form `scl()` (`scls()` to get a list), or through the the dictionary `dict_scalors` in the following way:

```
# preferred:
scl("proxy")
scls("proxy") # takes vector IDs, returns list of Scalars

# long form:
dict_scalors$get("proxy")
```

### Super classes

```
miesmuschel::MiesOperator -> miesmuschel::Scalar -> ScalarProxy
```

### Methods

#### Public methods:

- `ScalarProxy$new()`
- `ScalarProxy$prime()`
- `ScalarProxy$clone()`

**Method** `new()`: Initialize the `ScalarProxy` object.

*Usage:*

```
ScalarProxy$new()
```

**Method** `prime()`: See `MiesOperator` method. Primes both this operator, as well as the operator given to the `operation` configuration parameter. Note that this modifies the `$param_set$values$operation` object.

*Usage:*

```
ScalarProxy$prime(param_set)
```

*Arguments:*

`param_set` (`ParamSet`)

Passed to `MiesOperator$prime()`.

Returns: [invisible](#) self.

**Method** clone(): The objects of this class are cloneable with this method.

Usage:

```
ScalorProxy$clone(deep = FALSE)
```

Arguments:

deep Whether to make a deep clone.

### See Also

Other scalors: [Scalor](#), [dict\\_scalors\\_aggregate](#), [dict\\_scalors\\_domcount](#), [dict\\_scalors\\_fixedprojection](#), [dict\\_scalors\\_hypervolume](#), [dict\\_scalors\\_nondom](#), [dict\\_scalors\\_one](#), [dict\\_scalors\\_single](#)

Other scalar wrappers: [dict\\_scalors\\_aggregate](#), [dict\\_scalors\\_fixedprojection](#)

### Examples

```
set.seed(1)
sp = scl("proxy")
p = ps(x = p_dbl(-5, 5))
# dummy data; note that ScalorOne does not depend on data content
data = data.frame(x = rep(0, 5))
fitnesses = c(1, 5, 2, 3, 0)

sp$param_set$values$operation = scl("one")
sp$prime(p)
sp$operate(data, fitnesses)
```

---

dict\_scalors\_single    *Single Objective Scalor*

---

### Description

[Scalor](#) that uses a single given objective, throwing an error in case it is used in a multi-objective problem.

In contrast to [ScalorOne](#), this [Scalor](#) throws an error when more than one objective is present. When this [Scalor](#) gets used as the default value, e.g. for a [Selector](#), then it forces the user to make an explicit decision about what [Scalor](#) to use in a multi-objective setting.

### Configuration Parameters

No configuration parameters.

### Supported Operand Types

Supported [Param](#) classes are: [ParamLgl](#), [ParamInt](#), [ParamDb1](#), [ParamFct](#)



**Dictionary**

This [Scalor](#) can be created with the short access form [scl\(\)](#) ([scls\(\)](#) to get a list), or through the the [dictionary dict\\_scalors](#) in the following way:

```
# preferred:
scl("single")
scls("single") # takes vector IDs, returns list of Scalors

# long form:
dict_scalors$get("single")
```

**Super classes**

```
miesmuschel::MiesOperator -> miesmuschel::Scalor -> ScalorSingleObjective
```

**Methods****Public methods:**

- [ScalorSingleObjective\\$new\(\)](#)
- [ScalorSingleObjective\\$clone\(\)](#)

**Method** [new\(\)](#): Initialize the [ScalorSingleObjective](#) object.

*Usage:*

```
ScalorSingleObjective$new()
```

**Method** [clone\(\)](#): The objects of this class are cloneable with this method.

*Usage:*

```
ScalorSingleObjective$clone(deep = FALSE)
```

*Arguments:*

deep Whether to make a deep clone.

**See Also**

Other scalors: [Scalor](#), [dict\\_scalors\\_aggregate](#), [dict\\_scalors\\_domcount](#), [dict\\_scalors\\_fixedprojection](#), [dict\\_scalors\\_hypervolume](#), [dict\\_scalors\\_nondom](#), [dict\\_scalors\\_one](#), [dict\\_scalors\\_proxy](#)

**Examples**

```
ss = scl("single")
p = ps(x = p_dbl(-5, 5))
# dummy data; note that ScalorOne does not depend on data content
data = data.frame(x = rep(0, 5))
fitnesses_so = c(1, 5, 2, 3, 0)
fitnesses_mo = matrix(c(1, 5, 2, 3, 0, 3, 1, 0, 10, 8), ncol = 2)

ss$prime(p)

ss$operate(data, fitnesses_so)
```

```
try(ss$operate(data, fitnesses_mo))
```

---

dict\_selectors      *Dictionary of Selectors*

---

### Description

Dictionary of Selectors

### Usage

```
dict_selectors
```

### Format

An object of class `DictionarySelector` (inherits from `DictionaryEx`, `Dictionary`, `R6`) of length 15.

### Methods

Methods inherited from [Dictionary](#), as well as:

- `help(key, help_type)`  
(`character(1)`, `character(1)`)  
Displays help for the dictionary entry key. `help_type` is one of "text", "html", "pdf" and given as the `help_type` argument of R's `help()`.

### See Also

Other dictionaries: [dict\\_filters](#), [dict\\_mutators](#), [dict\\_recombinators](#), [dict\\_scalors](#), [mut\(\)](#)

---

dict\_selectors\_best      *Best Value Selector*

---

### Description

[Selector](#) that selects the top `n_select` individuals based on the fitness value, breaking ties randomly. When `n_select` is larger than the number of individuals, the selection wraps around: All `nrow(values)` individuals are selected at least `floor(nrow(values) / n_select)` times, with the top `nrow(values) %% n_select` individuals being selected one more time.

## Configuration Parameters

- `shuffle_selection :: logical(1)`  
Whether to shuffle the selected output. When this is TRUE, selected individuals are returned in random order, so when this operator is e.g. used in `mies_generate_offspring()`, then subsequent recombination operators effectively operate on pairs (or larger groups) of random individuals. Otherwise they are returned in order, and recombination operates on the first batch of `n_indivs_in` returned individuals first, then the second batch etc. in order. Initialized to TRUE (recommended).

## Supported Operand Types

Supported `Param` classes are: `ParamLgl`, `ParamInt`, `ParamDbl`, `ParamFct`

## Dictionary

This `Selector` can be created with the short access form `sel()` (`sels()` to get a list), or through the the dictionary `dict_selectors` in the following way:

```
# preferred:
sel("best")
sels("best") # takes vector IDs, returns list of Selectors

# long form:
dict_selectors$get("best")
```

## Super classes

```
miesmuschel::MiesOperator -> miesmuschel::Selector -> miesmuschel::SelectorScalar
-> SelectorBest
```

## Methods

### Public methods:

- `SelectorBest$new()`
- `SelectorBest$clone()`

**Method** `new()`: Initialize the `SelectorBest` object.

*Usage:*

```
SelectorBest$new(scalar = ScalarSingleObjective$new())
```

*Arguments:*

`scalar` (`Scalar`)

`Scalar` to use to generate scalar values from multiple objectives, if multi-objective optimization is performed. Initialized to `ScalarSingleObjective`: Doing single-objective optimization normally, throwing an error if used in multi-objective setting: In that case, a `Scalar` needs to be explicitly chosen.

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
SelectorBest$clone(deep = FALSE)
```

*Arguments:*

```
deep Whether to make a deep clone.
```

**See Also**

Other selectors: [SelectorScalar](#), [Selector](#), [dict\\_selectors\\_maybe](#), [dict\\_selectors\\_null](#), [dict\\_selectors\\_proxy](#), [dict\\_selectors\\_random](#), [dict\\_selectors\\_sequential](#), [dict\\_selectors\\_tournament](#)

**Examples**

```
sb = sel("best")
p = ps(x = p_dbl(-5, 5))
# dummy data; note that SelectorBest does not depend on data content
data = data.frame(x = rep(0, 5))
fitnesses = c(1, 5, 2, 3, 0)

sb$prime(p)

sb$operate(data, fitnesses, 2)

sb$param_set$values$shuffle_selection = FALSE

sb$operate(data, fitnesses, 4)
```

---

dict\_selectors\_maybe *Selector-Combination that Selects According to Two Selectors*

---

**Description**

[Selector](#) that wraps two other [Selectors](#) given during construction and uses both for selection proportionally. Each of the resulting `n_select` individuals is chosen either from `$selector`, or from `$selector_not`.

This makes it possible to implement selection methods such as random interleaving, where only a fraction of `p` individuals were selected by a criterion, while the others are taken randomly.

**Algorithm**

To perform selection, `n_selector_in` rows of values are given to `$selector`, and the remaining `nrow(values) - n_selector_in` rows are given to `$selector_not`. Both selectors are used to generate a subset of selected individuals: `$selector` generates `n_selector_out` individuals, and `$selector_not` generates `n_select - n_selector_out` individuals.

`n_selector_in` is either set to `round(nrow(values) * p_in)` when `proportion_in` is "exact", or to `rbinom(1, nrow(values), p_in)` when `proportion_in` is "random".

`n_selector_out` is set to `round(n_select * p_out)` when `proportion_out` is "exact", or to `rbinom(1, n_select, p_out)` when `proportion_out` is "random".

When `odds_correction` is `TRUE`, then `p_out` is adjusted depending on the used `n_selector_in` value before being applied. Let  $\text{odds}(p) = p/(1-p)$ . Then the effective `p_out` is set such that  $\text{odds}(\text{effective } p_{\text{out}}) = \text{odds}(p_{\text{out}}) * n_{\text{selector\_in}} / (\text{nrow}(\text{values}) - n_{\text{selector\_in}}) / \text{odds}(p_{\text{in}})$ . This corrects for the discrepancy between the chosen `p_in` and the effective proportion of `n_selector_in` / `nrow(values)` caused either by rounding errors or when `proportion_in` is "random".

When `p_in` is exactly 1 or exactly 0, and `p_out` is not equal to `p_in`, then an error is given.

If `nrow(values)` is 1, then this individual is returned and `$selector` / `$selector_not` are not called.

If `try_unique` is `TRUE`, then `n_selector_out` is set to at most `n_selector_in` and at least `n_select - nrow(values) + n_selector_in`, and an error is generated when `nrow(values)` is less than `n_select`.

If `try_unique` is `FALSE` and `odds_correction` is `TRUE` and `n_selector_in` is either 0 or `nrow(values)`, then `$p_out` is set to either 0 or 1, respectively.

If `try_unique` is `FALSE` and `odds_correction` is `FALSE` and `n_selector_in` is either 0 or `nrow(values)`, and `n_selector_out` is not equal to 0 or `n_select`, respectively, then `n_selector_in` is increased / decreased by 1 to give `$selector_not` / `$selector` at least one individual to choose from. While this behaviour may seem pathological, it is to ensure continuity with sampled values of `n_selector_in` that are close to 0 or `n_select`.

If `n_selector_out` is `n_select` or 0, or if `n_selector_in` is `nrow(values) - 1` or 1, then only `$selector` / `$selector_not` is executed, respectively; possibly with a subset of values if `n_selector_in` differs from `nrow(values) / 0`.

### Configuration Parameters

This operator has the configuration parameters of the [Selector](#)s that it wraps: The configuration parameters of the operator given to the selector construction argument are prefixed with "maybe.", the configuration parameters of the operator given to the selector\_not construction argument are prefixed with "maybe\_not."

Additional configuration parameters:

- `p_in :: numeric(1)`  
Probability per individual (when `random_choise` is `TRUE`), or fraction of individuals (when `random_choise` is `FALSE`), that are given to `$selector` instead of `$selector_not`. This may be overridden when `try_unique` is `TRUE`, in which case at least as many rows are given to `$selector` and `$selector_not` as they are generating output values respectively. When this is exactly 1 or exactly 0, then `p_out` must be equal to `p_in`. Must be set by the user.
- `p_out :: numeric(1)`  
Probability per output value (when `random_choise` is `TRUE`), or fraction of output values (when `random_choise` is `FALSE`), that are generated by `$selector` instead of `$selector_not`. When this values is not given, it defaults to `p_in`.
- `shuffle_input :: logical(1)`  
Whether to distribute input values randomly to `$selector` / `$selector_not`. If `FALSE`, then the first part of values is given to `$selector`. This only randomizes *which* lines of values are given to `$selector` / `$selector_not`, but it does not necessarily reorder the lines of values given to each. In particular, if `p_out` is 0 or 1, then no shuffling takes place. Initialized to `TRUE`.

- `proportion_in` :: `character(1)`  
When set to "random", sample the number of individuals given to `$selector` according to `rbinom(1, nrow(values), p_in)`. When set to "exact", give `$selector` `round(nrow(values) * p_in)` individuals. Initialized to "exact".
- `proportion_out` :: `character(1)`  
When set to "random", sample the number of individuals generated by `$selector` according to `rbinom(1, n_select, p_out)`. When set to "exact", have `$selector` generate `round(n_select * p_out)` individuals.
- `odds_correction` :: `logical(1)`  
When set, the effectively used value of `p_out` is set to  $1 / (1 + ((nrow(values) - n\_selector\_in) * p\_in * (1 - p\_out)) / (n\_selector\_in * p\_out * (1 - p\_in)))$ , see the **Algorithm** section. Initialized to FALSE.
- `try_unique` :: `logical(1)`  
Whether to give at least as many rows of values to each of `$selector` and `$selector_not` as they are generating output values. This should be set to TRUE whenever `SelectorMaybe` is used to select unique values, and can be set to FALSE when selecting values multiple times is acceptable. When this is TRUE, then having `n_select > nrow(values)` generates an error. Initialized to TRUE.

### Supported Operand Types

Supported `Param` classes are the set intersection of supported classes of `selector` and `selector_not`.

### Dictionary

This `Filter` can be created with the short access form `ftr()` (`ftrs()` to get a list), or through the the dictionary `dict_filters` in the following way:

```
# preferred:
ftr("maybe", <selector> [, <selector_not>])
ftrs("maybe", <selector> [, <selector_not>]) # takes vector IDs, returns list of Filters

# long form:
dict_filters$get("maybe", <selector> [, <selector_not>])
```

### Super classes

```
miesmuschel::MiesOperator -> miesmuschel::Selector -> SelectorMaybe
```

### Active bindings

```
selector (Selector)
  Selector being wrapped. This operator gets run with probability / proportion p_in and generates output with probability / proportion p_out (configuration parameters).

selector_not (Selector)
  Alternative Selector being wrapped. This operator gets run with probability / proportion 1 - p_in and generates output with probability / proportion 1 - p_out (configuration parameters).
```

## Methods

### Public methods:

- [SelectorMaybe\\$new\(\)](#)
- [SelectorMaybe\\$prime\(\)](#)
- [SelectorMaybe\\$clone\(\)](#)

**Method** `new()`: Initialize the `SelectorMaybe` object.

*Usage:*

```
SelectorMaybe$new(selector, selector_not = SelectorRandom$new())
```

*Arguments:*

`selector` ([Selector](#))

[Selector](#) to wrap. This operator gets run with probability / fraction `p_in` (Configuration parameter).

The constructed object gets a *clone* of this argument. The `$selector` field will reflect this value.

`selector_not` ([Selector](#))

Another [Selector](#) to wrap. This operator runs when `selector` is not chosen. By default, this is [SelectorRandom](#), i.e. selecting randomly.

The constructed object gets a *clone* of this argument. The `$selector_not` field will reflect this value.

**Method** `prime()`: See [MiesOperator](#) method. Primes both this operator, as well as the wrapped operators given to `selector` and `selector_not` during construction.

*Usage:*

```
SelectorMaybe$prime(param_set)
```

*Arguments:*

`param_set` ([ParamSet](#))

Passed to [MiesOperator](#)`$prime()`.

*Returns:* [invisible](#) self.

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
SelectorMaybe$clone(deep = FALSE)
```

*Arguments:*

`deep` Whether to make a deep clone.

## See Also

Other selectors: [SelectorScalar](#), [Selector](#), [dict\\_selectors\\_best](#), [dict\\_selectors\\_null](#), [dict\\_selectors\\_proxy](#), [dict\\_selectors\\_random](#), [dict\\_selectors\\_sequential](#), [dict\\_selectors\\_tournament](#)

Other selector wrappers: [dict\\_selectors\\_proxy](#), [dict\\_selectors\\_sequential](#)

---

dict\_selectors\_null *Null Selector*

---

### Description

[Selector](#) that disregards fitness and individual values and selects individuals by order in which they are given.

### Configuration Parameters

- `shuffle_selection :: logical(1)`  
Whether to shuffle the selected output. When this is TRUE, selected individuals are returned in random order, so when this operator is e.g. used in `mies_generate_offspring()`, then subsequent recombination operators effectively operate on pairs (or larger groups) of random individuals. Otherwise they are returned in order, and recombination operates on the first batch of `n_indivs_in` returned individuals first, then the second batch etc. in order. Initialized to TRUE (recommended).

### Supported Operand Types

Supported [Param](#) classes are: [ParamLgl](#), [ParamInt](#), [ParamDb1](#), [ParamFct](#)

### Dictionary

This [Selector](#) can be created with the short access form `sel()` (`sels()` to get a list), or through the the [dictionary dict\\_selectors](#) in the following way:

```
# preferred:
sel("null")
sels("null") # takes vector IDs, returns list of Selectors

# long form:
dict_selectors$get("null")
```

### Super classes

```
miesmuschel::MiesOperator -> miesmuschel::Selector -> SelectorNull
```

### Methods

#### Public methods:

- [SelectorNull\\$new\(\)](#)
- [SelectorNull\\$clone\(\)](#)

**Method** `new()`: Initialize the `SelectorNull` object.

*Usage:*

```
SelectorNull$new()
```



**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
SelectorNull$clone(deep = FALSE)
```

*Arguments:*

`deep` Whether to make a deep clone.

## See Also

Other selectors: [SelectorScalar](#), [Selector](#), [dict\\_selectors\\_best](#), [dict\\_selectors\\_maybe](#), [dict\\_selectors\\_proxy](#), [dict\\_selectors\\_random](#), [dict\\_selectors\\_sequential](#), [dict\\_selectors\\_tournament](#)

## Examples

```
sn = sel("null")
p = ps(x = p_dbl(-5, 5))
# dummy data; note that SelectorNull does not depend on data content
data = data.frame(x = rep(0, 5))
fitnesses = c(1, 5, 2, 3, 0)

sn$prime(p)

sn$operate(data, fitnesses, 2)
sn$operate(data, fitnesses, 4)
sn$operate(data, fitnesses, 6)
```

---

`dict_selectors_proxy` *Proxy-Selector that Selects According to its Configuration Parameter*

---

## Description

[Selector](#) that performs the operation in its operation configuration parameter. This is useful, e.g., to make [OptimizerMies](#)'s selection operations fully parametrizable.

## Configuration Parameters

- `operation` :: [Selector](#)  
Operation to perform. Initialized to [SelectorBest](#). This is primed when `$prime()` of [SelectorProxy](#) is called, and also when `$operate()` is called, to make changing the operation as part of self-adaption possible. However, if the same operation gets used inside multiple [SelectorProxy](#) objects, then it is recommended to `$clone(deep = TRUE)` the object before assigning them to `operation` to avoid frequent re-priming.

## Supported Operand Types

Supported [Param](#) classes are: [ParamLgl](#), [ParamInt](#), [ParamDb1](#), [ParamFct](#)

## Dictionary

This [Selector](#) can be created with the short access form [sel\(\)](#) ([sels\(\)](#) to get a list), or through the the [dictionary dict\\_selectors](#) in the following way:

```
# preferred:
sel("proxy")
sels("proxy") # takes vector IDs, returns list of Selectors

# long form:
dict_selectors$get("proxy")
```

## Super classes

```
miesmuschel::MiesOperator -> miesmuschel::Selector -> SelectorProxy
```

## Methods

### Public methods:

- [SelectorProxy\\$new\(\)](#)
- [SelectorProxy\\$prime\(\)](#)
- [SelectorProxy\\$clone\(\)](#)

**Method** [new\(\)](#): Initialize the [SelectorProxy](#) object.

*Usage:*

```
SelectorProxy$new()
```

**Method** [prime\(\)](#): See [MiesOperator](#) method. Primes both this operator, as well as the operator given to the operation configuration parameter. Note that this modifies the `$param_set$values$operation` object.

*Usage:*

```
SelectorProxy$prime(param_set)
```

*Arguments:*

param\_set ([ParamSet](#))

Passed to [MiesOperator\\$prime\(\)](#).

*Returns:* [invisible](#) self.

**Method** [clone\(\)](#): The objects of this class are cloneable with this method.

*Usage:*

```
SelectorProxy$clone(deep = FALSE)
```

*Arguments:*

deep Whether to make a deep clone.

## See Also

Other selectors: [SelectorScalar](#), [Selector](#), [dict\\_selectors\\_best](#), [dict\\_selectors\\_maybe](#), [dict\\_selectors\\_null](#), [dict\\_selectors\\_random](#), [dict\\_selectors\\_sequential](#), [dict\\_selectors\\_tournament](#)

Other selector wrappers: [dict\\_selectors\\_maybe](#), [dict\\_selectors\\_sequential](#)

**Examples**

```

set.seed(1)
sp = sel("proxy")
p = ps(x = p_dbl(-5, 5))
# dummy data; note that SelectorBest does not depend on data content
data = data.frame(x = rep(0, 5))
fitnesses = c(1, 5, 2, 3, 0)

sp$param_set$values$operation = sel("random")
sp$prime(p)
sp$operate(data, fitnesses, 2)

sp$param_set$values$operation = sel("best")
sp$operate(data, fitnesses, 2)

```

---

dict\_selectors\_random *Random Selector*

---

**Description**

Random selector that disregards fitness and individual values and selects individuals randomly. Depending on the configuration parameter `replace`, it samples with or without replacement.

**Configuration Parameters**

- `sample_unique` :: character(1)  
Whether to sample individuals globally unique ("global"), unique within groups ("groups"), or not unique at all ("no", sample with replacement). This is done with best effort; if `group_size` (when `sample_unique` is "groups") or `n_select` (when `sample_unique` is "global") is greater than `nrow(values)`, then individuals are selected with as few repeats as possible. Initialized to "groups".

**Supported Operand Types**

Supported [Param](#) classes are: [ParamLgl](#), [ParamInt](#), [ParamDbl](#), [ParamFct](#)

**Dictionary**

This [Selector](#) can be created with the short access form [sel\(\)](#) ([sels\(\)](#) to get a list), or through the the [dictionary dict\\_selectors](#) in the following way:

```

# preferred:
sel("random")
sels("random") # takes vector IDs, returns list of Selectors

# long form:
dict_selectors$get("random")

```

**Super classes**

`miesmuschel::MiesOperator` -> `miesmuschel::Selector` -> `SelectorRandom`

**Methods****Public methods:**

- `SelectorRandom$new()`
- `SelectorRandom$clone()`

**Method** `new()`: Initialize the `SelectorRandom` object.

*Usage:*

```
SelectorRandom$new()
```

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
SelectorRandom$clone(deep = FALSE)
```

*Arguments:*

`deep` Whether to make a deep clone.

**See Also**

Other selectors: [SelectorScalar](#), [Selector](#), [dict\\_selectors\\_best](#), [dict\\_selectors\\_maybe](#), [dict\\_selectors\\_null](#), [dict\\_selectors\\_proxy](#), [dict\\_selectors\\_sequential](#), [dict\\_selectors\\_tournament](#)

**Examples**

```
set.seed(1)
sr = sel("random")
p = ps(x = p_dbl(-5, 5))
# dummy data; note that SelectorRandom does not depend on data content
data = data.frame(x = rep(0, 5))
fitnesses = c(1, 5, 2, 3, 0)

sr$prime(p)

sr$operate(data, fitnesses, 2)
sr$operate(data, fitnesses, 2)
sr$operate(data, fitnesses, 2)

sr$operate(data, fitnesses, 4)
sr$operate(data, fitnesses, 4)
sr$operate(data, fitnesses, 4)
```

---

dict\_selectors\_sequential

*Run Multiple Selection Operations in Sequence*


---

## Description

**Selector** that wraps multiple other **Selector**s given during construction and uses them for selection in sequence. This makes it possible for one **Selector** to discard a few individuals, followed by a second **Selector** to discard more, etc., until `n_select` individuals are remaining.

## Algorithm

Given that there are `nrow(values)` input individuals in an operation, and `n_select` individuals requested to be selected, the operation calls `selector_i` for `i` in `1 ... length(selectors)` to reduce the number of individuals in this pipeline. The relative quantity by which the number of individuals is reduced in each step is determined by the configuration parameters `reduction_1`, `reduction_2`, etc., and also dependent on the sum of these values, in the following denoted, with a slight abuse of notation, by `sum[reduction_#]`.

Let the number of individuals passed to step `i` be denoted by `n_values[i]`, and the number of individuals requested to be selected by that step be denoted as `n_select_[i]`. In particular, `n_values[1] == nrow(values)`, and `n_select_[length(selectors)] == n_select`.

When `reduction_by_factor` is `TRUE`, then the reduction at step `i` is done by a factor, meaning that `n_values[i] / n_select_[i]` is set (up to rounding). This factor is  $(nrow(values) / n\_select) ^ (reduction\_i / sum[reduction\_#])$ .

When `reduction_by_factor` is `FALSE`, then the reduction at step `i` is done by absolute differences, meaning that `n_values[i] - n_select_[i]` is set (up to rounding). This difference is  $(nrow(values) - n\_select) * (reduction\_i / sum[reduction\_#])$ , with `sum[reduction_#]` as above.

In particular, this means that when all `reduction_#` values are the same and `reduction_by_factor` is `TRUE`, then each operation reduces the number of individuals in the pipeline by the same factor. When `reduction_by_factor` is `FALSE`, then each operation removes the same absolute number of individuals.

While the illustrations are done with the assumption that `nrow(values) >= n_select`, they hold equivalently with `nrow(values) < n_select`.

All except the last **Selector**s are called with `group_size` set to their `n_select` value; the last **Selector** is called with the `group_size` value given as input.

## Configuration Parameters

This operator has the configuration parameters of the **Selector**s that it wraps: The configuration parameters of the operator given to the selectors construction argument are prefixed with "selector\_1", "selector\_2", ... up to "selector\_#", where # is `length(selectors)`.

Additional configuration parameters:

- `reduction_1, reduction_2, ... :: numeric(1)`  
Relative reduction done by `selector_1, selector_2, ...`, as described in the section **Algorithm**. The values are all initialized to 1, meaning the same factor (when `reduction_by_factor` is TRUE) or absolute number (otherwise) of reduction by each operation.
- `reduction_by_factor :: logical(1)`  
Whether to do reduction by factor (TRUE) or absolute number (FALSE), as described in **Algorithm**. Initialized to TRUE.

### Supported Operand Types

Supported `Param` classes are the set intersection of supported classes of the `Selectors` given in `selectors`.

### Dictionary

This `Selector` can be created with the short access form `sel()` (`sels()` to get a list), or through the the `dictionary dict_selectors` in the following way:

```
# preferred:
sel("sequential", <selectors>)
sels("sequential", <selectors>) # takes vector IDs, returns list of Selectors

# long form:
dict_selectors$get("sequential", <selectors>)
```

### Super classes

```
miesmuschel::MiesOperator -> miesmuschel::Selector -> SelectorSequential
```

### Active bindings

```
selectors (list of Selector)
  Selector being wrapped. These operators get run sequentially in order.
```

### Methods

#### Public methods:

- `SelectorSequential$new()`
- `SelectorSequential$prime()`
- `SelectorSequential$clone()`

**Method** `new()`: Initialize the `SelectorSequential` object.

*Usage:*

```
SelectorSequential$new(selectors)
```

*Arguments:*

```
selectors (list of Selector)
```

`Selectors` to wrap. The operations are run in order given to `selectors`. The constructed object gets a *clone* of this argument. The `$selectors` field will reflect this value.

**Method** `prime()`: See [MiesOperator](#) method. Primes both this operator, as well as the wrapped operators given to selectors during construction.

*Usage:*

```
SelectorSequential$prime(param_set)
```

*Arguments:*

`param_set` ([ParamSet](#))

Passed to [MiesOperator\\$prime\(\)](#).

*Returns:* [invisible](#) self.

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
SelectorSequential$clone(deep = FALSE)
```

*Arguments:*

`deep` Whether to make a deep clone.

### See Also

Other selectors: [SelectorScalar](#), [Selector](#), [dict\\_selectors\\_best](#), [dict\\_selectors\\_maybe](#), [dict\\_selectors\\_null](#), [dict\\_selectors\\_proxy](#), [dict\\_selectors\\_random](#), [dict\\_selectors\\_tournament](#)

Other selector wrappers: [dict\\_selectors\\_maybe](#), [dict\\_selectors\\_proxy](#)

---

dict\_selectors\_tournament

*Tournament Selector*

---

### Description

[Selector](#) that repeatedly samples `k` individuals and selects the best out of these.

### Configuration Parameters

- `k` :: [integer\(1\)](#)  
Tournament size. Must be set by the user.
- `choose_per_tournament` :: Number of individuals to choose in each tournament. Must be smaller than `k`. The special value `0` sets this to the `group_size` hint given to the `$operate()`-call (but at most `k`). This is equal to `n_select` when used as survival-selector in [mies\\_survival\\_plus\(\)/mies\\_survival\\_plus\(\)](#) and equal to `n_indivs_in` of a [Recombinator](#) used in [mies\\_generate\\_offspring\(\)](#).  
Initialized to 1.
- `sample_unique` :: [character\(1\)](#)  
Whether to sample individuals globally unique ("global", selected individuals are removed from the population after each tournament), unique within groups ("groups", individuals are replaced when `group_size` individuals were sampled), unique per tournament ("tournament", individuals are replaced after each tournament), or not unique at all ("no", individuals are sampled with replacement within tournaments). This is done with best effort; if `group_size`

(when `sample_unique` is "groups") or `n_select` (when `sample_unique` is "global") is greater than `nrow(values)`, then the first `nrow(values) * floor(group_size / nrow(values))` or `nrow(values) * floor(n_select / nrow(values))` individuals are chosen deterministically by selecting every individual with the same frequency, followed by tournament selection for the remaining required individuals. Initialized to "groups".

### Supported Operand Types

Supported `Param` classes are: `ParamLgl`, `ParamInt`, `ParamDb1`, `ParamFct`

### Dictionary

This `Selector` can be created with the short access form `sel()` (`sels()` to get a list), or through the the dictionary `dict_selectors` in the following way:

```
# preferred:
sel("tournament")
sels("tournament") # takes vector IDs, returns list of Selectors

# long form:
dict_selectors$get("tournament")
```

### Super classes

```
miesmuschel::MiesOperator -> miesmuschel::Selector -> miesmuschel::SelectorScalar
-> SelectorTournament
```

### Methods

#### Public methods:

- `SelectorTournament$new()`
- `SelectorTournament$clone()`

**Method** `new()`: Initialize the `SelectorTournament` object.

*Usage:*

```
SelectorTournament$new(scalor = ScalorSingleObjective$new())
```

*Arguments:*

`scalor` (`Scalor`)

`Scalor` to use to generate scalar values from multiple objectives, if multi-objective optimization is performed. Initialized to `ScalorSingleObjective`: Doing single-objective optimization normally, throwing an error if used in multi-objective setting: In that case, a `Scalor` needs to be explicitly chosen.

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
SelectorTournament$clone(deep = FALSE)
```

*Arguments:*

`deep` Whether to make a deep clone.



**See Also**

Other selectors: [SelectorScalar](#), [Selector](#), [dict\\_selectors\\_best](#), [dict\\_selectors\\_maybe](#), [dict\\_selectors\\_null](#), [dict\\_selectors\\_proxy](#), [dict\\_selectors\\_random](#), [dict\\_selectors\\_sequential](#)

**Examples**

```
sb = sel("tournament", k = 4)
p = ps(x = p_dbl(-5, 5))
# dummy data; note that SelectorBest does not depend on data content
data = data.frame(x = rep(0, 7))
fitnesses = c(1, 5, 2, 3, 0, 4, 6)

sb$prime(p)

sb$operate(data, fitnesses, 2)

sb$operate(data, fitnesses, 4, group_size = 2)
```

---

dist\_crowding

*Calculate Crowding Distance*

---

**Description**

Takes a matrix of fitness values and calculates the crowding distance for individuals in that matrix.

Individuals that are minimal or maximal with respect to at least one dimension are assigned infinite crowding distance.

Individuals are assumed to be in a (epsilon-) nondominated front.

**Usage**

```
dist_crowding(fitnesses)
```

**Arguments**

fitnesses (numeric matrix)  
fitness matrix, with one row per individual and one column per objective

**Value**

numeric: Vector of crowding distances.

---

domhv\_contribution      *Calculate Hypervolume Contribution*

---

### Description

Takes a matrix of fitness values and calculates the hypervolume contributions of individuals in that matrix.

Hypervolume contribution of an individual I is the difference between the dominated hypervolume of a set of individuals including I, where the fitness of I is increased by epsilon, and the dominated hypervolume of the same set but excluding I.

Individuals that are less than another individual more than epsilon in any dimension have hypervolume contribution of 0.

### Usage

```
domhv_contribution(fitnesses, nadir = 0, epsilon = 0)
```

### Arguments

|           |   |
|-----------|---|
| fitnesses | (numeric matrix)<br>fitness matrix, with one row per individual and one column per objective  |
| nadir     | (numeric)<br>Lowest fitness point up to which to calculate dominated hypervolume. May be a scalar, in which case it is used for all dimensions, or a vector, in which case its length must match the number of dimensions. Default 0.                         |
| epsilon   | (numeric)<br>Added to each individual before calculating its particular hypervolume contribution. epsilon may be a scalar, in which case it is used for all dimensions, or a vector, in which case its length must match the number of dimensions. Default 0. |

### Value

numeric: The vector of dominated hypervolume contributions for each individual in fitnesses.

### Examples

```
(fitnesses = matrix(c(1, 5, 2, 3, 0, 3, 1, 0, 10, 8), ncol = 2))  
  
# to see the fitness matrix, use:  
## plot(fitnesses, pch = as.character(1:5))  
  
domhv_contribution(fitnesses)
```

---

|                   |  |
|-------------------|--|
| domhv_improvement | <i>Calculate Hypervolume Improvement</i> |
|-------------------|--|

---

### Description

Takes a *matrix* of fitness values and calculates the hypervolume improvement of individuals in that *matrix*, one by one, over the baseline individuals.

The hypervolume improvement for each point is the measure of all points that have fitnesses that are

- greater than the respective value in nadir in all dimensions, and
- smaller than the respective value in the given point in all dimensions, and
- greater than all points in baseline in at least one dimension.

Individuals in *fitnesses* are considered independently of each other. A possible speedup is achieved because baseline individuals only need to be pre-filtered once.

### Usage

```
domhv_improvement(fitnesses, baseline = NULL, nadir = 0)
```

### Arguments

|                  |   |
|------------------|---|
| <i>fitnesses</i> | (numeric matrix)<br>fitness matrix, with one row per individual and one column per objective  |
| <i>baseline</i>  | (matrix NULL)<br>Fitness-matrix with one column per objective, giving a population over which the hypervolume improvement should be calculated. If NULL, the hypervolume of each individual in <i>fitnesses</i> is calculated.        |
| <i>nadir</i>     | (numeric)<br>Lowest fitness point up to which to calculate dominated hypervolume. May be a scalar, in which case it is used for all dimensions, or a vector, in which case its length must match the number of dimensions. Default 0. |

### Value

numeric: The vector of dominated hypervolume contributions for each individual in *fitnesses*.

### Examples

```
(fitnesses = matrix(c(1, 5, 2, 3, 0, 3, 1, 0, 10, 8), ncol = 2))

# to see the fitness matrix, use:
## plot(fitnesses, pch = as.character(1:5))

domhv_improvement(fitnesses)

domhv_improvement(fitnesses, fitnesses[1, , drop = FALSE])
```

## Description

Base class representing filter operations, inheriting from [MiesOperator](#).

A [Filter](#) gets a table of individuals that are to be filtered, as well as a table of individuals that were already evaluated, along with information on the latter individuals' performance values. Furthermore, the number of individuals to return is given. The [Filter](#) returns a vector of unique integers indicating which individuals were selected.

Filter operations are performed in ES algorithms to facilitate concentration towards individuals that likely perform well with regard to the fitness measure, without evaluating the fitness measure, for example through a surrogate model.

Fitness values are always *maximized*, both in single- and multi-criterion optimization.

Unlike most other operator types inheriting from [MiesOperator](#), the `$operate()` function has four arguments, which are passed on to `$.filter()`

- `values :: data.frame`  
Individuals to filter. Must pass the check of the [Param](#) given in the last `$prime()` call and may not have any missing components.
- `known_values :: data.frame`  
Individuals to use for filtering. Must pass the check of the [Param](#) given in the last `$prime()` call and may not have any missing components. Note that `known_values` may be empty.
- `fitnesses :: numeric | matrix`  
Fitnesses for each individual given in `known_values`. If this is a numeric, then its length must be equal to the number of rows in `values`. If this is a matrix, if number of rows must be equal to the number of rows in `values`, and it must have one column when doing single-crit optimization and one column each for each "criterion" when doing multi-crit optimization.
- `n_filter :: integer(1)`  
Number of individuals to select. Some [Filters](#) select individuals with replacement, for which this value may be greater than the number of rows in `values`.

The return value for an operation will be a numeric vector of integer values of length `n_filter` indexing the individuals that were selected. [Filter](#) must always return unique integers, i.e. select every individual at most once.

## Inheriting

[Filter](#) is an abstract base class and should be inherited from. Inheriting classes should implement the private `$.filter()` function. The user of the object calls `$operate()`, and the arguments are passed on to private `$.filter()` after checking that the operator is primed, that the `values` and `known_values` arguments conforms to the primed domain and that other values match.

The private `$.needed_input()` function should also be overloaded, it is called by the public `$needed_input()` function after initial checks; see the documentation there.

Typically, the `$initialize()` function should also be overloaded, and optionally the `$prime()` function; they should call their super equivalents.

**Super class**

`miesmuschel::MiesOperator -> Filter`

**Active bindings**

supported (character)

Optimization supported by this Filter, can be "single-crit", "multi-crit", or both.

**Methods****Public methods:**

- `Filter$new()`
- `Filter$needed_input()`
- `Filter$clone()`

**Method** `new()`: Initialize base class components of the Filter.

*Usage:*

```
Filter$new(
  param_classes = c("ParamLgl", "ParamInt", "ParamDb1", "ParamFct"),
  param_set = ps(),
  supported = c("single-crit", "multi-crit"),
  packages = character(0),
  dict_entry = NULL,
  own_param_set = quote(self$param_set)
)
```

*Arguments:*

`param_classes` (character)

Classes of parameters that the operator can handle. May contain any of "ParamLgl", "ParamInt", "ParamDb1", "ParamFct". Default is all of them.

The `$param_classes` field will reflect this value.

`param_set` ([ParamSet](#) | list of expression)

Strategy parameters of the operator. This should be created by the subclass and given to `super$initialize()`. If this is a [ParamSet](#), it is used as the `MiesOperator`'s [ParamSet](#) directly. Otherwise it must be a list of expressions e.g. created by `alist()` that evaluate to [ParamSets](#), possibly referencing `self` and `private`. These [ParamSet](#) are then combined using a [ParamSetCollection](#). Default is the empty [ParamSet](#).

The `$param_set` field will reflect this value.

`supported` (character)

Subset of "single-crit" and "multi-crit", indicating whether single and / or multi-criterion optimization is supported. Default both of them.

The `$supported` field will reflect this value.

`packages` (character) Packages that need to be loaded for the operator to function. This should be declared so these packages can be loaded when operators run on parallel instances. Default is `character(0)`.

The `$packages` field will reflect this values.

`dict_entry` (character(1) | NULL)

Key of the class inside the [Dictionary](#) (usually one of [dict\\_mutators](#), [dict\\_recombinators](#), [dict\\_selectors](#)), where it can be retrieved using a [short access function](#). May be NULL if the operator is not entered in a dictionary.

The `$dict_entry` field will reflect this value.

`own_param_set` (language)

An expression that evaluates to a [ParamSet](#) indicating the configuration parameters that are entirely owned by this operator class (and not proxied from a construction argument object).

This should be `quote(self$param_set)` (the default) when the `param_set` argument is not a list of expressions.

**Method** `needed_input()`: Calculate the number of values that are required to filter down to `output_size`, given the current configuration parameter settings.

*Usage:*

```
Filter$needed_input(output_size)
```

*Arguments:*

`output_size` (integer(1))

A positive integer indicating the number of individuals for which the needed input size should be calculated.

*Returns:* integer(1): The minimum number of rows required to filter down to `output_size`. At least `output_size`.

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
Filter$clone(deep = FALSE)
```

*Arguments:*

`deep` Whether to make a deep clone.

## See Also

Other base classes: [FilterSurrogate](#), [MiesOperator](#), [MutatorDiscrete](#), [MutatorNumeric](#), [Mutator](#), [OperatorCombination](#), [RecombinatorPair](#), [Recombinator](#), [Scalar](#), [SelectorScalar](#), [Selector](#)

Other filters: [FilterSurrogate](#), [dict\\_filters\\_maybe](#), [dict\\_filters\\_null](#), [dict\\_filters\\_proxy](#), [dict\\_filters\\_surprog](#), [dict\\_filters\\_surtour](#)

---

FilterSurrogate

*Abstract Surrogate Model Filtering Base Class*

---

## Description

Abstract base class for surrogate model filtering.

A *surrogate model* is a regression model, based on an `mlr3::Learner`, which predicts the approximate performance of newly sampled configurations given the empirical performance of already evaluated configurations. The surrogate model can be used to propose points that have, according to the surrogate model, a relatively high chance of performing well.

The `FilterSurrogate` base class can be inherited from to create different [Filters](#) that filter based on a surrogate model, for example tournament filtering or progressive filtering.

## Configuration Parameters

FiltorSurrogateProgressive's configuration parameters are the hyperparameters of the surrogate\_learner [Learner](#), as well as the configuration parameters of the surrogate\_selector [Selector](#).

## Supported Operand Types

Supported [Param](#) classes depend on the supported feature types of the surrogate\_learner, as reported by surrogate\_learner\$feature\_types: "ParamInt" requires "integer", "ParamDb1" requires "numeric", "ParamLg1" requires "logical", and "ParamFct" requires "factor".

## Super classes

`miesmuschel::MiesOperator -> miesmuschel::Filtor -> FiltorSurrogate`

## Active bindings

surrogate\_learner ([mlr3::LearnerRegr](#))  
Regression learner for the surrogate model filtering algorithm.

surrogate\_selector ([Selector](#))  
[Selector](#) with which to select using surrogate-predicted performance

## Methods

### Public methods:

- [FiltorSurrogate\\$new\(\)](#)
- [FiltorSurrogate\\$prime\(\)](#)
- [FiltorSurrogate\\$clone\(\)](#)

**Method** `new()`: Initialize the base class components of the `FiltorSurrogate`.

*Usage:*

```
FiltorSurrogate$new(
  surrogate_learner,
  surrogate_selector = SelectorBest$new(),
  param_set = ps(),
  packages = character(0),
  dict_entry = NULL
)
```

*Arguments:*

surrogate\_learner ([mlr3::LearnerRegr](#))  
Regression learner for the surrogate model filtering algorithm.  
The `$surrogate_learner` field will reflect this value.

surrogate\_learner ([mlr3::LearnerRegr](#))  
Regression learner for the surrogate model filtering algorithm.  
The `$surrogate_learner` field will reflect this value.

surrogate\_selector ([Selector](#)) [Selector](#) for the surrogate model filtering algorithm.  
The `$surrogate_selector` field will reflect this value.

surrogate\_selector ([Selector](#)) [Selector](#) for the surrogate model filtering algorithm.

The \$surrogate\_selector field will reflect this value.

param\_set ([ParamSet](#))

[ParamSet](#) of the method implemented in the inheriting class with configuration parameters that go beyond the parameters of the surrogate\_learner and surrogate\_selector.

param\_set ([ParamSet](#) | list of expression)

Strategy parameters of the operator. This should be created by the subclass and given to super\$initialize(). If this is a [ParamSet](#), it is used as the MiesOperator's [ParamSet](#) directly. Otherwise it must be a list of expressions e.g. created by alist() that evaluate to [ParamSets](#), possibly referencing self and private. These [ParamSet](#) are then combined using a [ParamSetCollection](#). Default is the empty [ParamSet](#).

The \$param\_set field will reflect this value.

packages (character) Packages that need to be loaded for the operator to function. This should be declared so these packages can be loaded when operators run on parallel instances. Default is character(0).

The \$packages field will reflect this values.

packages (character) Packages that need to be loaded for the operator to function. This should be declared so these packages can be loaded when operators run on parallel instances. Default is character(0).

The \$packages field will reflect this values.

dict\_entry (character(1) | NULL)

Key of the class inside the [Dictionary](#) (usually one of [dict\\_mutators](#), [dict\\_recombinators](#), [dict\\_selectors](#)), where it can be retrieved using a [short access function](#). May be NULL if the operator is not entered in a dictionary.

The \$dict\_entry field will reflect this value.

dict\_entry (character(1) | NULL)

Key of the class inside the [Dictionary](#) (usually one of [dict\\_mutators](#), [dict\\_recombinators](#), [dict\\_selectors](#)), where it can be retrieved using a [short access function](#). May be NULL if the operator is not entered in a dictionary.

The \$dict\_entry field will reflect this value.

**Method** prime(): See [MiesOperator](#) method. Primes both this operator, as well as the wrapped operator given to surrogate\_selector during construction.

*Usage:*

```
FilterSurrogate$prime(param_set)
```

*Arguments:*

param\_set ([ParamSet](#))

Passed to [MiesOperator](#)\$prime().

*Returns:* [invisible](#) self.

**Method** clone(): The objects of this class are cloneable with this method.

*Usage:*

```
FilterSurrogate$clone(deep = FALSE)
```

*Arguments:*

deep Whether to make a deep clone.



**See Also**

Other base classes: [Filter](#), [MiesOperator](#), [MutatorDiscrete](#), [MutatorNumeric](#), [Mutator](#), [OperatorCombination](#), [RecombinatorPair](#), [Recombinator](#), [Scalor](#), [SelectorScalar](#), [Selector](#)

Other filters: [Filter](#), [dict\\_filters\\_maybe](#), [dict\\_filters\\_null](#), [dict\\_filters\\_proxy](#), [dict\\_filters\\_surprog](#), [dict\\_filters\\_surtour](#)

---

MiesOperator

*Operator Base Class*


---

**Description**

Base class representing MIES-operators: [Recombinator](#), [Mutator](#), and [Selector](#).

Operators perform a specific function within ES algorithms, and by exchanging them, the character of ES algorithms can be modified. Operators operate on collections of individuals and return modified individuals (mutated or recombined) or indices of selected individuals. Operators can be combined using [MutatorCombination](#) / [RecombinatorCombination](#) and other operators wrappers.

Before applying operators, they have to be *primed* for the domain of the individuals which they are operating on; this is done using the `$prime()` function. Afterwards, the `$operate()` function may be called with a `data.frame` of individuals that fall into this domain. `$operate()` may be called multiple times after priming, and a once primed operator can be primed again for a different domain by calling `$prime()` again (which forgets the old priming).

**Inheriting**

`MiesOperator` is an abstract base class and should be inherited from. Inheriting classes should implement the private `$.operate()` function. The user of the object calls `$operate()`, and the arguments are passed on to private `$.operate()` after checking that the operator is primed, and that the `values` argument conforms to the primed domain. Typically, the `$initialize()` and `$prime()` functions are also overloaded, but should call their super equivalents.

In most cases, the `MiesOperator` class should not be inherited from, directly; instead, the operator classes ([Recombinator](#), [Mutator](#), [Selector](#)) or their subclasses should be inherited.

**Active bindings**

`param_set` ([ParamSet](#))

Configuration parameters of the `MiesOperator` object. Read-only.

`param_classes` (character)

Classes of parameters that the operator can handle, contains any of "ParamLgl", "ParamInt", "ParamDbl", "ParamFct". Read-only.

`packages` (character)

Packages needed for the operator. Read-only.

`dict_entry` (character(1) | NULL)

Key of this class in its respective [Dictionary](#). Is NULL if this class is not (known to be) in a [Dictionary](#). Read-only.

`dict_shortaccess` (character(1) | NULL)  
 Name of [Dictionary](#) short-access function where an object of this class can be retrieved. Is NULL if this class is not (known to be) in a [Dictionary](#) with a short-access function. Read-only.

`endomorphism` (logical(1))  
 Whether the output of `$operate()` is a `data.frame` / `data.table` in the same domain as its input. Read-only.

`primed_ps` ([ParamSet](#) | NULL)  
[ParamSet](#) on which the `MiesOperator` is primed. Is NULL if it has not been primed. Writing to this active binding calls `$prime()`.

`is_primed` (logical(1))  
 Whether the `MiesOperator` was primed before. Is FALSE exactly when `$primed_ps` is NULL. Read-only.

`man` (character(1))  
 Name of this class, in the form `<package>::<classname>`. Used by the `$help()` method.

## Methods

### Public methods:

- [MiesOperator\\$new\(\)](#)
- [MiesOperator\\$repr\(\)](#)
- [MiesOperator\\$print\(\)](#)
- [MiesOperator\\$prime\(\)](#)
- [MiesOperator\\$operate\(\)](#)
- [MiesOperator\\$help\(\)](#)
- [MiesOperator\\$clone\(\)](#)

**Method** `new()`: Initialize base class components of the `MiesOperator`.

*Usage:*

```
MiesOperator$new(
  param_classes = c("ParamLgl", "ParamInt", "ParamDb1", "ParamFct"),
  param_set = ps(),
  packages = character(0),
  dict_entry = NULL,
  dict_shortaccess = NULL,
  own_param_set = quote(self$param_set),
  endomorphism = TRUE
)
```

*Arguments:*

`param_classes` (character)  
 Classes of parameters that the operator can handle. May contain any of "ParamLgl", "ParamInt", "ParamDb1", "ParamFct". Default is all of them.  
 The `$param_classes` field will reflect this value.

`param_set` ([ParamSet](#) | list of expression)  
 Strategy parameters of the operator. This should be created by the subclass and given to

`super$initialize()`. If this is a [ParamSet](#), it is used as the `MiesOperator`'s [ParamSet](#) directly. Otherwise it must be a list of expressions e.g. created by `alist()` that evaluate to [ParamSets](#), possibly referencing `self` and `private`. These [ParamSet](#) are then combined using a [ParamSetCollection](#). Default is the empty [ParamSet](#).

The `$param_set` field will reflect this value.

`packages` (character) Packages that need to be loaded for the operator to function. This should be declared so these packages can be loaded when operators run on parallel instances. Default is `character(0)`.

The `$packages` field will reflect this values.

`dict_entry` (character(1) | NULL)

Key of the class inside the [Dictionary](#) (usually one of [dict\\_mutators](#), [dict\\_recombinators](#), [dict\\_selectors](#)), where it can be retrieved using a [short access function](#). May be NULL if the operator is not entered in a dictionary.

The `$dict_entry` field will reflect this value.

`dict_shortaccess` (character(1) | NULL)

Name of the [Dictionary](#) short access function in which the operator is registered. This is used to inform the user about how to construct a given object. Should ordinarily be one of "mut", "rec", "sel".

The `$dict_shortaccess` field will reflect this value.

`own_param_set` (language)

An expression that evaluates to a [ParamSet](#) indicating the configuration parameters that are entirely owned by this operator class (and not proxied from a construction argument object).

This should be `quote(self$param_set)` (the default) when the `param_set` argument is not a list of expressions.

`endomorphism` (logical(1))

Whether the private `$.operate()` operation creates a [data.table](#) with the same columns as the input (i.e. conforming to the primed [ParamSet](#)). If this is TRUE (default), then the return value of `$.operate()` is checked for this and columns are put in the correct order.

The `$endomorphism` field will reflect this value.

**Method** `repr()`: Create a [call](#) object representing this operator.

*Usage:*

```
MiesOperator$repr(
  skip_defaults = TRUE,
  show_params = TRUE,
  show_constructor_args = TRUE,
  ...
)
```

*Arguments:*

`skip_defaults` (logical(1))

Whether to skip construction arguments that have their default value. Default TRUE.

`show_params` (logical(1))

Whether to show [ParamSet](#) values. Default TRUE.

`show_constructor_args` (logical(1))

Whether to show construction args that are not [ParamSet](#) values. Default TRUE.

... (any)

Ignored.

**Method** `print()`: Print this operator.

*Usage:*

```
MiesOperator$print(verbose = FALSE, ...)
```

*Arguments:*

`verbose` (logical(1))

Whether to show all construction arguments, even the ones at default values. Default FALSE.

... (any)

Ignored.

**Method** `prime()`: Prepare the MiesOperator to function on the given [ParamSet](#). This must be called before `$operate()`. It may be called multiple times in the lifecycle of the MiesOperator object, and prior primings are forgotten when priming on a new [ParamSet](#). The [ParamSet](#) on which the MiesOperator was last primed can be read from `$primed_ps`.

*Usage:*

```
MiesOperator$prime(param_set)
```

*Arguments:*

`param_set` ([ParamSet](#))

The [ParamSet](#) to which all values tables passed to `$operate()` will need to conform to.

May only contain [Param](#) objects that conform to the classes listed in `$param_classes`.

*Returns:* [invisible](#) self.

**Method** `operate()`: Operate on the given individuals. This calls private `$.operate()`, which must be overloaded by an inheriting class, passing through all function arguments after performing some checks.

*Usage:*

```
MiesOperator$operate(values, ...)
```

*Arguments:*

`values` (`data.frame`)

Individuals to operate on. Must pass the check of the [Param](#) given in the last `$prime()` call and may not have any missing components.

... (any)

Depending on the concrete class, passed on to `$.operate()`.

*Returns:* `data.frame`: the result of the operation. If the input was a `data.table` instead of a `data.frame`, the output is also `data.table`.

**Method** `help()`: Run `utils::help()` for this object.

*Usage:*

```
MiesOperator$help(help_type = getOption("help_type"))
```

*Arguments:*

`help_type` (`character(1)`)

One of "text", "html", or "pdf": The type of help page to open. Defaults to the "help\_type" option.

*Returns:* `help_files_with_dopic` object, which opens the help page.

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
MiesOperator$clone(deep = FALSE)
```

*Arguments:*

`deep` Whether to make a deep clone.

## See Also

Other base classes: [FilterSurrogate](#), [Filter](#), [MutatorDiscrete](#), [MutatorNumeric](#), [Mutator](#), [OperatorCombination](#), [RecombinatorPair](#), [Recombinator](#), [Scalor](#), [SelectorScalar](#), [Selector](#)

---

mies\_aggregate\_generations

*Get Aggregated Performance Values by Generation*

---

## Description

Get evaluated performance values from an [OptimInstance](#) aggregated for each generation. This may either concern all individuals that were alive at the end of a given generation (`survivors_only` TRUE) or at any point during a generation (`survivors_only` FALSE).

The result is a single [data.table](#) object with a `dob` column indicating the generation, as well as one column for each aggregations entry crossed with each objective of `inst`.

## Usage

```
mies_aggregate_generations(
  inst,
  objectives = inst$archive$codomain$ids(),
  aggregations = list(min = min, mean = mean, max = max, median = stats::median, size =
    length),
  as_fitnesses = TRUE,
  survivors_only = TRUE,
  condition_on_budget_id = NULL
)
```

## Arguments

|                         |  |
|-------------------------|--|
| <code>inst</code>       | ( <a href="#">OptimInstance</a> )<br>Optimization instance to evaluate.  |
| <code>objectives</code> | (character)<br>Objectives for which to calculate aggregates. Must be a subset of the codomain elements of <code>inst</code> , but when <code>as_fitnesses</code> is TRUE, elements that are neither being minimized nor maximized are ignored. |

|                        |   |
|------------------------|---|
| aggregations           | (named list of function)<br>List containing aggregation functions to be evaluated on a vector of objective values for each generation. These functions should take a single argument and return a scalar value.   |
| as_fitnesses           | (logical(1))<br>Whether to transform performance values into "fitness" values that are always to be maximized. This means that values that objectives that should originally be minimized are multiplied with -1, and that parts of the objective codomain that are neither being minimized nor maximized are dropped. Default TRUE.  |
| survivors_only         | (logical(1))<br>Whether to ignore configurations that have "eol" set to the given generation, i.e. individuals that were killed during that generation. When this is TRUE (default), then only individuals that are alive at the <i>end</i> of a generation are considered; otherwise all individuals alive at any point of a generation are considered. If it is TRUE, this leads to individuals that have "dob" == "eol" being ignored.   |
| condition_on_budget_id | (character(1)   NULL)<br>Budget component when doing multi-fidelity optimization. When this is given, then for each generation, only individuals with the highest value for this component are considered. If survivors_only is TRUE, this means the highest value of all survivors of a given generation, if it is FALSE, then it is the highest value of all individuals alive at any point of a generation. To ignore possible budget-parameters, set this to NULL (default). This is in particular necessary when fidelity is not monotonically increasing (e.g. if it is categorical). |

## Value

a `data.table` with the column "dob", indicating the generation, as well as further columns named by the items in aggregations. There is more on element in objectives (or more than one element not being minimized/maximized when `as_fitnesses` is TRUE), then columns are named `<aggregations element name>.<objective name>`. Otherwise, they are named by `<aggregations element name>` only. To get a guarantee that elements are only named after elements in aggregations, set objectives to a length 1 character.

## Examples

```
library("bbotk")
lgr::threshold("warn")

# Define the objective to optimize
objective <- ObjectiveRFun$new(
  fun = function(xs) {
    z <- 10 - exp(-xs$x^2 - xs$y^2) + 2 * exp(-(2 - xs$x)^2 - (2 - xs$y)^2)
    list(Obj = z)
  },
  domain = ps(x = p_dbl(-2, 4), y = p_dbl(-2, 4)),
  codomain = ps(Obj = p_dbl(tags = "minimize"))
)
```

```

oi <- OptimInstanceSingleCrit$new(objective,
  terminator = trm("evals", n_evals = 6)
)

op <- opt("mies",
  lambda = 2, mu = 2,
  mutator = mut("gauss", sdev = 0.1),
  recombinator = rec("xounif"),
  parent_selector = sel("best")
)
set.seed(1)
op$optimize(oi)

# negates objectives that are minimized:
mies_aggregate_generations(oi)

# silly aggregation: first element
mies_aggregate_generations(oi, aggregations = list(first = function(x) x[1]))

# real objective values:
mies_aggregate_generations(oi, as_fitnesses = FALSE)

# Individuals that died are included:
mies_aggregate_generations(oi, survivors_only = FALSE)

```

---

mies\_evaluate\_offspring

*Evaluate Proposed Configurations Generated in a MIES Iteration*

---

### Description

Calls \$eval\_batch of a given [OptimInstance](#) on a set of configurations as part of a MIES operation. The dob extra-info in the archive is also set properly to indicate a progressed generation.

This function can be used directly, but it is easier to use it within the [OptimizerMies Optimizer](#) if standard GA operation is desired.

Multifidelity evaluation is supported as described in vignette("mies-multifid"). For this, an extra component named after budget\_id is appended to each individual, chosen from the fidelity argument and depending on the value of survivor\_budget. budget\_id should have the same values as given to the other mies\_\* functions.

### Usage

```

mies_evaluate_offspring(
  inst,
  offspring,
  budget_id = NULL,
  fidelity = NULL,
  reevaluate_fidelity = NULL,
  fidelity_monotonic = TRUE
)

```

**Arguments**

|                     |  |
|---------------------|--|
| inst                | ( <a href="#">OptimInstance</a> )<br>Optimization instance to evaluate.  |
| offspring           | (data.frame)<br>Proposed configurations to be evaluated, must have columns named after the inst's search space, minus budget_id if not NULL.   |
| budget_id           | (character(1)   NULL)<br>Budget component when doing multi-fidelity optimization. This component of the search space is added to individuals according to fidelity. Should be NULL when no multi-fidelity optimization is performed (default).   |
| fidelity            | (atomic(1)   NULL)<br>Atomic scalar indicating the value to be assigned to the budget_id component of offspring. This value must be NULL if no multi-fidelity optimization is performed (the default).   |
| reevaluate_fidelity | (atomic(1))<br>Fidelity with which to evaluate alive individuals from previous generations that have a budget value below (if fidelity_monotonic is TRUE) or different from the current fidelity value. Default NULL: Do not re-evaluate. Must be NULL when budget_id and fidelity are NULL. See also <a href="#">mies_step_fidelity</a> . |
| fidelity_monotonic  | (logical(1))<br>When reevaluate_fidelity is non-NULL, then this indicates whether individuals should only ever be re-evaluated when fidelity would be increased. Default TRUE. Ignored when reevaluate_fidelity is NULL  |

**Value**

[invisible data.table](#): the performance values returned when evaluating the offspring values through eval\_batch.

**See Also**

Other mies building blocks: [mies\\_generate\\_offspring\(\)](#), [mies\\_get\\_fitnesses\(\)](#), [mies\\_init\\_population\(\)](#), [mies\\_select\\_from\\_archive\(\)](#), [mies\\_step\\_fidelity\(\)](#), [mies\\_survival\\_comma\(\)](#), [mies\\_survival\\_plus\(\)](#)

**Examples**

```
library("bbotk")
lgr:::threshold("warn")

# Define the objective to optimize
objective <- ObjectiveRfun$new(
  fun = function(xs) {
    z <- exp(-xs$x^2 - xs$y^2) + 2 * exp(-(2 - xs$x)^2 - (2 - xs$y)^2)
    list(Obj = z)
  },
  domain = ps(x = p_dbl(-2, 4), y = p_dbl(-2, 4)),
```



```

    codomain = ps(Obj = p_dbl(tags = "maximize"))
  )

  # Get a new OptimInstance
  oi <- OptimInstanceSingleCrit$new(objective,
    terminator = trm("evals", n_evals = 100)
  )

  mies_init_population(inst = oi, mu = 3)
  # Initial state:
  oi$archive

  # 'offspring' is just a data.frame of values to evaluate.
  # In general it should be created using 'mies_generate_offspring()'.
  offspring = data.frame(x = 1:2, y = 2:1)

  mies_evaluate_offspring(oi, offspring = offspring)

  # This evaluated the given points and assigned them 'dob' 2.
  oi$archive

  # Note that at this point one would ordinarily call a 'mies_survival_*( )'
  # function.

  ###
  # Advanced demo, making use of additional components and doing multi-fidelity
  ##

  # declare 'y' the budget parameter. It will not be in the 'offspring'
  # table any more.
  budget_id = "y"
  # but: offspring may contain any other value that is appended to 'oi'. These
  # are ignored by the objective.
  offspring = data.frame(x = 0:1, z = 3)

  mies_evaluate_offspring(oi, offspring = offspring, budget_id = budget_id,
    fidelity = 1)

  # This now has the additional column 'z'. Values of y for the new evaluations
  # are 1.
  oi$archive

  offspring = data.frame(x = 2, z = 3)
  # Increasing the fidelity will not cause re-evaluation of existing individuals
  # when `reevaluate_fidelity` is not given.
  mies_evaluate_offspring(oi, offspring = offspring, budget_id = budget_id,
    fidelity = 2)
  oi$archive

  offspring = data.frame(x = 3, z = 3)
  # Depending on the effect of fidelity, this may however have a biasing effect,
  # so it may be desirable to re-evaluate surviving individuals from previous
  # generations. The 'reevaluate_fidelity' may even be different from 'fidelity'

```

```

mies_evaluate_offspring(oi, offspring = offspring, budget_id = budget_id,
  fidelity = 3, reevaluate_fidelity = 2)

# In this example, only individuals with 'y = 1' were re-evaluated, since
# 'fidelity_monotonic' is TRUE.
oi$archive

```

---

mies\_filter\_offspring *Filter Offspring*

---

### Description

Uses a [Filter](#) to extract a subset of individuals from a given set. The individuals are either returned directly (when `get_indivs` is TRUE) or in form of an index into the given individuals (when `get_indivs` is FALSE).

[Filters](#) must always select individuals without replacement, so selected individual indices are unique.

### Usage

```

mies_filter_offspring(
  inst,
  individuals,
  lambda,
  filter = NULL,
  budget_id = NULL,
  fidelity = NULL,
  get_indivs = TRUE
)

```

### Arguments

|                          |   |
|--------------------------|---|
| <code>inst</code>        | ( <a href="#">OptimInstance</a> )<br>Optimization instance to evaluate.   |
| <code>individuals</code> | ( <code>data.frame</code>   <a href="#">data.table</a> )<br>Individuals to filter. Must have columns according to <code>filter\$primed_ps</code> , and must have at least <code>filter\$needed_input(lambda)</code> rows.   |
| <code>lambda</code>      | ( <code>integer(1)</code> )<br>Number of individuals to filter down to.   |
| <code>filter</code>      | ( <a href="#">Filter</a>   NULL)<br><a href="#">Filter</a> operator that filters. When NULL is given, then the <a href="#">FilterNull</a> operation is performed and the first <code>lambda</code> individuals are taken from <code>individuals</code> .                                |
| <code>budget_id</code>   | ( <code>character(1)</code>   NULL)<br>Budget component when doing multi-fidelity optimization. This component of the search space is added to <code>individuals</code> according to <code>fidelity</code> . Should be NULL when no multi-fidelity optimization is performed (default). |

|            |   |
|------------|---|
| fidelity   | (atomic   NULL)<br>scalar indicating the value of the budget_id component with which to evaluate individuals to be filtered.<br>This value must be NULL when no multi-fidelity optimization is performed, but it may <b>also</b> be NULL when the maximum value of the budget_id found in inst\$archive should be used (the default). |
| get_indivs | (logical(1))<br>Whether to return the data.frame or <a href="#">data.table</a> of selected individuals, or an index into individuals.   |

**Value**

If get\_indivs is TRUE: a data.frame or [data.table](#) (depending on the input type of individuals) of filtered configurations. If get\_indivs is FALSE: an integer vector indexing the filtered individuals.

---

mies\_generate\_offspring

*Generate Offspring Through Mutation and Recombination*

---

**Description**

Generate new proposal individuals to be evaluated using [mies\\_evaluate\\_offspring\(\)](#).

Parent individuals are selected using parent\_selector, then mutated using mutator, and then recombined using recombinator. If only a subset of these operations is desired, then it is possible to set mutator or recombinator to the respective "null"-operators.

**Usage**

```
mies_generate_offspring(
  inst,
  lambda,
  parent_selector = NULL,
  mutator = NULL,
  recombinator = NULL,
  budget_id = NULL
)
```

**Arguments**

|        |  |
|--------|--|
| inst   | ( <a href="#">OptimInstance</a> )<br>Optimization instance to evaluate.  |
| lambda | (integer(1))<br>Number of new individuals to generate. This is not necessarily the number with which parent_selector gets called, because recombinator could in principle need more than lambda input individuals to generate lambda output individuals. |

|                 |   |
|-----------------|---|
| parent_selector | <p>(<a href="#">Selector</a>   NULL)</p> <p><a href="#">Selector</a> operator that selects parent individuals depending on configuration values and objective results. When <code>parent_selector\$operate()</code> is called, then objectives that are being minimized are multiplied with -1 (through <code>mies_get_fitnesses()</code>), since <a href="#">Selectors</a> always try to maximize fitness. When this is NULL (default), then a <a href="#">SelectorBest</a> is used.</p> <p>The <a href="#">Selector</a> must be primed on a superset of <code>inst\$search_space</code>; this <i>includes</i> the "budget" component when performing multi-fidelity optimization. All components on which selector is primed on must occur in the archive. The given <a href="#">Selector</a> <i>may</i> return duplicates.</p> |
| mutator         | <p>(<a href="#">Mutator</a>   NULL)</p> <p><a href="#">Mutator</a> operation to apply to individuals selected out of <code>inst</code> using <code>parent_selector</code>. The <a href="#">Mutator</a> must be primed on a <a href="#">ParamSet</a> similar to <code>inst\$search_space</code>, but <i>without</i> the "budget" component when <code>budget_id</code> is given (multi-fidelity optimization). Such a <a href="#">ParamSet</a> can be generated for example using <code>mies_prime_operators</code>. When this is NULL (default), then a <a href="#">MutatorNull</a> is used, effectively disabling mutation.</p>  |
| recombinator    | <p>(<a href="#">Recombinator</a>   NULL)</p> <p><a href="#">Recombinator</a> operation to apply to individuals selected out of <code>inst</code> using <code>parent_selector</code> after mutation using <code>mutator</code>. The <a href="#">Recombinator</a> must be primed on a <a href="#">ParamSet</a> similar to <code>inst\$search_space</code>, but <i>without</i> the "budget" component when <code>budget_id</code> is given (multi-fidelity optimization). Such a <a href="#">ParamSet</a> can be generated for example using <code>mies_prime_operators</code>.</p> <p>When this is NULL (default), then a <a href="#">RecombinatorNull</a> is used, effectively disabling recombination.</p>  |
| budget_id       | <p>(character(1)   NULL)</p> <p>Budget component when doing multi-fidelity optimization. This component of the search space is removed from individuals sampled from the archive in <code>inst</code> before giving it to <code>mutator</code> and <code>recombinator</code>. Should be NULL when not doing multi-fidelity.</p>   |

**Value**

`data.table`: A table of configurations proposed as offspring to be evaluated using `mies_evaluate_offspring()`.

**See Also**

Other mies building blocks: `mies_evaluate_offspring()`, `mies_get_fitnesses()`, `mies_init_population()`, `mies_select_from_archive()`, `mies_step_fidelity()`, `mies_survival_comma()`, `mies_survival_plus()`

**Examples**

```
set.seed(1)

library("bbotk")
lgr::threshold("warn")

# Define the objective to optimize
```

```

objective <- ObjectiveRfun$new(
  fun = function(xs) {
    z <- exp(-xs$x^2 - xs$y^2) + 2 * exp(-(2 - xs$x)^2 - (2 - xs$y)^2)
    list(Obj = z)
  },
  domain = ps(x = p_dbl(-2, 4), y = p_dbl(-2, 4)),
  codomain = ps(Obj = p_dbl(tags = "maximize"))
)

# Get a new OptimInstance
oi <- OptimInstanceSingleCrit$new(objective,
  terminator = trm("evals", n_evals = 100)
)

# Demo operators
m = mut("gauss", sdev = 0.1)
r = rec("xounif")
s = sel("random")
# Operators must be primed
mies_prime_operators(objective$domain, list(m), list(r), list(s))

# We would normally call mies_init_population, but for reproducibility
# we are going to evaluate three given points

oi$eval_batch(data.table::data.table(x = 0:2, y = 2:0, dob = 1, eol = NA_real_))

# Evaluated points:
oi$archive

# Use default operators: no mutation, no recombination, parent_selector is
# sel("best") --> get one individual, the one with highest performance in the
# archive (x = 1, y = 1).
# (Note 'mies_generate_offspring()' does not modify 'oi')
mies_generate_offspring(oi, lambda = 1)

# Mutate the selected individual after selection. 'm' has 'sdev' set to 0.1,
# so the (x = 1, y = 1) is slightly permuted.
mies_generate_offspring(oi, lambda = 1, mutator = m)

# Recombination, then mutation.
# Even though lambda is 1, there will be two individuals selected with
# sel("best") and recombined, because rec("xounif") needs two parents. One
# of the crossover results is discarded (respecting that 'lambda' is 1),
# the other is mutated and returned.
mies_generate_offspring(oi, lambda = 1, mutator = m, recombinator = r)

# General application: select, recombine, then mutate.
mies_generate_offspring(oi, lambda = 5, parent_selector = s, mutator = m, recombinator = r)

```

**Description**

Gets the last generation that was evaluated as counted by the "dob" column in the [OptimInstance's Archive](#).

This accepts [OptimInstances](#) that were not evaluated with `miesmuschel` and are therefore missing the "dob" column, returning a value of 0. However, if the "dob" column is invalid (the inferred generation is not integer numeric or not non-negative), an error is thrown.

**Usage**

```
mies_generation(inst)
```

**Arguments**

`inst` ([OptimInstance](#))  
Optimization instance to evaluate.

**Value**

a scalar integer value indicating the last generation that was evaluated in `inst`. It is 0 when `inst` is empty, and also typically 0 if all evaluations in `inst` so far were performed outside of `miesmuschel`. Every call of [mies\\_init\\_population](#) that actually performs evaluations, as well as each call to [mies\\_evaluate\\_offspring](#) with non-empty offspring, increases the generation by 1.

**Examples**

```
library("bbotk")
lgr::threshold("warn")

# Define the objective to optimize
objective <- ObjectiveRFun$new(
  fun = function(xs) {
    z <- 10 - exp(-xs$x^2 - xs$y^2) + 2 * exp(-(2 - xs$x)^2 - (2 - xs$y)^2)
    list(Obj = z)
  },
  domain = ps(x = p_dbl(-2, 4), y = p_dbl(-2, 4)),
  codomain = ps(Obj = p_dbl(tags = "minimize"))
)

oi <- OptimInstanceSingleCrit$new(objective,
  terminator = trm("evals", n_evals = 6)
)

op <- opt("mies",
  lambda = 2, mu = 2,
  mutator = mut("gauss", sdev = 0.1),
  recombinator = rec("xounif"),
  parent_selector = sel("best")
)
set.seed(1)

mies_generation(oi)
```

```

op$optimize(oi)
mies_generation(oi)

oi$terminator = trm("evals", n_evals = 10)

op$optimize(oi)
mies_generation(oi)

```

---

mies\_get\_fitnesses      *Get Fitness Values from OptimInstance*

---

### Description

Get fitness values in the correct form as used by [Selector](#) operators from an [OptimInstance](#). This works for both single-criterion and multi-criterion optimization, and entails multiplying objectives with -1 if they are being minimized, since [Selector](#) tries to maximize fitness.

### Usage

```
mies_get_fitnesses(inst, rows)
```

### Arguments

|      |   |
|------|---|
| inst | ( <a href="#">OptimInstance</a> )<br>Optimization instance to evaluate.   |
| rows | optional (integer)<br>Indices of rows within inst to consider. If this is not given, then the entire archive is used. |

### Value

numeric matrix with length(rows) (if rows is given, otherwise nrow(inst\$archive\$data)) rows and one column for each objective: fitnesses to be maximized.

### See Also

Other mies building blocks: [mies\\_evaluate\\_offspring\(\)](#), [mies\\_generate\\_offspring\(\)](#), [mies\\_init\\_population\(\)](#), [mies\\_select\\_from\\_archive\(\)](#), [mies\\_step\\_fidelity\(\)](#), [mies\\_survival\\_comma\(\)](#), [mies\\_survival\\_plus\(\)](#)

### Examples

```

set.seed(1)
library("bbotk")
lgr::threshold("warn")

# Define the objective to optimize
objective <- ObjectiveRfun$new(
  fun = function(xs) {

```

```

      z <- exp(-xs$x^2 - xs$y^2) + 2 * exp(-(2 - xs$x)^2 - (2 - xs$y)^2)
      list(Obj = z)
    },
    domain = ps(x = p_dbl(-2, 4), y = p_dbl(-2, 4)),
    codomain = ps(Obj = p_dbl(tags = "maximize"))
  )

# Get a new OptimInstance
oi <- OptimInstanceSingleCrit$new(objective,
  terminator = trm("evals", n_evals = 100)
)

mies_init_population(inst = oi, mu = 3)

oi$archive

mies_get_fitnesses(oi, c(2, 3))

###
# Multi-objective, and automatic maximization:
objective2 <- ObjectiveRFun$new(
  fun = function(xs) list(Obj1 = xs$x^2, Obj2 = -xs$y^2),
  domain = ps(x = p_dbl(-2, 4), y = p_dbl(-2, 4)),
  codomain = ps(
    Obj1 = p_dbl(tags = "minimize"),
    Obj2 = p_dbl(tags = "maximize")
  )
)
# Using MultiCrit!
oi <- OptimInstanceMultiCrit$new(objective2,
  terminator = trm("evals", n_evals = 100)
)

mies_init_population(inst = oi, mu = 3)

oi$archive

# Note Obj1 has a different sign than in the archive.
mies_get_fitnesses(oi, c(2, 3))

```

---

```
mies_get_generation_results
```

*Get Performance Values by Generation*

---

### Description

Get evaluated performance values from an [OptimInstance](#) for all individuals that were alive at a given generation. Depending on `survivors_only`, all individuals alive at the *end* of a generation are returned, or all individuals alive at any point during a generation.



The resulting `data.table` object is formatted for easy manipulation to get relevant information about optimization progress. To get aggregated values per generation, use `by = "dob"`.

### Usage

```
mies_get_generation_results(
  inst,
  as_fitnesses = TRUE,
  survivors_only = TRUE,
  condition_on_budget_id = NULL
)
```

### Arguments

|                                     |  |
|-------------------------------------|--|
| <code>inst</code>                   | ( <a href="#">OptimInstance</a> )<br>Optimization instance to evaluate.  |
| <code>as_fitnesses</code>           | (logical(1))<br>Whether to transform performance values into "fitness" values that are always to be maximized. This means that values that objectives that should originally be minimized are multiplied with -1, and that parts of the objective codomain that are neither being minimized nor maximized are dropped. Default TRUE.   |
| <code>survivors_only</code>         | (logical(1))<br>Whether to ignore configurations that have "eol" set to the given generation, i.e. individuals that were killed during that generation. When this is TRUE (default), then only individuals that are alive at the <i>end</i> of a generation are considered; otherwise all individuals alive at any point of a generation are considered. If it is TRUE, this leads to individuals that have "dob" == "eol" being ignored.  |
| <code>condition_on_budget_id</code> | (character(1)   NULL)<br>Budget component when doing multi-fidelity optimization. When this is given, then for each generation, only individuals with the highest value for this component are considered. If <code>survivors_only</code> is TRUE, this means the highest value of all survivors of a given generation, if it is FALSE, then it is the highest value of all individuals alive at any point of a generation. To ignore possible budget-parameters, set this to NULL (default). This is in particular necessary when fidelity is not monotonically increasing (e.g. if it is categorical). |

### Value

a `data.table` with the column "dob", indicating the generation, as well as further columns named by the [OptimInstance](#)'s objectives.

### Examples

```
library("bbotk")
lgr::threshold("warn")

# Define the objective to optimize
objective <- ObjectiveRfun$new(
```

```

fun = function(xs) {
  z <- 10 - exp(-xs$x^2 - xs$y^2) + 2 * exp(-(2 - xs$x)^2 - (2 - xs$y)^2)
  list(Obj = z)
},
domain = ps(x = p_dbl(-2, 4), y = p_dbl(-2, 4)),
codomain = ps(Obj = p_dbl(tags = "minimize"))
)

oi <- OptimInstanceSingleCrit$new(objective,
  terminator = trm("evals", n_evals = 6)
)

op <- opt("mies",
  lambda = 2, mu = 2,
  mutator = mut("gauss", sdev = 0.1),
  recombinator = rec("xounif"),
  parent_selector = sel("best")
)
set.seed(1)
op$optimize(oi)

# negates objectives that are minimized:
mies_get_generation_results(oi)

# real objective values:
mies_get_generation_results(oi, as_fitnesses = FALSE)

# Individuals that died are included:
mies_get_generation_results(oi, survivors_only = FALSE)

```

---

mies\_init\_population *Initialize MIES Optimization*

---

## Description

Set up an `OptimInstance` for MIES optimization. This adds the `dob` and `eol` columns to the instance's archive, and makes sure there are at least `mu` survivors (i.e. entries with `eol` set to `NA`) present. If there are already  $\geq \mu$  prior evaluations present, then the last `mu` of these remain alive (the other's `eol` set to 0); otherwise, up to `mu` new randomly sampled configurations are evaluated and added to the archive and have `eol` set to `NA`.

## Usage

```

mies_init_population(
  inst,
  mu,
  initializer = generate_design_random,
  survival_selector = SelectorBest$new()$prime(inst$search_space),
  budget_id = NULL,

```

```

    fidelity = NULL,
    fidelity_new_individuals_only = FALSE,
    fidelity_monotonic = TRUE,
    additional_component_sampler = NULL
)

```

## Arguments

|                               |  |
|-------------------------------|--|
| inst                          | ( <a href="#">OptimInstance</a> )<br>Optimization instance to evaluate.  |
| mu                            | ( <a href="#">integer(1)</a> )<br>Population target size, non-negative integer.  |
| initializer                   | ( <a href="#">function</a> )<br>Function that generates a <a href="#">Design</a> object, with arguments <code>param_set</code> and <code>n</code> , functioning like <a href="#">paradox::generate_design_random</a> or <a href="#">paradox::generate_design_lhs</a> . Note that <a href="#">paradox::generate_design_grid</a> can not be used and must be wrapped with a custom function that ensures that only <code>n</code> individuals are produced. The generated design must correspond to the <code>inst</code> 's <code>\$search_space</code> ; for components that are not in the objective's search space, the <code>additional_component_sampler</code> is used.   |
| survival_selector             | ( <a href="#">Selector</a> )<br>Used when the given <a href="#">OptimInstance</a> already contains more individuals than <code>mu</code> .<br><a href="#">Selector</a> operator that selects surviving individuals depending on configuration values and objective results, When <code>survival_selector\$operate()</code> is called, then objectives that are being minimized are multiplied with <code>-1</code> (through <a href="#">mies_get_fitnesses</a> ), since <a href="#">Selectors</a> always try to maximize fitness.<br>The <a href="#">Selector</a> must be primed on <code>inst\$search_space</code> ; this <i>includes</i> the "budget" component when performing multi-fidelity optimization. Default is <a href="#">SelectorBest</a> .<br>The given <a href="#">Selector</a> may <i>not</i> return duplicates. |
| budget_id                     | ( <a href="#">character(1)   NULL</a> )<br>Budget component when doing multi-fidelity optimization. This component of the search space is added to individuals according to fidelity. Should be <code>NULL</code> when no multi-fidelity optimization is performed (default).  |
| fidelity                      | ( <a href="#">atomic(1)   NULL</a> )<br>Atomic scalar indicating the value to be assigned to the <code>budget_id</code> component of offspring. This value must be <code>NULL</code> if no multi-fidelity optimization is performed (the default).   |
| fidelity_new_individuals_only | ( <a href="#">logical(1)</a> )<br>When fidelity is not <code>NULL</code> : Whether to re-evaluate individuals that are already present in <code>inst</code> should they have a smaller (if <code>fidelity_monotonic</code> is <code>TRUE</code> ) or different (if <code>fidelity_monotonic</code> is <code>FALSE</code> ) value from the one given to fidelity. Default <code>FALSE</code> . Ignored when fidelity is <code>NULL</code> .   |

`fidelity_monotonic`  
 (logical(1))  
 Whether to only re-evaluate configurations for which the fidelity would increase.  
 Default TRUE. Ignored when `fidelity` is NULL or when `fidelity_new_individuals_only` is TRUE.

`additional_component_sampler`  
 (Sampler | NULL)  
 Sampler for components of individuals that are not part of `inst`'s `$search_space`. These components are never used for performance evaluation, but they may be useful for self-adaptive `OperatorCombinations`. See the description of `mies_prime_operators()` on how operators need to be primed to respect additional components. It is possible that `additional_component_sampler` is used for *more* rows than `initializer`, which happens when the `inst`'s `$archive` contains prior evaluations that are alive, but does not contain columns pertaining to additional columns, or contains *all* these columns but there are rows that are NA valued. If only *some* of the columns are present, or if all these columns are present but there are rows that are only NA valued for some columns, then an error is thrown. Default is NULL: no additional components.

**Value**

`invisible OptimInstance`: the input instance, modified by-reference.

**See Also**

Other `mies` building blocks: `mies_evaluate_offspring()`, `mies_generate_offspring()`, `mies_get_fitnesses()`, `mies_select_from_archive()`, `mies_step_fidelity()`, `mies_survival_comma()`, `mies_survival_plus()`

**Examples**

```
library("bbotk")
lgr:::threshold("warn")

# Define the objective to optimize
objective <- ObjectiveRFun$new(
  fun = function(xs) {
    z <- exp(-xs$x^2 - xs$y^2) + 2 * exp(-(2 - xs$x)^2 - (2 - xs$y)^2)
    list(Obj = z)
  },
  domain = ps(x = p_dbl(-2, 4), y = p_dbl(-2, 4)),
  codomain = ps(Obj = p_dbl(tags = "maximize"))
)

# Get a new OptimInstance
oi <- OptimInstanceSingleCrit$new(objective,
  terminator = trm("evals", n_evals = 100)
)

mies_init_population(inst = oi, mu = 3)

# 3 evaluations, archive contains 'dob' and 'eol'
```

```

oi$archive

###
# Advanced demo, making use of additional components and fidelity
##

# Get a new OptimInstance
oi <- OptimInstanceSingleCrit$new(objective,
  terminator = trm("evals", n_evals = 100)
)

mies_init_population(inst = oi, mu = 3, budget_id = "y", fidelity = 2,
  additional_component_sampler = Sampler1DRfun$new(
    param = ParamDbl$new("additional", -1, 1), rfun = function(n) rep(-1, n)
  )
)

# 3 evaluations. We also have 'additional', sampled from rfun (always -1),
# which is ignored by the objective. Besides, we have "y", which is 2,
# according to 'fidelity'.
oi$archive

```

---

mies\_prime\_operators *Prime MIES Operators*

---

## Description

Prime the given [MiesOperators](#) for an optimization run with the given search space.

In its simplest form, MIES optimization only optimizes the search space of the [Objective](#) to be optimized. However, more advanced optimization may handle a "budget" parameter for multi-fidelity optimization differently: It is still selected by [Selectors](#), but not mutated or recombined and instead handled separately. It is also possible to add additional components to the search space that are not evaluated by the objective function, but that are used for self-adaption by other operators.

The `mies_prime_operators()` function uses the information that the user usually has readily at hand—the [Objectives](#) search space, the budget parameter, and additional components -- and primes [[Mutator](#) objects in the right way:

- [Selectors](#) are primed on a union of `search_space` and `additional_components`
- [Mutators](#) and [Recombinators](#) are primed on the [Selector](#)'s space with the `budget_id` [Param](#) removed.

`mies_prime_operators()` is called with an arbitrary number of [MiesOperator](#) arguments; typically one [Mutator](#), one [Recombinator](#) and at least two [Selector](#): one for survival selection, and one parent selection. Supplied [MiesOperators](#) are primed by-reference, but they are also returned as [invisible](#) list.

If neither additional components nor multi-fidelity optimization is used, it is also possible to use the `$prime()` function of the [MiesOperator](#) directly, although using `mies_prime_operators()` gives flexibility for future extension.

**Usage**

```

mies_prime_operators(
  search_space,
  mutators = list(),
  recombinators = list(),
  selectors = list(),
  filters = list(),
  ...,
  additional_components = NULL,
  budget_id = NULL
)

```

**Arguments**

|                       |  |
|-----------------------|--|
| search_space          | (ParamSet)<br>Search space of the <a href="#">Objective</a> or <a href="#">OptimInstance</a> to be optimized.  |
| mutators              | (list of <a href="#">Mutator</a> )<br><a href="#">Mutator</a> objects to prime. May be empty (default).  |
| recombinators         | (list of <a href="#">Recombinator</a> )<br><a href="#">Recombinator</a> objects to prime. May be empty (default).  |
| selectors             | (list of <a href="#">Selector</a> )<br><a href="#">Selector</a> objects to prime. May be empty (default).  |
| filters               | (list of <a href="#">Filter</a> )<br><a href="#">Filter</a> objects to prime. May be empty (default).  |
| ...                   | (any)<br>Must not be given. Other operators may be added in the future, so the following arguments should be passed by name.   |
| additional_components | ( <a href="#">ParamSet</a>   NULL)<br>Additional components to optimize over, not included in search_space, but possibly used for self-adaption. This must be the <a href="#">ParamSet</a> of <code>mies_init_population()</code> 's <code>additional_component_sampler</code> argument. |
| budget_id             | (character(1)   NULL)<br>Budget component used for multi-fidelity optimization.  |

**Value**

invisible named list with entries `$mutators` (list of [Mutator](#), primed mutators), `$recombinators` (list of [Recombinator](#), primed recombinators), and `$selectors` (list of [Selector](#), primed selectors).

**Examples**

```

# Search space of a potential TuningInstance for optimization:
search_space = ps(x = p_dbl(), y = p_dbl())
# Additoinal search space components that are not part of the TuningInstance
additional_components = ps(z = p_dbl())

```

```

# Budget parameter not subject to mutation or recombination
budget_id = "y"

m = mut("gauss")
r = rec("xounif")
s1 = sel("best")
s2 = sel("random")
f = ftr("null")

mies_prime_operators(search_space, mutators = list(m),
  recombinators = list(r), selectors = list(s1, s2), filters = list(f),
  additional_components = additional_components, budget_id = budget_id
)

# contain search_space without budget parameter, with additional_components
m$primed_ps
r$primed_ps

# contain also the budget parameter
s1$primed_ps
s2$primed_ps
f$primed_ps

```

---

```
mies_select_from_archive
```

*Select Individuals from an OptimInstance*

---

## Description

Apply a [Selector](#) operator to a subset of configurations inside an [OptimInstance](#) and return the index within the archive (when `get_indivs` FALSE) or the configurations themselves (when `get_indivs` is TRUE).

It is not strictly necessary for the selector to select unique individuals / individuals without replacement.

Individuals are selected independently of whether they are "alive" or not. To select only from alive individuals, set rows to `inst$archive$data[, which(is.na(eol))]`.

## Usage

```

mies_select_from_archive(
  inst,
  n_select,
  rows,
  selector = SelectorBest$new()$prime(inst$search_space),
  group_size = 1,
  get_indivs = TRUE
)

```

**Arguments**

|            |   |
|------------|---|
| inst       | ( <a href="#">OptimInstance</a> )<br>Optimization instance to evaluate.   |
| n_select   | (integer(1))<br>Number of individuals to select.  |
| rows       | optional (integer)<br>Indices of rows within inst to consider. If this is not given, then the entire archive is used.   |
| selector   | ( <a href="#">Selector</a> )<br><a href="#">Selector</a> operator that selects individuals depending on configuration values and objective results. When selector\$operate() is called, then objectives that are being minimized are multiplied with -1 (through <a href="#">mies_get_fitnesses()</a> ), since <a href="#">Selectors</a> always try to maximize fitness. Defaults to <a href="#">SelectorBest</a> . The <a href="#">Selector</a> must be primed on a superset of inst\$search_space; this <i>includes</i> the "budget" component when performing multi-fidelity optimization. All components on which selector is primed on must occur in the archive. The given <a href="#">Selector</a> <i>may</i> return duplicates. |
| group_size | (integer)<br>Sampling group size hint, indicating that the caller would prefer there to not be any duplicates within this group size. The <a href="#">Selector</a> may or may not ignore this value, however. This may possibly happen because of certain configuration parameters, or because the input size is too small. Must either be a scalar value or sum up to n_select. Must be non-negative. A scalar value of 0 is interpreted the same as 1. Default is 1.  |
| get_indivs | (logical(1))<br>Whether to return configuration values from within the archive (TRUE) or just the indices within the archive (FALSE). Default is TRUE.  |

**Value**

integer | [data.table](#): Selected individuals, either index into inst or subset of archive table, depending on get\_indivs.

**See Also**

Other mies building blocks: [mies\\_evaluate\\_offspring\(\)](#), [mies\\_generate\\_offspring\(\)](#), [mies\\_get\\_fitnesses\(\)](#), [mies\\_init\\_population\(\)](#), [mies\\_step\\_fidelity\(\)](#), [mies\\_survival\\_comma\(\)](#), [mies\\_survival\\_plus\(\)](#)

**Examples**

```
set.seed(1)
library("bbotk")
lgr::threshold("warn")

# Define the objective to optimize
objective <- ObjectiveRfun$new(
  fun = function(xs) {
```



```

    z <- exp(-xs$x^2 - xs$y^2) + 2 * exp(-(2 - xs$x)^2 - (2 - xs$y)^2)
    list(Obj = z)
  },
  domain = ps(x = p_dbl(-2, 4), y = p_dbl(-2, 4)),
  codomain = ps(Obj = p_dbl(tags = "maximize"))
)

# Get a new OptimInstance
oi <- OptimInstanceSingleCrit$new(objective,
  terminator = trm("evals", n_evals = 100)
)

s = sel("best")
s$prime(oi$search_space)

mies_init_population(inst = oi, mu = 6)

oi$archive

# Default: get individuals
mies_select_from_archive(oi, n_select = 2, rows = 1:6, selector = s)

# Alternatively: get rows within archive
mies_select_from_archive(oi, n_select = 2, rows = 1:6, selector = s,
  get_indivs = FALSE)

# Rows gotten from archive are relative from *all* rows, not from archive[rows]:
mies_select_from_archive(oi, n_select = 2, rows = 3:6, selector = s,
  get_indivs = FALSE)

##
# When using additional components: mies_select_from_archive learns about
# additional components from primed selector.

# Get a new OptimInstance
oi <- OptimInstanceSingleCrit$new(objective,
  terminator = trm("evals", n_evals = 100)
)

mies_init_population(inst = oi, mu = 6,
  additional_component_sampler = Sampler1DRfun$new(
    param = ParamDbl$new("additional", -1, 1), rfun = function(n) -1
  )
)

oi$archive

# Wrong: using selector primed only on search space. The resulting
# individuals do not have the additional component.
mies_select_from_archive(oi, n_select = 2, rows = 1:6, selector = s)

# Correct: selector must be primed on search space + additional component
mies_prime_operators(oi$search_space, selectors = list(s),

```

```

    additional_components = ps(additional = p_dbl(-1, 1))

    mies_select_from_archive(oi, n_select = 2, rows = 1:6, selector = s)

```

---

mies\_step\_fidelity      *Re-Evaluate Existing Configurations with Higher Fidelity*

---

### Description

As part of the "rolling-tide" multifidelity-setup, do reevaluation of configurations with higher fidelity that have survived lower-fidelity selection. The evaluations are done as part of the *current* generation, so the *dob* value is not increased.

This function should only be called when doing rolling-tide multifidelity, and should not be part of the MIES cycle otherwise.

### Usage

```

mies_step_fidelity(
  inst,
  budget_id,
  fidelity,
  current_gen_only = FALSE,
  fidelity_monotonic = TRUE,
  additional_components = NULL
)

```

### Arguments

|                                 |  |
|---------------------------------|--|
| <code>inst</code>               | ( <a href="#">OptimInstance</a> )<br>Optimization instance to evaluate.  |
| <code>budget_id</code>          | ( <code>character(1)</code> )<br>Budget component that is set to the fidelity value.   |
| <code>fidelity</code>           | ( <code>atomic(1)</code> )<br>Atomic scalar indicating the value to be assigned to the <code>budget_id</code> component of offspring.  |
| <code>current_gen_only</code>   | ( <code>logical(1)</code> )<br>Whether to only re-evaluate survivors individuals generated in the latest generation (TRUE), or re-evaluate all currently alive individuals (FALSE). In any case, only individuals that were not already evaluated with the chosen fidelity are evaluated, so this will usually only have an effect when the fidelity of surviving individuals changed between generations. |
| <code>fidelity_monotonic</code> | ( <code>logical(1)</code> )<br>Whether to only re-evaluate configurations for which the fidelity would increase. Default TRUE.   |

additional\_components  
 (ParamSet | NULL)  
 Additional components to optimize over, not included in search\_space, but possibly used for self-adaption. This must be the [ParamSet](#) of `mies_init_population()`'s `additional_component_sampler` argument.

## Value

[invisible data.table](#): the performance values returned when evaluating the offspring values through `eval_batch`.

## See Also

Other mies building blocks: [mies\\_evaluate\\_offspring\(\)](#), [mies\\_generate\\_offspring\(\)](#), [mies\\_get\\_fitnesses\(\)](#), [mies\\_init\\_population\(\)](#), [mies\\_select\\_from\\_archive\(\)](#), [mies\\_survival\\_comma\(\)](#), [mies\\_survival\\_plus\(\)](#)

## Examples

```
library("bbotk")
lgr::threshold("warn")

# Define the objective to optimize
objective <- ObjectiveRfun$new(
  fun = function(xs) {
    z <- exp(-xs$x^2 - xs$y^2) + 2 * exp(-(2 - xs$x)^2 - (2 - xs$y)^2)
    list(Obj = z)
  },
  domain = ps(x = p_dbl(-2, 4), y = p_dbl(-2, 4)),
  codomain = ps(Obj = p_dbl(tags = "maximize"))
)

# Get a new OptimInstance
oi <- OptimInstanceSingleCrit$new(objective,
  terminator = trm("evals", n_evals = 100)
)

budget_id = "y"

# Create an initial population with fidelity ("y") value 1
mies_init_population(oi, mu = 2, budget_id = budget_id, fidelity = 1)

oi$archive

# Re-evaluate these individuals with higher fidelity
mies_step_fidelity(oi, budget_id = budget_id, fidelity = 2)

oi$archive

# The following creates a new generation without killing the initial
# generation
offspring = data.frame(x = 0:1)
mies_evaluate_offspring(oi, offspring = offspring, budget_id = budget_id,
```

```

    fidelity = 3)

oi$archive

# Re-evaluate only individuals from last generation by setting current_gen_only
mies_step_fidelity(oi, budget_id = budget_id, fidelity = 4,
    current_gen_only = TRUE)

oi$archive

# Default: Re-evaluate all that *increase* fidelity: Only the initial
# population is re-evaluated here.
mies_step_fidelity(oi, budget_id = budget_id, fidelity = 3)

oi$archive

# To also re-evaluate individuals with *higher* fidelity, use
# 'fidelity_monotonic = FALSE'. This does not re-evaluate the points that already have
# the requested fidelity, however.
mies_step_fidelity(oi, budget_id = budget_id, fidelity = 3, fidelity_monotonic = FALSE)

oi$archive

```

---

|                     |   |
|---------------------|---|
| mies_survival_comma | <i>Choose Survivors According to the "Mu , Lambda" ("Comma") Strategy</i> |
|---------------------|---|

---

## Description

Choose survivors during a MIES iteration using the "Comma" survival strategy, i.e. selecting survivors from the latest generation only, using a [Selector](#) operator, and choosing "elites" from survivors from previous generations using a different [Selector](#) operator.

When `n_elite` is greater than the number of alive individuals from previous generations, then all these individuals from previous generations survive. In this case, it is possible that more than `mu - n_elite` individuals from the current generation survive. Similarly, when `mu` is greater than the number of alive individuals from the last generation, then all these individuals survive.

## Usage

```
mies_survival_comma(inst, mu, survival_selector, n_elite, elite_selector, ...)
```

## Arguments

|                   |   |
|-------------------|---|
| <code>inst</code> | ( <a href="#">OptimInstance</a> )<br>Optimization instance to evaluate.         |
| <code>mu</code>   | ( <a href="#">integer(1)</a> )<br>Population target size, non-negative integer. |

|                   |   |
|-------------------|---|
| survival_selector | <p>(Selector)</p> <p>Selector operator that selects surviving individuals depending on configuration values and objective results. When <code>survival_selector\$operate()</code> is called, then objectives that are being minimized are multiplied with -1 (through <code>mies_get_fitnesses</code>), since <code>Selector</code>s always try to maximize fitness. The <code>Selector</code> must be primed on <code>inst\$search_space</code>; this <i>includes</i> the "budget" component when performing multi-fidelity optimization. The given <code>Selector</code> may <i>not</i> return duplicates.</p>  |
| n_elite           | <p>(integer(1))</p> <p>Number of individuals to carry over from previous generations. <code>n_elite</code> individuals will be selected by <code>elite_selector</code>, while <code>mu - n_elite</code> will be selected by <code>survival_selector</code> from the most recent generation. <code>n_elite</code> may be 0 (no elitism), in which case only individuals from the newest generation survive. <code>n_elite</code> must be strictly smaller than <code>mu</code> to permit any optimization progress.</p>  |
| elite_selector    | <p>(Selector)</p> <p>Selector operator that selects "elites", i.e. surviving individuals from previous generations, depending on configuration values and objective results. When <code>elite_selector\$operate()</code> is called, then objectives that are being minimized are multiplied with -1 (through <code>mies_get_fitnesses()</code>), since <code>Selector</code>s always try to maximize fitness. The <code>Selector</code> must be primed on <code>inst\$search_space</code>; this <i>includes</i> the "budget" component when performing multi-fidelity optimization. The given <code>Selector</code> may <i>not</i> return duplicates.</p> |
| ...               | <p>(any)</p> <p>Ignored, for compatibility with other <code>mies_survival_*</code> functions.</p>   |

### Value

invisible `data.table`: The value of `inst$archive$data`, changed in-place with `eol` set to the current generation for non-survivors.

### See Also

Other `mies` building blocks: `mies_evaluate_offspring()`, `mies_generate_offspring()`, `mies_get_fitnesses()`, `mies_init_population()`, `mies_select_from_archive()`, `mies_step_fidelity()`, `mies_survival_plus()`

### Examples

```
set.seed(1)
library("bbotk")
lgr:::threshold("warn")

# Define the objective to optimize
objective <- ObjectiveRfun$new(
  fun = function(xs) {
    z <- exp(-xs$x^2 - xs$y^2) + 2 * exp(-(2 - xs$x)^2 - (2 - xs$y)^2)
    list(Obj = z)
```

```

    },
    domain = ps(x = p_dbl(-2, 4), y = p_dbl(-2, 4)),
    codomain = ps(Obj = p_dbl(tags = "maximize"))
  )

  # Get a new OptimInstance
  oi <- OptimInstanceSingleCrit$new(objective,
    terminator = trm("evals", n_evals = 100)
  )

  mies_init_population(inst = oi, mu = 3)
  # Usually the offspring is generated using mies_generate_offspring()
  # Here shorter for demonstration purposes.
  offspring = generate_design_random(oi$search_space, 3)$data
  mies_evaluate_offspring(oi, offspring = offspring)

  # State before: different generations of individuals. Alive individuals have
  # 'eol' set to 'NA'.
  oi$archive

  s = sel("best")
  s$prime(oi$search_space)
  mies_survival_comma(oi, mu = 3, survival_selector = s,
    n_elite = 2, elite_selector = s)

  # sel("best") lets only the best individuals survive.
  # mies_survival_comma selects from new individuals (generation 2 in this case)
  # and old individuals (all others) separately: n_elite = 2 from old,
  # mu - n_elite = 1 from new.
  # The surviving individuals have 'eol' set to 'NA'
  oi$archive

```

---

mies\_survival\_plus      *Choose Survivors According to the "Mu + Lambda" ("Plus") Strategy*

---

## Description

Choose survivors during a MIES iteration using the "Plus" survival strategy, i.e. combining all alive individuals from the latest and from prior generations indiscriminately and choosing survivors using a survival [Selector](#) operator.

When  $\mu$  is greater than the number of alive individuals, then all individuals survive.

## Usage

```
mies_survival_plus(inst, mu, survival_selector, ...)
```

## Arguments

`inst`                    ([OptimInstance](#))  
 Optimization instance to evaluate.

```

mu                (integer(1))
                  Population target size, non-negative integer.
survival_selector (Selector)
                  Selector operator that selects surviving individuals depending on configura-
                  tion values and objective results. When survival_selector$operate() is
                  called, then objectives that are being minimized are multiplied with -1 (through
                  mies_get_fitnesses), since Selectors always try to maximize fitness.
                  The Selector must be primed on inst$search_space; this includes the "bud-
                  get" component when performing multi-fidelity optimization.
                  The given Selector may not return duplicates.
...              (any)
                  Ignored, for compatibility with other mies_survival_* functions.

```

### Value

invisible `data.table`: The value of `inst$archive$data`, changed in-place with `eol` set to the current generation for non-survivors.

### See Also

Other mies building blocks: `mies_evaluate_offspring()`, `mies_generate_offspring()`, `mies_get_fitnesses()`, `mies_init_population()`, `mies_select_from_archive()`, `mies_step_fidelity()`, `mies_survival_comma()`

### Examples

```

set.seed(1)
library("bbotk")
lgr::threshold("warn")

# Define the objective to optimize
objective <- ObjectiveRfun$new(
  fun = function(xs) {
    z <- exp(-xs$x^2 - xs$y^2) + 2 * exp(-(2 - xs$x)^2 - (2 - xs$y)^2)
    list(Obj = z)
  },
  domain = ps(x = p_dbl(-2, 4), y = p_dbl(-2, 4)),
  codomain = ps(Obj = p_dbl(tags = "maximize"))
)

# Get a new OptimInstance
oi <- OptimInstanceSingleCrit$new(objective,
  terminator = trm("evals", n_evals = 100)
)

mies_init_population(inst = oi, mu = 3)
offspring = generate_design_random(oi$search_space, 2)$data
mies_evaluate_offspring(oi, offspring = offspring)

# State before: different generations of individuals. Alive individuals have
# 'eol' set to 'NA'.

```

```

oi$archive

s = sel("best")
s$prime(oi$search_space)
mies_survival_plus(oi, mu = 3, survival_selector = s)

# sel("best") lets only the three best individuals survive.
# The others have 'eol = 2' (the current generation).
oi$archive

```

---

mlr\_terminators\_budget

*Terminator that Limits Total Budget Component Evaluation*

---

### Description

[Terminator](#) that terminates after the sum (or similar aggregate) of a given "budget" search space component crosses a threshold.

### Dictionary

This [Terminator](#) can be created with the short access form [trm\(\)](#) ([trms\(\)](#) to get a list), or through the [dictionary mlr\\_terminators](#) in the following way:

```

# preferred
trm("budget")
trms("budget") # takes vector IDs, returns list of Terminators

# long form
mlr_terminators$get("budget")

```

### Configuration Parameters

- `budget :: numeric(1)`  
Total budget available, after which to stop. Not initialized and should be set to the desired value during construction.
- `aggregate :: function`  
Function taking a vector of values of the budget search space component, returning a scalar value to be compared to the budget configuration parameter. If this function returns a value greater or equal to budget the termination criterion is matched. Calling this function with NULL must return the lower bound of the budget value; percentage progress is reported as the progress from this lower bound to the value of budget. Initialized to `sum()`.

### Super class

`bbotk::Terminator` -> TerminatorBudget



## Methods

### Public methods:

- [TerminatorBudget\\$new\(\)](#)
- [TerminatorBudget\\$is\\_terminated\(\)](#)
- [TerminatorBudget\\$clone\(\)](#)

**Method** `new()`: Initialize the `TerminatorBudget` object.

*Usage:*

```
TerminatorBudget$new()
```

**Method** `is_terminated()`: Is TRUE if when the termination criterion is matched, FALSE otherwise.

*Usage:*

```
TerminatorBudget$is_terminated(archive)
```

*Arguments:*

archive [Archive](#) Archive to check.

*Returns:* `logical(1)`: Whether to terminate.

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
TerminatorBudget$clone(deep = FALSE)
```

*Arguments:*

deep Whether to make a deep clone.

## Examples

```
library("bbotk")
# Evaluate until sum of budget component of evaluated configs is >= 100
trm("budget", budget = 100)

# Evaluate until sum of two to the power of budget component is >= 100
trm("budget", budget = 1024, aggregate = function(x) sum(2 ^ x))
```

---

mlr\_terminators\_gens *Terminator that Counts OptimizerMies Generations*

---

## Description

[Terminator](#) that terminates after a given number of generations have passed in [OptimizerMies](#).

If [OptimizerMies](#) is started on an archive that already has evaluated configurations, these evaluations count as generation 0. If an initial, randomly sampled generation is generated by [OptimizerMies](#), it has generation number 1. Setting generation to 1 therefore terminates after the evaluation of the initial sample, *unless* no initial sample is generated by [OptimizerMies](#) and instead found in the

archive. generation set to 0 avoids any evaluation within `OptimizerMies` (but is ignored if no `dob` column is in the archive).

When doing multi-fidelity optimization, and fidelity of a configuration is increased because of a step in the fidelity schedule, or because they were sampled new and survived, then this fidelity refinement happens as part of an already started generation. This means termination at this fidelity refinement step is avoided.

## Dictionary

This `Terminator` can be created with the short access form `trm()` (`trms()` to get a list), or through the dictionary `mlr_terminators` in the following way:

```
# preferred
trm("gens")
trms("gens") # takes vector IDs, returns list of Terminators

# long form
mlr_terminators$get("gens")
```

## Configuration Parameters

- `generations :: integer(1)`  
Number of generations to evaluate, after which to stop. Not initialized and should be set to the desired value during construction.

## Super class

```
bbotk::Terminator -> TerminatorGenerations
```

## Methods

### Public methods:

- `TerminatorGenerations$new()`
- `TerminatorGenerations$is_terminated()`
- `TerminatorGenerations$clone()`

**Method** `new()`: Initialize the `TerminatorGenerations` object.

*Usage:*

```
TerminatorGenerations$new()
```

**Method** `is_terminated()`: Is TRUE if when the termination criterion is matched, FALSE otherwise.

*Usage:*

```
TerminatorGenerations$is_terminated(archive)
```

*Arguments:*

`archive` `Archive` Archive to check.

*Returns:* `logical(1)`: Whether to terminate.

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
TerminatorGenerations$clone(deep = FALSE)
```

*Arguments:*

`deep` Whether to make a deep clone.

## Examples

```
library("bbotk")
trm("gens", generations = 10)
```

---

mut

*Short Access Forms for Operators*

---

## Description

These functions complement [dict\\_mutators](#), [dict\\_recombinators](#), [dict\\_selectors](#) with functions in the spirit of [mlr3::mlr\\_sugar](#).

## Usage

```
mut(.key, ...)
muts(.keys, ...)
rec(.key, ...)
recs(.key, ...)
sel(.key, ...)
sels(.key, ...)
scl(.key, ...)
scls(.key, ...)
ftr(.key, ...)
ftrs(.key, ...)
```

## Arguments

`.key` (character(1))  
Key passed to the respective [dictionary](#) to retrieve the object.

|       |  |
|-------|--|
| ...   | (named list())<br>Named arguments passed to the constructor, to be set as parameters in the <a href="#">paradox::ParamSet</a> , or to be set as public field. See <a href="#">mlr3misc::dictionary_sugar_get()</a> for more details. |
| .keys | (character())<br>Keys passed to the respective <a href="#">dictionary</a> to retrieve multiple objects.  |

**Value**

- [Mutator](#) for `mut()`
- list of [Mutator](#) for `muts()`
- [Recombinator](#) for `rec()`.
- list of [Recombinator](#) for `recs()`.
- [Selector](#) for `sel()`.
- list of [Selector](#) for `sels()`.
- [Scalor](#) for `scl()`.
- list of [Scalor](#) for `scls()`.

**See Also**

Other dictionaries: [dict\\_filters](#), [dict\\_mutators](#), [dict\\_recombinators](#), [dict\\_scalors](#), [dict\\_selectors](#)

**Examples**

```
mut("gauss", sdev = 0.5)
rec("xounif")
sel("random")
scl("nondom")
```

---

Mutator

*Mutator Base Class*


---

**Description**

Base class representing mutation operations, inheriting from [MiesOperator](#).

Mutations get a table of individuals as input and return a table of modified individuals as output. Individuals are acted on as individuals: every line of output corresponds to the same line of input, and presence or absence of other input lines does not affect the result.

Mutation operations are performed in ES algorithms to facilitate exploration of the search space around individuals.

## Inheriting

Mutator is an abstract base class and should be inherited from. Inheriting classes should implement the private `$.mutate()` function. The user of the object calls `$operate()`, and the arguments are passed on to private `$.mutate()` after checking that the operator is primed, and that the values argument conforms to the primed domain. Typically, the `$initialize()` function should also be overloaded, and optionally the `$prime()` function; they should call their super equivalents.

In many cases, it is advisable to inherit from one of the abstract subclasses, such as [MutatorNumeric](#), or [MutatorDiscrete](#).

## Super class

```
miesmuschel::MiesOperator -> Mutator
```

## Methods

### Public methods:

- [Mutator\\$new\(\)](#)
- [Mutator\\$clone\(\)](#)

**Method** `new()`: Initialize base class components of the Mutator.

*Usage:*

```
Mutator$new(
  param_classes = c("ParamLgl", "ParamInt", "ParamDb1", "ParamFct"),
  param_set = ps(),
  packages = character(0),
  dict_entry = NULL,
  own_param_set = quote(self$param_set)
)
```

*Arguments:*

`param_classes` (character)

Classes of parameters that the operator can handle. May contain any of "ParamLgl", "ParamInt", "ParamDb1", "ParamFct". Default is all of them.

The `$param_classes` field will reflect this value.

`param_set` ([ParamSet](#) | list of expression)

Strategy parameters of the operator. This should be created by the subclass and given to `super$initialize()`. If this is a [ParamSet](#), it is used as the `MiesOperator`'s [ParamSet](#) directly. Otherwise it must be a list of expressions e.g. created by `alist()` that evaluate to [ParamSets](#), possibly referencing `self` and `private`. These [ParamSet](#) are then combined using a [ParamSetCollection](#). Default is the empty [ParamSet](#).

The `$param_set` field will reflect this value.

`packages` (character) Packages that need to be loaded for the operator to function. This should be declared so these packages can be loaded when operators run on parallel instances. Default is `character(0)`.

The `$packages` field will reflect this values.

`dict_entry` (character(1) | NULL)

Key of the class inside the [Dictionary](#) (usually one of `dict_mutators`, `dict_recombinators`,

`dict_selectors`), where it can be retrieved using a [short access function](#). May be NULL if the operator is not entered in a dictionary.

The `$dict_entry` field will reflect this value.

`own_param_set` (language)

An expression that evaluates to a [ParamSet](#) indicating the configuration parameters that are entirely owned by this operator class (and not proxied from a construction argument object).

This should be `quote(self$param_set)` (the default) when the `param_set` argument is not a list of expressions.

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
Mutator$clone(deep = FALSE)
```

*Arguments:*

`deep` Whether to make a deep clone.

### See Also

Other base classes: [FilterSurrogate](#), [Filter](#), [MiesOperator](#), [MutatorDiscrete](#), [MutatorNumeric](#), [OperatorCombination](#), [RecombinatorPair](#), [Recombinator](#), [Scalar](#), [SelectorScalar](#), [Selector](#)

Other mutators: [MutatorDiscrete](#), [MutatorNumeric](#), [OperatorCombination](#), [dict\\_mutators\\_cmpmaybe](#), [dict\\_mutators\\_erase](#), [dict\\_mutators\\_gauss](#), [dict\\_mutators\\_maybe](#), [dict\\_mutators\\_null](#), [dict\\_mutators\\_proxy](#), [dict\\_mutators\\_sequential](#), [dict\\_mutators\\_unif](#)

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MutatorDiscrete

*Discrete Mutator Base Class*

---

### Description

Base class for mutation operations on discrete individuals, inheriting from [Mutator](#).

MutatorDiscrete operators perform mutation on discrete (logical and factor valued) individuals. Inheriting operators implement the private `$.mutate_discrete()` function that is called once for each individual and is given a character vector.

### Inheriting

MutatorDiscrete is an abstract base class and should be inherited from. Inheriting classes should implement the private `$.mutate_discrete()` function. During `$operate()`, the `$.mutate_discrete()` function is called once for each individual, with the parameters values (the individual as a single character vector), and levels (a list of character containing the possible values for each element of values). Typically, `$initialize()` should also be overloaded.

### Super classes

`miesmuschel::MiesOperator -> miesmuschel::Mutator -> MutatorDiscrete`

## Methods

### Public methods:

- [MutatorDiscrete\\$new\(\)](#)
- [MutatorDiscrete\\$clone\(\)](#)

**Method** `new()`: Initialize base class components of the `MutatorNumeric`.

#### Usage:

```
MutatorDiscrete$new(
  param_classes = c("ParamLgl", "ParamFct"),
  param_set = ps(),
  packages = character(0),
  dict_entry = NULL,
  own_param_set = quote(self$param_set)
)
```

#### Arguments:

`param_classes` (character)

Classes of parameters that the operator can handle. May contain any of "ParamLgl", "ParamFct". Default is both of them.

The `$param_classes` field will reflect this value.

`param_set` ([ParamSet](#) | list of expression)

Strategy parameters of the operator. This should be created by the subclass and given to `super$initialize()`. If this is a [ParamSet](#), it is used as the `MiesOperator`'s [ParamSet](#) directly. Otherwise it must be a list of expressions e.g. created by `alist()` that evaluate to [ParamSets](#), possibly referencing `self` and `private`. These [ParamSet](#) are then combined using a [ParamSetCollection](#). Default is the empty [ParamSet](#).

The `$param_set` field will reflect this value.

`packages` (character) Packages that need to be loaded for the operator to function. This should be declared so these packages can be loaded when operators run on parallel instances. Default is `character(0)`.

The `$packages` field will reflect this values.

`dict_entry` (character(1) | NULL)

Key of the class inside the [Dictionary](#) (usually one of `dict_mutators`, `dict_recombinators`, `dict_selectors`), where it can be retrieved using a [short access function](#). May be NULL if the operator is not entered in a dictionary.

The `$dict_entry` field will reflect this value.

`own_param_set` (language)

An expression that evaluates to a [ParamSet](#) indicating the configuration parameters that are entirely owned by this operator class (and not proxied from a construction argument object).

This should be `quote(self$param_set)` (the default) when the `param_set` argument is not a list of expressions.

**Method** `clone()`: The objects of this class are cloneable with this method.

#### Usage:

```
MutatorDiscrete$clone(deep = FALSE)
```

#### Arguments:

`deep` Whether to make a deep clone.

**See Also**

Other base classes: [FilterSurrogate](#), [Filter](#), [MiesOperator](#), [MutatorNumeric](#), [Mutator](#), [OperatorCombination](#), [RecombinatorPair](#), [Recombinator](#), [Scalor](#), [SelectorScalar](#), [Selector](#)

Other mutators: [MutatorNumeric](#), [Mutator](#), [OperatorCombination](#), [dict\\_mutators\\_cmpmaybe](#), [dict\\_mutators\\_erase](#), [dict\\_mutators\\_gauss](#), [dict\\_mutators\\_maybe](#), [dict\\_mutators\\_null](#), [dict\\_mutators\\_proxy](#), [dict\\_mutators\\_sequential](#), [dict\\_mutators\\_unif](#)

---

 MutatorNumeric

*Numeric Mutator Base Class*


---

**Description**

Base class for mutation operations on numeric and integer valued individuals, inheriting from [Mutator](#).

MutatorNumeric operators perform mutation on numeric (integer and real valued) individuals. Inheriting operators implement the private \$.mutate\_numeric() function that is called once for each individual and is given a numeric vector.

**Inheriting**

MutatorNumeric is an abstract base class and should be inherited from. Inheriting classes should implement the private \$.mutate\_numeric() function. During \$operate(), the \$.mutate\_numeric() function is called once for each individual, with the parameters values (the individual as a single numeric vector), lowers and uppers (numeric vectors, the lower and upper bounds for each component of values). Typically, \$initialize() should also be overloaded.

[MutatorNumerics](#) that perform real-valued operations, such as e.g. [MutatorGauss](#), operate on integers by widening the lower and upper bounds of integer components by 0.5, applying their operation, and rounding resulting values to the nearest integer (while always staying inside bounds).

**Super classes**

[miesmuschel::MiesOperator](#) -> [miesmuschel::Mutator](#) -> MutatorNumeric

**Methods****Public methods:**

- [MutatorNumeric\\$new\(\)](#)
- [MutatorNumeric\\$clone\(\)](#)

**Method** new(): Initialize base class components of the MutatorNumeric.

*Usage:*



```

MutatorNumeric$new(
  param_classes = c("ParamInt", "ParamDb1"),
  param_set = ps(),
  packages = character(0),
  dict_entry = NULL,
  own_param_set = quote(self$param_set)
)

```

*Arguments:*

`param_classes` (character)

Classes of parameters that the operator can handle. May contain any of "ParamInt", "ParamDb1". Default is both of them.

The `$param_classes` field will reflect this value.

`param_set` ([ParamSet](#) | list of expression)

Strategy parameters of the operator. This should be created by the subclass and given to `super$initialize()`. If this is a [ParamSet](#), it is used as the `MiesOperator`'s [ParamSet](#) directly. Otherwise it must be a list of expressions e.g. created by `alist()` that evaluate to [ParamSets](#), possibly referencing `self` and `private`. These [ParamSet](#) are then combined using a [ParamSetCollection](#). Default is the empty [ParamSet](#).

The `$param_set` field will reflect this value.

`packages` (character) Packages that need to be loaded for the operator to function. This should be declared so these packages can be loaded when operators run on parallel instances. Default is `character(0)`.

The `$packages` field will reflect this values.

`dict_entry` (character(1) | NULL)

Key of the class inside the [Dictionary](#) (usually one of `dict_mutators`, `dict_recombinators`, `dict_selectors`), where it can be retrieved using a [short access function](#). May be NULL if the operator is not entered in a dictionary.

The `$dict_entry` field will reflect this value.

`own_param_set` (language)

An expression that evaluates to a [ParamSet](#) indicating the configuration parameters that are entirely owned by this operator class (and not proxied from a construction argument object).

This should be `quote(self$param_set)` (the default) when the `param_set` argument is not a list of expressions.

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
MutatorNumeric$clone(deep = FALSE)
```

*Arguments:*

`deep` Whether to make a deep clone.

**See Also**

Other base classes: [FilterSurrogate](#), [Filter](#), [MiesOperator](#), [MutatorDiscrete](#), [Mutator](#), [OperatorCombination](#), [RecombinatorPair](#), [Recombinator](#), [Scalar](#), [SelectorScalar](#), [Selector](#)

Other mutators: [MutatorDiscrete](#), [Mutator](#), [OperatorCombination](#), [dict\\_mutators\\_cmpmaybe](#), [dict\\_mutators\\_erase](#), [dict\\_mutators\\_gauss](#), [dict\\_mutators\\_maybe](#), [dict\\_mutators\\_null](#), [dict\\_mutators\\_proxy](#), [dict\\_mutators\\_sequential](#), [dict\\_mutators\\_unif](#)

## Description

Combines multiple operators and makes operator-configuration parameters self-adaptive.

The OperatorCombination operators combine operators for different subspaces of individuals by wrapping other MiesOperators given during construction. Different MiesOperators are assigned to different components or sets of components and operate on them independently of the rest of the components or the other operators. An operator can be assigned to a single component by giving it in operators with the name of the component, or to multiple components by giving it in operators with the name of a *group*. Groups are created by the groups argument, but several default groups that catch components by type exist.

## Details

Operators can be made *self-adaptive* by coupling their configuration parameter values to values in individuals. This is done by giving functions in adaptations; these functions are executed for each individual before an operator is applied, and the result given to a named operator configuration parameter.

OperatorCombination is the base class from which MutatorCombination and RecombinatorCombination inherit. The latter two are to be used for Mutator and Recombinator objects, respectively.

Besides groups created with the groups construction argument, there are special groups that all unnamed operators fall into based on their Param class: "ParamInt", "ParamDbl", "ParamFct", and "ParamLgl". A component of an individual that is not named directly in operators or made part of a group in groups is automatically in one of these special groups. There is furthermore a special catch-all group "ParamAny", which catches all components that are not operated directly, not in a group, and not in another special group that is itself named directly or in a group. I.e., all components that would otherwise have no assigned operation.

RecombinatorCombination can only combine operators where \$n\_indivs\_in and \$n\_indivs\_out can be combined. This is currently supported either when \$n\_indivs\_in and \$n\_indivs\_out for each operator are the same (but \$n\_indivs\_in may be unequal \$n\_indivs\_out in each of them); or when \$n\_indivs\_in is equal to \$n\_indivs\_out for each operator and the set of all \$n\_indivs\_in that occur contains 1 and one more integer. \$n\_indivs\_in and \$n\_indivs\_out for the resulting RecombinatorCombination operator will be set the maximum of occurring \$n\_indivs\_in and \$n\_indivs\_out, respectively.

## Supported Operand Types

Supported Param classes are calculated based on the supported classes of the wrapped operators. They are frequently just the set union of supported classes, unless inference can be drawn from type-specific groups that an operator is assigned to. If e.g. an operator that supports ParamDbl and ParamInt is assigned to group "ParamInt", and an operator that supports ParamLgl is assigned to component "a", then the result will support ParamLgl and ParamInt only.

### Configuration Parameters

The `OperatorCombination` has the configuration parameters of all encapsulated `MiesOperators`, minus the configuration parameters that are named in the adaptations. Configuration parameter names are prefixed with the name of the `MiesOperator` in the operators list.

### Dictionary

This `Mutator` can be created with the short access form `mut()` (`muts()` to get a list), or through the the dictionary `dict_mutators` in the following way:

```
# preferred:
mut("combine", <operators>, ...)
muts("combine", <operators>, ...) # takes vector IDs, returns list of Mutators

# long form:
dict_mutators$get("combine", <operators>, ...)
```

This `Recombinator` can be created with the short access form `rec()` (`recs()` to get a list), or through the the dictionary `dict_recombinators` in the following way:

```
# preferred:
rec("combine", <operators>, ...)
recs("combine", <operators>, ...) # takes vector IDs, returns list of Recombinators

# long form:
dict_recombinators$get("combine", <operators>, ...)
```

### Super class

```
miesmuschel::MiesOperator -> OperatorCombination
```

### Active bindings

```
operators (named list of MiesOperator)
  List of operators to apply to components of individuals, as set during construction. Read-only.
groups (named list of character)
  List of groups that operators can act on, as set during construction. Read-only.
adaptions (named list of function)
  List of functions used for self-adaption of operators, as set during construction. Read-only.
binary_fct_as_logical (logical(1))
  Whether to treat binary ParamFct components of ParamSets as ParamLgl with respect to the
  special groups "ParamLgl" and "ParamFct", as set during construction. Read-only.
on_type_not_present (character(1))
  Action to perform during $prime() when an operator is assigned to a type special group but
  there is no component available that falls in this group. See the construction argument. Can
  be changed during the object's lifetime.
```

on\_name\_not\_present (character(1))

Action to perform during \$prime() when an operator is assigned to a specifically named component, but the component is not present. See the construction argument. Can be changed during the object's lifetime.

## Methods

### Public methods:

- [OperatorCombination\\$new\(\)](#)
- [OperatorCombination\\$prime\(\)](#)
- [OperatorCombination\\$clone\(\)](#)

**Method new():** Initialize the OperatorCombination object.

*Usage:*

```
OperatorCombination$new(
  operators,
  groups = list(),
  adaption = list(),
  binary_fct_as_logical = FALSE,
  on_type_not_present = "warn",
  on_name_not_present = "stop",
  granularity = 1,
  dict_entry = NULL,
  dict_shortaccess = NULL
)
```

*Arguments:*

operators (named list of [MiesOperator](#))

List of operators to apply to components of individuals. Names are either names of individual components, or group names which are either as defined through groups or special groups. Individual components can only be member of either a (non-special) group or named in operators, so a name that occurs in operators may not be a member of a group as defined in groups.

The \$operators field will reflect this value.

groups (named list of character)

List of groups that operators can act on. Names of this list define new groups. The content of each list element contains the names of components or special groups (a [Param](#) subclass name or "ParamAny") to subsume under the group. Individual components can only be member of either a (non-special) group or named in operators, so a name that occurs in operators may not be a member of a group as defined in groups. The default is the empty list.

The \$groups field will reflect this value.

adaption (named list of function)

List of functions used for self-adaption of operators. The names of the list must be names of configuration parameters of wrapped operators, prefixed with the corresponding name in the operators list. This is the same name as the configuration parameter would otherwise have if exposed by the OperatorCombination object. The values in the list must be functions that receive a single input, the individual or individuals being operated on, as a [data.table](#).

It must return a value that is then assigned to the configuration parameter of the operator to which it pertains. Note that `MutatorCombination` adaption functions are always called with a `data.table` containing a single row, while `RecombinatorCombination` adaption functions are called with `data.tables` with multiple rows according to `$n_indivs_in`. In both cases, the return value must be a scalar. The default is the empty list.

The `$adaption` field will reflect this value.

`binary_fct_as_logical` (logical(1))

Whether to treat binary `ParamFct` components of `ParamSets` as `ParamLgl` with respect to the special groups "ParamLgl" and "ParamFct". This does *not* perform any conversion, so a `MiesOperator` assigned to the "ParamLgl" special group when `binary_fct_as_logical` is TRUE and there are binary `ParamFcts` present will receive a factorial value and must also support `ParamFct` in this case. This is checked during `$prime()`, but not during construction. Default is FALSE.

The `$binary_fct_as_logical` field will reflect this value.

`on_type_not_present` (character(1))

Action to perform during `$prime()` when an operator is assigned to a type special group but there is no component available that falls in this group, either because no components of the respective type are present, or because all these components are also directly named in operators or in groups. One of "quiet" (do nothing), "warn" (give warning, default), or "stop" (generate an error).

The writable `$on_type_not_present` field will reflect this value.

`on_name_not_present` (character(1))

Action to perform during `$prime()` when an operator is assigned to a specifically named component, but the component is not present. One of "quiet" (do nothing), "warn" (give warning), or "stop" (generate an error, default).

The writable `$on_name_not_present` field will reflect this value.

`granularity` (integer(1))

At what granularity to query adaptations for sets of individuals. Functions in adaptations are always called once per `granularity` individuals in input values, and the function argument in these calls will then have `granularity` number of rows. This is used internally, it is set to 1 for `MutatorCombination`, and to `$n_indivs_in` for `RecombinatorCombination`.

`dict_entry` (character(1) | NULL)

Key of the class inside the `Dictionary` (usually one of `dict_mutators`, `dict_recombinators`, `dict_selectors`), where it can be retrieved using a `short access function`. May be NULL if the operator is not entered in a dictionary.

The `$dict_entry` field will reflect this value.

`dict_shortaccess` (character(1) | NULL)

Name of the `Dictionary` short access function in which the operator is registered. This is used to inform the user about how to construct a given object. Should ordinarily be one of "mut", "rec", "sel".

The `$dict_shortaccess` field will reflect this value.

**Method** `prime()`: See `MiesOperator` method. Primes both this operator, as well as the wrapped operators given to operators during construction. Priming of wrapped operators happens according to component assignments to wrapped operators.

*Usage:*

```
OperatorCombination$prime(param_set)
```

*Arguments:*

param\_set ([ParamSet](#))  
 Passed to [MiesOperator\\$prime\(\)](#).

*Returns:* [invisible](#) self.

**Method** [clone\(\)](#): The objects of this class are cloneable with this method.

*Usage:*

[OperatorCombination\\$clone\(deep = FALSE\)](#)

*Arguments:*

deep Whether to make a deep clone.

### Super classes

[miesmuschel::MiesOperator](#) -> [miesmuschel::OperatorCombination](#) -> [MutatorCombination](#)

### Methods

#### Public methods:

- [MutatorCombination\\$new\(\)](#)
- [MutatorCombination\\$clone\(\)](#)

**Method** [new\(\)](#): Initialize the [MutatorCombination](#) object.

*Usage:*

```
MutatorCombination$new(
  operators = list(),
  groups = list(),
  adaptions = list(),
  binary_fct_as_logical = FALSE,
  on_type_not_present = "warn",
  on_name_not_present = "stop"
)
```

*Arguments:*

operators see above.

groups see above.

adaptions see above.

binary\_fct\_as\_logical see above.

on\_type\_not\_present see above.

on\_name\_not\_present see above.

**Method** [clone\(\)](#): The objects of this class are cloneable with this method.

*Usage:*

[MutatorCombination\\$clone\(deep = FALSE\)](#)

*Arguments:*

deep Whether to make a deep clone.

**Super classes**

`miesmuschel::MiesOperator` -> `miesmuschel::OperatorCombination` -> `RecombinatorCombination`

**Active bindings**

`n_indivs_in` (`integer(1)`)

Number of individuals to consider at the same time. When operating, the number of input individuals must be divisible by this number.

`n_indivs_out` (`integer(1)`)

Number of individuals produced for each group of `$n_indivs_in` individuals.

**Methods****Public methods:**

- `RecombinatorCombination$new()`
- `RecombinatorCombination$clone()`

**Method** `new()`: Initialize the `RecombinatorCombination` object.

*Usage:*

```
RecombinatorCombination$new(
  operators = list(),
  groups = list(),
  adaptations = list(),
  binary_fct_as_logical = FALSE,
  on_type_not_present = "warn",
  on_name_not_present = "stop"
)
```

*Arguments:*

`operators` see above.

`groups` see above.

`adaptations` see above.

`binary_fct_as_logical` see above.

`on_type_not_present` see above.

`on_name_not_present` see above.

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
RecombinatorCombination$clone(deep = FALSE)
```

*Arguments:*

`deep` Whether to make a deep clone.

**See Also**

Other base classes: [FilterSurrogate](#), [Filter](#), [MiesOperator](#), [MutatorDiscrete](#), [MutatorNumeric](#), [Mutator](#), [RecombinatorPair](#), [Recombinator](#), [Scalar](#), [SelectorScalar](#), [Selector](#)

Other mutators: [MutatorDiscrete](#), [MutatorNumeric](#), [Mutator](#), [dict\\_mutators\\_cmpmaybe](#), [dict\\_mutators\\_erase](#), [dict\\_mutators\\_gauss](#), [dict\\_mutators\\_maybe](#), [dict\\_mutators\\_null](#), [dict\\_mutators\\_proxy](#), [dict\\_mutators\\_sequential](#), [dict\\_mutators\\_unif](#)

Other mutator wrappers: [dict\\_mutators\\_cmpmaybe](#), [dict\\_mutators\\_maybe](#), [dict\\_mutators\\_proxy](#), [dict\\_mutators\\_sequential](#)

Other recombinators: [RecombinatorPair](#), [Recombinator](#), [dict\\_recombinators\\_cmpmaybe](#), [dict\\_recombinators\\_converge](#), [dict\\_recombinators\\_cvxpair](#), [dict\\_recombinators\\_maybe](#), [dict\\_recombinators\\_null](#), [dict\\_recombinators\\_proxy](#), [dict\\_recombinators\\_sbx](#), [dict\\_recombinators\\_sequential](#), [dict\\_recombinators\\_swap](#), [dict\\_recombinators\\_xona](#), [dict\\_recombinators\\_xounif](#)

Other recombinator wrappers: [dict\\_recombinators\\_cmpmaybe](#), [dict\\_recombinators\\_maybe](#), [dict\\_recombinators\\_proxy](#), [dict\\_recombinators\\_sequential](#)

**Examples**

```
set.seed(1)
data = data.frame(x = 0, y = 0, a = TRUE, b = "a",
  stringsAsFactors = FALSE) # necessary for R <= 3.6
p = ps(x = p_dbl(-1, 1), y = p_dbl(-1, 1), a = p_lgl(), b = p_fct(c("a", "b")))

# Demo operators:
m0 = mut("null") # no mutation
msmall = mut("gauss", sdev = 0.1) # mutates to small value around 0
mbig = mut("gauss", sdev = 100) # likely mutates to +1 or -1
mflip = mut("unif", can_mutate_to_same = FALSE) # flips TRUE/"a" to FALSE/"b"

# original:
data

# operators by name
op = mut("combine", operators = list(x = msmall, y = mbig, a = m0, b = mflip))
op$prime(p)
op$operate(data)

# operators by type
op = mut("combine",
  operators = list(ParamDbl = msmall, ParamLgl = m0, ParamFct = mflip)
)
op$prime(p)
op$operate(data)

# the binary ParamFct 'b' counts as 'ParamLgl' when
# 'binary_fct_as_logical' is set to 'TRUE'.
op = mut("combine",
  operators = list(ParamDbl = msmall, ParamLgl = m0),
  binary_fct_as_logical = TRUE
)
op$prime(p)
```



```

op$operate(data)

# operators by type; groups can be mixed types
op = mut("combine",
  operators = list(group1 = m0, group2 = msmall, group3 = mflip),
  groups = list(group1 = c("a", "x"), group2 = "y", group3 = "b")
)
op$prime(p)
op$operate(data)

# Special type-groups can be used inside groups.
op = mut("combine",
  operators = list(group1 = m0, b = mflip),
  groups = list(group1 = c("ParamDbl", "a"))
)
op$prime(p)
op$operate(data)

# Type-groups only capture all parameters that were not caught by name.
# The special 'ParamAny' group captures all that is left.
op = mut("combine",
  operators = list(ParamAny = m0, ParamDbl = msmall, x = mbig)
)
op$prime(p)
op$operate(data)

# Configuration parameters are named by names in the 'operators' list.
op$param_set

###
# Self-adaption:
# In this example, the 'ParamDbl''s operation is changed depending on the
# value of 'b'.
op = mut("combine",
  operators = list(ParamAny = m0, ParamLgl = mflip, ParamDbl = msmall),
  adaptations = list(ParamDbl.sdev = function(x) if (x$a) 100 else 0.1)
)
op$prime(p)

data2 = data[c(1, 1, 1, 1), ]
data2$a = c(TRUE, TRUE, FALSE, FALSE)

data2
# Note the value of x$a gets used line-wise, and that it is used *before*
# being flipped here. So the first two lines get large mutations, even though
# they have 'a' 'FALSE' after the operation.
op$operate(data2)

```

## Description

Perform optimization using evolution strategies. `OptimizerMies` and `TunerMies` implement a standard ES optimization algorithm, performing initialization first, followed by a loop of performance evaluation, survival selection, parent selection, mutation, and recombination to generate new individuals to be evaluated. Currently, two different survival modes ("comma" and "plus") are supported. Multi-fidelity optimization, similar to the "rolling-tide" algorithm described in Fieldsend (2014), is supported. The modular design and reliance on `MiesOperator` objects to perform central parts of the optimization algorithm makes this `Optimizer` highly flexible and configurable. In combination with `OperatorCombination` mutators and recombinators, an algorithm as presented in Li (2013) can easily be implemented.

`OptimizerMies` implements a standard evolution strategies loop:

1. Prime operators, using `mies_prime_operators()`
2. Initialize and evaluate population, using `mies_init_population()`
3. Generate offspring by selecting parents, recombining and mutating them, using `mies_generate_offspring()`
4. Evaluate performance, using `mies_evaluate_offspring()`
5. Select survivors, using either `mies_survival_plus()` or `mies_survival_comma()`, depending on the `survival_strategy` configuration parameter
6. Optionally, evaluate survivors with higher fidelity if the multi-fidelity functionality is being used
7. Jump to 3.

## Terminating

As with all optimizers, `Terminators` are used to end optimization after a specific number of evaluations were performed, time elapsed, or other conditions are satisfied. Of particular interest is `TerminatorGenerations`, which terminates after a number of generations were evaluated in `OptimizerMies`. The initial population counts as generation 1, its offspring as generation 2 etc.; fidelity refinements (step 6. in the algorithm description above) are always included in their generation, `TerminatorGenerations` avoids terminating right before they are evaluated. Other terminators may, however, end the optimization process at any time.

## Multi-Fidelity

`miesmuschel` provides a simple multi-fidelity optimization mechanism that allows both the refinement of fidelity as the optimization progresses, as well as fidelity refinement within each generation. When `multi_fidelity` is `TRUE`, then one search space component of the `OptimInstance` must have the "budget" tag, which is then optimized as the "budget" component. This means that the value of this component is determined by the `fidelity/fidelity_offspring` parameters, which are functions that get called whenever individuals get evaluated. The `fidelity` function is evaluated before step 2 and before every occurrence of step 6 in the algorithm, it returns the value of the budget search space component that all individuals that survive the current generation should be evaluated with. `fidelity_offspring` is called before step 4 and determines the fidelity that newly sampled offspring individuals should be evaluated with; it may be desirable to set this to a lower value than `fidelity` to save budget when preliminarily evaluating newly sampled individuals that may or may not perform well compared to already sampled individuals. Individuals that survive the generation

and are not removed in step 5 will be re-evaluated with the fidelity-value in step 6 before the next loop iteration.

fidelity and fidelity\_offspring must have arguments inst, budget\_id, last\_fidelity and last\_fidelity\_offspring. inst is the [OptimInstance](#) being optimized, the functions can use it to determine the progress of the optimization, e.g. query the current generation with [mies\\_generation](#). budget\_id identifies the search space component being used as budget parameter. last\_fidelity and last\_fidelity\_offspring contain the last values given by fidelity / fidelity\_offspring. Should the offspring-fidelity (as returned by fidelity\_offspring) always be the same as the parent generation fidelity (as returned by fidelity), for example, then fidelity\_offspring can be set to a function that just returns last\_fidelity; this is actually the behaviour that fidelity\_offspring is initialized with.

OptimizerMies avoids re-evaluating individuals if the fidelity parameter does not change. This means that setting fidelity and fidelity\_offspring to the same value avoids re-evaluating individuals in step 6. When fidelity\_monotonic is TRUE, re-evaluation is also avoided should the desired fidelity parameter value decrease. When fidelity\_current\_gen\_only is TRUE, then step 6 only re-evaluates individuals that were created in the current generation (in the previous step 4) and sets the fidelity for individuals that are created in step 6, but it does not re-evaluate individuals that survived from earlier generations or were already in the [OptimInstance](#) when optimization started; it is recommended to leave this value at TRUE which it is initialized with.

### Additional Components

The search space over which the optimization is performed is fundamentally tied to the [Objective](#), and therefore to the [OptimInstance](#) given to `OptimizerMies$optimize()`. However, some advanced Evolution Strategy based algorithms may need to make use of additional search space components that are independent of the particular objective. An example is self-adaption as implemented in [OperatorCombination](#), where one or several components can be used to adjust operator behaviour. These additional components are supplied to the optimizer through the `additional_component_sampler` configuration parameter, which takes a [Sampler](#) object. This object both has an associated [ParamSet](#) which represents the additional components that are present, and it provides a method for generating the initial values of these components. The search space that is seen by the [MiesOperators](#) is then the union of the [OptimInstance](#)'s [ParamSet](#), and the [Sampler](#)'s [ParamSet](#).

### Configuration Parameters

OptimizerMies has the configuration parameters of the mutator, recombinator, parent\_selector, survival\_selector, init\_selector, and, if given, elite\_selector operator given during construction, and prefixed according to the name of the argument (mutator's configuration parameters are prefixed "mutator." etc.). When using the construction arguments' default values, they are all "proxy" operators: [MutatorProxy](#), [RecombinatorProxy](#) and [SelectorProxy](#). This means that the respective configuration parameters become `mutator.operation`, `recombinator.operation` etc., so the operators themselves can be set via configuration parameters in this case.

Further configuration parameters are:

- `lambda :: integer(1)`  
Offspring size: Number of individuals that are created and evaluated anew for each generation. This is equivalent to the `lambda` parameter of [mies\\_generate\\_offspring\(\)](#), see there for more information. Must be set by the user.

- `mu :: integer(1)`  
Population size: Number of individuals that are sampled in the beginning, and which are selected with each survival step. This is equivalent to the `mu` parameter of `mies_init_population()`, see there for more information. Must be set by the user.
- `survival_strategy :: character(1)`  
May be "plus", or, if the `elite_selector` construction argument is not NULL, "comma": Choose whether `mies_survival_plus()` or `mies_survival_comma()` is used for survival selection. Initialized to "plus".
- `n_elite :: integer(1)`  
Only if the `elite_selector` construction argument is not NULL, and only valid when `survival_strategy` is "comma": Number of elites, i.e. individuals from the parent generation, to keep during "Comma" survival. This is equivalent to the `n_elite` parameter of `mies_survival_comma()`, see there for more information.
- `initializer :: function`  
Function that generates the initial population as a `Design` object, with arguments `param_set` and `n`, functioning like `paradox::generate_design_random` or `paradox::generate_design_lhs`. This is equivalent to the `initializer` parameter of `mies_init_population()`, see there for more information. Initialized to `generate_design_random()`.
- `additional_component_sampler :: Sampler | NULL`  
Additional components that may be part of individuals as seen by mutation, recombination, and selection `MiesOperators`, but that are not part of the search space of the `OptimInstance` being optimized. This is equivalent to the `additional_component_sampler` parameter of `mies_init_population()`, see there for more information. Initialized to NULL (no additional components).
- `fidelity :: function`  
Only if the `multi_fidelity` construction argument is TRUE: Function that determines the value of the "budget" component of surviving individuals being evaluated when doing multi-fidelity optimization. It must have arguments named `inst`, `budget_id`, `last_fidelity` and `last_fidelity_offspring`, see the "Multi-Fidelity"-section for more details. Its return value is given to `mies_init_population()` and `mies_step_fidelity()`. When this configuration parameter is present (i.e. `multi_fidelity` is TRUE), then it is initialized to a function returning the value 1.
- `fidelity_offspring :: function`  
Only if the `multi_fidelity` construction argument is TRUE: Function that determines the value of the "budget" component of newly sampled offspring individuals being evaluated when doing multi-fidelity optimization. It must have arguments named `inst`, `budget_id`, `last_fidelity` and `last_fidelity_offspring`, see the "Multi-Fidelity"-section for more details. Its return value is given to `mies_evaluate_offspring()`. When this configuration parameter is present (i.e. `multi_fidelity` is TRUE), then it is initialized to a function returning the value of `last_fidelity`, i.e. the value returned by the last call to the `fidelity` configuration parameter. This is the recommended value when `fidelity` should not change within a generation, since this means that survivor selection is performed with individuals that were evaluated with the same `fidelity` (at least if `fidelity_current_gen_only` is also set to FALSE).
- `fidelity_current_gen_only :: logical(1)`  
Only if the `multi_fidelity` construction argument is TRUE: When doing `fidelity` refinement in `mies_step_fidelity()`, whether to refine all individuals with different budget component, or

only individuals created in the current generation. This is equivalent to the `current_gen_only` parameter of `mies_step_fidelity()`, see there for more information.

When this configuration parameter is present (i.e. `multi_fidelity` is `TRUE`), then it is initialized to `FALSE`, the recommended value.

- `fidelity_monotonic :: logical(1)`  
Only if the `multi_fidelity` construction argument is `TRUE`: Whether to only do fidelity refinement in `mies_step_fidelity()` for individuals for which the when budget component value would *increase*. This is equivalent to the `monotonic` parameter of `mies_step_fidelity()`, see there for more information.  
When this configuration parameter is present (i.e. `multi_fidelity` is `TRUE`), then it is initialized to `TRUE`. When optimization is performed on problems that have a categorical "budget" parameter, then this value should be set to `FALSE`.

### Super class

`bbotk::Optimizer` -> `OptimizerMies`

### Active bindings

`mutator` (`Mutator`)

Mutation operation to perform during `mies_generate_offspring()`.

`recombinator` (`Recombinator`)

Recombination operation to perform during `mies_generate_offspring()`.

`parent_selector` (`Selector`)

Parent selection operation to perform during `mies_generate_offspring()`.

`survival_selector` (`Selector`)

Survival selection operation to use in `mies_survival_plus()` or `mies_survival_comma()`.

`elite_selector` (`Selector` | `NULL`)

Elite selector used in `mies_survival_comma()`.

`init_selector` (`Selector`)

Selection operation to use when there are more than `mu` individuals present at the beginning of the optimization.

`param_set` (`ParamSet`)

Configuration parameters of the optimization algorithm.

### Methods

#### Public methods:

- `OptimizerMies$new()`
- `OptimizerMies$clone()`

**Method** `new()`: Initialize the `OptimizerMies` object.

*Usage:*

```
OptimizerMies$new(
  mutator = MutatorProxy$new(),
  recombinator = RecombinatorProxy$new(),
```

```

parent_selector = SelectorProxy$new(),
survival_selector = SelectorProxy$new(),
elite_selector = NULL,
init_selector = survival_selector,
multi_fidelity = FALSE
)

```

*Arguments:*

mutator ([Mutator](#))

Mutation operation to perform during `mies_generate_offspring()`, see there for more information. Default is [MutatorProxy](#), which exposes the operation as a configuration parameter of the optimizer itself.

The `$mutator` field will reflect this value.

recombinator ([Recombinator](#))

Recombination operation to perform during `mies_generate_offspring()`, see there for more information. Default is [RecombinatorProxy](#), which exposes the operation as a configuration parameter of the optimizer itself. Note: The default [RecombinatorProxy](#) has `$n_indivs_in` set to 2, so to use recombination operations with more than two inputs, or to use population size of 1, it may be necessary to construct this argument explicitly.

The `$recombinator` field will reflect this value.

parent\_selector ([Selector](#))

Parent selection operation to perform during `mies_generate_offspring()`, see there for more information. Default is [SelectorProxy](#), which exposes the operation as a configuration parameter of the optimizer itself.

The `$parent_selector` field will reflect this value.

survival\_selector ([Selector](#))

Survival selection operation to use in `mies_survival_plus()` or `mies_survival_comma()` (depending on the `survival_strategy` configuration parameter), see there for more information. Default is [SelectorProxy](#), which exposes the operation as a configuration parameter of the optimizer itself.

The `$survival_selector` field will reflect this value.

elite\_selector ([Selector](#) | NULL)

Elite selector used in `mies_survival_comma()`, see there for more information. "Comma" selection is only available when this argument is not NULL. Default NULL.

The `$elite_selector` field will reflect this value.

init\_selector ([Selector](#))

Survival selection operation to give to the `survival_selector` argument of `mies_init_population()`; it is used if the [OptimInstance](#) being optimized already contains more (alive) individuals than `mu`. Default is the value given to `survival_selector`. The `$init_selector` field will reflect this value.

multi\_fidelity (logical(1))

Whether to enable multi-fidelity optimization. When this is TRUE, then the [OptimInstance](#) being optimized must contain a [Param](#) tagged "budget", which is then used as the "budget" search space component, determined by `fidelity` and `fidelity_offspring` instead of by the [MiesOperators](#) themselves. For multi-fidelity optimization, the `fidelity`, `fidelity_offspring`, `fidelity_current_gen_only`, and `fidelity_monotonic` configuration parameters must be given to determine multi-fidelity behaviour. (While the initial values for most of these are probably good for most cases in which more budget implies higher fidelity, at least the `fidelity` configuration parameter should be adjusted in most cases). Default is FALSE.

**Method** clone(): The objects of this class are cloneable with this method.

*Usage:*

```
OptimizerMies$clone(deep = FALSE)
```

*Arguments:*

deep Whether to make a deep clone.

### Super classes

```
mlr3tuning::Tuner -> mlr3tuning::TunerFromOptimizer -> TunerMies
```

### Methods

#### Public methods:

- [TunerMies\\$new\(\)](#)
- [TunerMies\\$clone\(\)](#)

**Method** new(): Initialize the TunerMies object.

*Usage:*

```
TunerMies$new(
  mutator = MutatorProxy$new(),
  recombinator = RecombinatorProxy$new(),
  parent_selector = SelectorProxy$new(),
  survival_selector = SelectorProxy$new(),
  elite_selector = NULL,
  init_selector = survival_selector,
  multi_fidelity = FALSE
)
```

*Arguments:*

```
mutator (Mutator)
recombinator (Recombinator)
parent_selector (Selector)
survival_selector (Selector)
elite_selector (Selector | NULL)
init_selector (Selector)
multi_fidelity (logical(1))
```

**Method** clone(): The objects of this class are cloneable with this method.

*Usage:*

```
TunerMies$clone(deep = FALSE)
```

*Arguments:*

deep Whether to make a deep clone.

## References

Fieldsend, E J, Everson, M R (2014). “The rolling tide evolutionary algorithm: A multiobjective optimizer for noisy optimization problems.” *IEEE Transactions on Evolutionary Computation*, **19**(1), 103–117.

Li, Rui, Emmerich, TM M, Eggermont, Jeroen, B"ack, Thomas, Sch"utz, Martin, Dijkstra, Jouke, Reiber, HC J (2013). “Mixed integer evolution strategies for parameter optimization.” *Evolutionary computation*, **21**(1), 29–64.

## Examples

```
lgr::threshold("warn")

op.m <- mut("gauss", sdev = 0.1)
op.r <- rec("xounif", p = .3)
op.parent <- sel("random")
op.survival <- sel("best")

#####
# Optimizing a Function
#####

library("bbotk")

# Define the objective to optimize
objective <- ObjectiveRFun$new(
  fun = function(xs) {
    z <- exp(-xs$x^2 - xs$y^2) + 2 * exp(-(2 - xs$x)^2 - (2 - xs$y)^2)
    list(Obj = z)
  },
  domain = ps(x = p_dbl(-2, 4), y = p_dbl(-2, 4)),
  codomain = ps(Obj = p_dbl(tags = "maximize"))
)

# Get a new OptimInstance
oi <- OptimInstanceSingleCrit$new(objective,
  terminator = trm("evals", n_evals = 100)
)

# Create OptimizerMies object
mies_opt <- opt("mies", mutator = op.m, recombinator = op.r,
  parent_selector = op.parent, survival_selector = op.survival,
  mu = 10, lambda = 5)

# mies_opt$optimize performs MIES optimization and returns the optimum
mies_opt$optimize(oi)

#####
# Optimizing a Machine Learning Method
#####
```



```

# Note that this is a short example, aiming at clarity and short runtime.
# The settings are not optimal for hyperparameter tuning. The resampling
# in particular should not be "holdout" for small datasets where this gives
# a very noisy estimate of performance.

library("mlr3")
library("mlr3tuning")

# The Learner to optimize
learner = lrn("classif.rpart")

# The hyperparameters to optimize
learner$param_set$values[c("cp", "maxdepth")] = list(to_tune())

# Get a TuningInstance
ti = TuningInstanceSingleCrit$new(
  task = tsk("iris"),
  learner = learner,
  resampling = rsmpl("holdout"),
  measure = msr("classif.acc"),
  terminator = trm("gens", generations = 10)
)

# Create TunerMies object
mies_tune <- trn("mies", mutator = op.m, recombinator = op.r,
  parent_selector = op.parent, survival_selector = op.survival,
  mu = 10, lambda = 5)

# mies_tune$optimize performs MIES optimization and returns the optimum
mies_tune$optimize(ti)

```

---

ParamSetShadow

*ParamSetShadow*


---

## Description

Wraps another [ParamSet](#) and shadows out a subset of its [Params](#). The original [ParamSet](#) can still be accessed through the `$origin` field; otherwise, the `ParamSetShadow` behaves like a [ParamSet](#) where the shadowed [Params](#) are not present.

## Super class

`paradox::ParamSet` -> `ParamSetShadow`

## Active bindings

`params` (named list of [Param](#)) List of [Param](#) that are members of the wrapped [ParamSet](#) with the shadowed [Params](#) removed.

- `params_unid` (named list of `Param`) List of `Param` that are members of the wrapped `ParamSet` with the shadowed `Params` removed. This is a field mostly for internal usage that has the `$ids` set to invalid values but avoids cloning overhead.
- `deps` (`data.table`)  
Table of dependencies, as in `ParamSet`. The dependencies that are related to shadowed parameters are not exposed. This `data.table` should be seen as read-only and not modified in-place; instead, the `$origin`'s `$deps` should be modified.
- `values` (named list)  
List of values, as in `ParamSet`, with the shadowed values removed.
- `set_id` (`data.table`)  
Id of the wrapped `ParamSet`. Changing this value will also change the wrapped `ParamSet`'s `$set_id` accordingly.
- `origin` (`ParamSet`)  
`ParamSet` being wrapped. This object can be modified by reference to influence the `ParamSetShadow` object itself.

## Methods

### Public methods:

- `ParamSetShadow$new()`
- `ParamSetShadow$add()`
- `ParamSetShadow$subset()`
- `ParamSetShadow$add_dep()`
- `ParamSetShadow$clone()`

**Method** `new()`: Initialize the `ParamSetShadow` object.

*Usage:*

```
ParamSetShadow$new(set, shadowed)
```

*Arguments:*

`set` (`ParamSet`)

`ParamSet` to wrap.

`shadowed` (character)

Ids of `Params` to shadow from sets, must be a subset of `set$ids()`.

**Method** `add()`: Adds a single param or another set to this set, all params are cloned.

This calls the underlying `ParamSet`'s `$add()` function.

`Param` with ids that also occur in the underlying `ParamSet` but are shadowed can *not* be added and instead will result in an error.

*Usage:*

```
ParamSetShadow$add(p)
```

*Arguments:*

`p` (`Param` | `ParamSet`)

*Returns:* `invisible(self)`.

**Method** `subset()`: Reduces the parameters to the ones of passed ids.  
This calls the underlying `ParamSet`'s `$subset()` function.

*Usage:*

```
ParamSetShadow$subset(ids)
```

*Arguments:*

ids (character)

*Returns:* invisible(self).

**Method** `add_dep()`: Adds a dependency to the underlying `ParamSet`.

*Usage:*

```
ParamSetShadow$add_dep(id, on, cond)
```

*Arguments:*

id (character(1))

on (character(1))

cond ([Condition](#))

*Returns:* invisible(self).

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
ParamSetShadow$clone(deep = FALSE)
```

*Arguments:*

deep Whether to make a deep clone.

## Examples

```
p1 = ps(x = p_dbl(0, 1), y = p_lgl())
p1$values = list(x = 0.5, y = TRUE)
print(p1)

p2 = ParamSetShadow$new(p1, "x")
print(p2$values)

p2$values$y = FALSE
print(p2)

print(p2$origin$values)
```

---

|                   |                                     |
|-------------------|-------------------------------------|
| rank_nondominated | <i>Perform Nondominated Sorting</i> |
|-------------------|-------------------------------------|

---

### Description

Assign elements of fitnesses to nondominated fronts.

The first nondominated front is the set of individuals that is not dominated by any other individual with respect to any fitness dimension, i.e. where no other individual exists that has all fitness values greater or equal, with at least one fitness value strictly greater.

The n'th nondominated front is the set of individuals that is not dominated by any other individual that is not in any nondominated front with smaller n.

Fitnesses are *maximized*, so the individuals in lower numbered nondominated fronts tend to have higher fitness values.

### Usage

```
rank_nondominated(fitnesses, epsilon = 0)
```

### Arguments

|           |   |
|-----------|---|
| fitnesses | (numeric matrix)<br>fitness matrix, with one row per individual and one column per objective  |
| epsilon   | (numeric)<br>Epsilon-value for non-dominance. A value is epsilon-dominated by another if it is at least epsilon smaller than the other in all dimensions, and more than epsilon smaller than the other in one dimension. epsilon may be a scalar, in which case it is used for all dimensions or a vector, in which case its length must match the number of dimensions. Default 0. |

### Value

list: \$front: Vector assigning each individual in fitnesses its nondominated front. \$domcount: Length N vector counting the number of individuals that dominate the given individual.

---

|              |                                |
|--------------|--------------------------------|
| Recombinator | <i>Recombinator Base Class</i> |
|--------------|--------------------------------|

---

### Description

Base class representing recombination operations, inheriting from [MiesOperator](#).

Recombinators get a table of individuals as input and return a table of modified individuals as output. Individuals are acted on by groups: every \$n\_indivs\_out lines of output corresponds to a group of \$n\_indivs\_in lines of input, and presence or absence of other input groups does not affect the result.

Recombination operations are performed in ES algorithms to facilitate exploration of the search space that combine partial solutions.

## Inheriting

Recombinator is an abstract base class and should be inherited from. Inheriting classes should implement the private `$.recombine()` function. The user of the object calls `$operate()`, which calls `$.recombine()` for each `$n_indivs_in` sized group of individuals after checking that the operator is primed, that the values argument conforms to the primed domain. `$.recombine()` should then return a table of `$n_indivs_out` individuals for each call. Typically, the `$initialize()` function should also be overloaded, and optionally the `$prime()` function; they should call their super equivalents.

## Super class

```
miesmuschel::MiesOperator -> Recombinator
```

## Active bindings

```
n_indivs_in (integer(1))
```

Number of individuals to consider at the same time. When operating, the number of input individuals must be divisible by this number.

```
n_indivs_out (integer(1))
```

Number of individuals produced for each group of `$n_indivs_in` individuals.

## Methods

### Public methods:

- `Recombinator$new()`
- `Recombinator$clone()`

**Method** `new()`: Initialize base class components of the Recombinator.

*Usage:*

```
Recombinator$new(
  param_classes = c("ParamLgl", "ParamInt", "ParamDbl", "ParamFct"),
  param_set = ps(),
  n_indivs_in = 2,
  n_indivs_out = n_indivs_in,
  packages = character(0),
  dict_entry = NULL,
  own_param_set = quote(self$param_set)
)
```

*Arguments:*

`param_classes` (character)

Classes of parameters that the operator can handle. May contain any of "ParamLgl", "ParamInt", "ParamDbl", "ParamFct". Default is all of them.

The `$param_classes` field will reflect this value.

`param_set` (`ParamSet` | list of expression)

Strategy parameters of the operator. This should be created by the subclass and given to `super$initialize()`. If this is a `ParamSet`, it is used as the `MiesOperator`'s `ParamSet` directly. Otherwise it must be a list of expressions e.g. created by `alist()` that evaluate

to [ParamSets](#), possibly referencing `self` and `private`. These [ParamSet](#) are then combined using a [ParamSetCollection](#). Default is the empty [ParamSet](#).

The `$param_set` field will reflect this value.

`n_indivs_in` (`integer(1)`)

Number of individuals to consider at the same time. When operating, the number of input individuals must be divisible by this number. Default 2.

The `$n_indivs_in` field will reflect this value.

`n_indivs_out` (`integer(1)`)

Number of individuals that result for each `n_indivs_in` lines of input. The number of results from the recombinator will be `nrow(values) / n_indivs_in * n_indivs_out`. Default equal to `n_indivs_in`.

The `$n_indivs_out` field will reflect this value.

`packages` (`character`) Packages that need to be loaded for the operator to function. This should be declared so these packages can be loaded when operators run on parallel instances. Default is `character(0)`.

The `$packages` field will reflect this values.

`dict_entry` (`character(1) | NULL`)

Key of the class inside the [Dictionary](#) (usually one of [dict\\_mutators](#), [dict\\_recombinators](#), [dict\\_selectors](#)), where it can be retrieved using a [short access function](#). May be `NULL` if the operator is not entered in a dictionary.

The `$dict_entry` field will reflect this value.

`own_param_set` (`language`)

An expression that evaluates to a [ParamSet](#) indicating the configuration parameters that are entirely owned by this operator class (and not proxied from a construction argument object).

This should be `quote(self$param_set)` (the default) when the `param_set` argument is not a list of expressions.

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
Recombinator$clone(deep = FALSE)
```

*Arguments:*

`deep` Whether to make a deep clone.

## See Also

Other base classes: [FilterSurrogate](#), [Filter](#), [MiesOperator](#), [MutatorDiscrete](#), [MutatorNumeric](#), [Mutator](#), [OperatorCombination](#), [RecombinatorPair](#), [Scalar](#), [SelectorScalar](#), [Selector](#)

Other recombinators: [OperatorCombination](#), [RecombinatorPair](#), [dict\\_recombinators\\_cmpmaybe](#), [dict\\_recombinators\\_convex](#), [dict\\_recombinators\\_cvxpair](#), [dict\\_recombinators\\_maybe](#), [dict\\_recombinators\\_nu](#), [dict\\_recombinators\\_proxy](#), [dict\\_recombinators\\_sbx](#), [dict\\_recombinators\\_sequential](#), [dict\\_recombinators\\_sw](#), [dict\\_recombinators\\_xonary](#), [dict\\_recombinators\\_xounif](#)

---

|                  |                                     |
|------------------|-------------------------------------|
| RecombinatorPair | <i>Pair Recombinator Base Class</i> |
|------------------|-------------------------------------|

---

### Description

Base class for recombination that covers the common case of combining two individuals, where two (typically complementary) child individuals could be taken as the result, such as [bitwise crossover](#) or [SBX crossover](#).

This is a relatively lightweight class, it adds the `keep_complement` active binding and sets `$n_indivs_in` and `$n_indivs_out` appropriately.

### Inheriting

`RecombinatorPair` is an abstract base class and should be inherited from. Inheriting classes should implement the private `$.recombine_pair()` function. During `$operate()`, the `$.recombine_pair()` function is called with the same input as the `$.recombine()` function of the [Recombinator](#) class. It should return a `data.table` of two individuals.

Constructors of inheriting classes should have a `keep_complement` argument.

### Super classes

`miesmuschel::MiesOperator -> miesmuschel::Recombinator -> RecombinatorPair`

### Active bindings

`keep_complement` (logical(1))

Whether the operation keeps both resulting individuals of the operation or discards the complement.

### Methods

#### Public methods:

- [RecombinatorPair\\$new\(\)](#)
- [RecombinatorPair\\$clone\(\)](#)

**Method** `new()`: Initialize base class components of the `RecombinatorPair`.

*Usage:*

```
RecombinatorPair$new(
  keep_complement = TRUE,
  param_classes = c("ParamLgl", "ParamInt", "ParamDbl", "ParamFct"),
  param_set = ps(),
  packages = character(0),
  dict_entry = NULL,
  own_param_set = quote(self$param_set)
)
```

*Arguments:*

keep\_complement (logical(1))

Whether the operation should keep both resulting individuals (TRUE), or only the first and discard the complement (FALSE). Default TRUE. The \$keep\_complement field will reflect this value.

param\_classes (character)

Classes of parameters that the operator can handle. May contain any of "ParamLgl", "ParamInt", "ParamDb1", "ParamFct". Default is all of them.

The \$param\_classes field will reflect this value.

param\_set ([ParamSet](#) | list of expression)

Strategy parameters of the operator. This should be created by the subclass and given to super\$initialize(). If this is a [ParamSet](#), it is used as the MiesOperator's [ParamSet](#) directly. Otherwise it must be a list of expressions e.g. created by alist() that evaluate to [ParamSets](#), possibly referencing self and private. These [ParamSet](#) are then combined using a [ParamSetCollection](#). Default is the empty [ParamSet](#).

The \$param\_set field will reflect this value.

packages (character) Packages that need to be loaded for the operator to function. This should be declared so these packages can be loaded when operators run on parallel instances. Default is character(0).

The \$packages field will reflect this values.

dict\_entry (character(1) | NULL)

Key of the class inside the [Dictionary](#) (usually one of [dict\\_mutators](#), [dict\\_recombinators](#), [dict\\_selectors](#)), where it can be retrieved using a [short access function](#). May be NULL if the operator is not entered in a dictionary.

The \$dict\_entry field will reflect this value.

own\_param\_set (language)

An expression that evaluates to a [ParamSet](#) indicating the configuration parameters that are entirely owned by this operator class (and not proxied from a construction argument object).

This should be quote(self\$param\_set) (the default) when the param\_set argument is not a list of expressions.

**Method** clone(): The objects of this class are cloneable with this method.

*Usage:*

```
RecombinatorPair$clone(deep = FALSE)
```

*Arguments:*

deep Whether to make a deep clone.

## See Also

Other base classes: [FilterSurrogate](#), [Filter](#), [MiesOperator](#), [MutatorDiscrete](#), [MutatorNumeric](#), [Mutator](#), [OperatorCombination](#), [Recombinator](#), [Scalar](#), [SelectorScalar](#), [Selector](#)

Other recombinators: [OperatorCombination](#), [Recombinator](#), [dict\\_recombinators\\_cmpmaybe](#), [dict\\_recombinators\\_convex](#), [dict\\_recombinators\\_cvxpair](#), [dict\\_recombinators\\_maybe](#), [dict\\_recombinators\\_nu](#), [dict\\_recombinators\\_proxy](#), [dict\\_recombinators\\_sbx](#), [dict\\_recombinators\\_sequential](#), [dict\\_recombinators\\_sw](#), [dict\\_recombinators\\_xonary](#), [dict\\_recombinators\\_xounif](#)



---

`repr`*Create a 'call' Object Representation*

---

## Description

`repr()` creates a `call` object representing `obj`, if possible. Evaluating the call should come close to recreating the original object.

In the most trivial cases, it should be possible to recreate objects from their representation by evaluating them using `eval()`. Important exceptions are:

- Functions are represented by their source code, if available, and by their AST if not. This drops the context from their environments and recreated objects will not work if they contain functions that depend on specific environments
- `environments` are not represented.
- `R6` objects are only represented if they have a `$repr()` function. This function may have arbitrary arguments, and should have a `...` argument to capture ignored arguments.

Objects that can not be represented are currently mapped to the call `stop("<###>")`, where `###` is a short description of the non-representable object.

## Usage

```
repr(obj, ...)
```

## Arguments

- |                  |  |
|------------------|--|
| <code>obj</code> | (any)<br>Object to create a representation of.   |
| <code>...</code> | (any)<br>Further arguments to be passed to class methods. Currently in use are: <ul style="list-style-type: none"><li>• <code>skip_defaults</code> (<code>logical(1)</code>) whether to skip construction arguments that have their default value. Default <code>TRUE</code>.</li><li>• <code>show_params</code> (<code>logical(1)</code>) whether to show <code>ParamSet</code> values. Default <code>TRUE</code>.</li><li>• <code>show_constructor_args</code> (<code>logical(1)</code>) whether to show construction args that are not <code>ParamSet</code> values. Default <code>TRUE</code>.</li></ul> |

## Value

`call`: A call that, when evaluated, tries to re-create the object.

---

SamplerRandomWeights *Sampler for Projection Weights*

---

### Description

Sampler for a single [ParamUty](#) that samples weight-matrices as used by [ScalarFixedProjection](#).

### Super class

[paradox::Sampler](#) -> SamplerRandomWeights

### Active bindings

nobjectives (numeric(1))

Number of objectives for which weights are generated.

nweights (numeric(1))

Number of weight vectors generated for each configuration.

weights\_component\_id (numeric(1))

search space component identifying the weights by which to scalarize.

### Methods

#### Public methods:

- [SamplerRandomWeights\\$new\(\)](#)
- [SamplerRandomWeights\\$clone\(\)](#)

**Method** `new()`: Initialize the `SamplerRandomWeights` object.

*Usage:*

```
SamplerRandomWeights$new(
  nobjectives = 2,
  nweights = 1,
  weights_component_id = "scalarization_weights"
)
```

*Arguments:*

nobjectives (numeric(1))

Number of objectives for which weights are generated.

nweights (numeric(1))

Number of weight vectors generated for each configuration.

weights\_component\_id (character(1))

Id of the [ParamUty](#). Default is "scalarization\_weights". Can be changed arbitrarily but should match the [ScalarFixedProjection](#)'s `weights_component_id`.

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
SamplerRandomWeights$clone(deep = FALSE)
```

*Arguments:*

deep Whether to make a deep clone.

**Examples**

```
set.seed(1)
```

---

 Scalarizer

*Scalarizer*


---

**Description**

Scalarizer objects are functions taking a fitness-matrix `fitnesses` (`Nindivs` x `Nobjectives`, with higher values indicating higher desirability) and a list of weight matrices `weights` (`Nindivs` elements of `Nobjectives` x `Nweights` matrices; positive weights indicate a positive contribution to scale) and returns a matrix of scalarizations (`Nindivs` x `Nweights`, with higher values indicating greater desirability).

Any other function conforming to these requirements can also be used in place of a `Scalarizer`, but the provided `Scalarizer` functions cover the most common use cases.

Scalarizers are constructed from constructor-functions, such as [scalarizer\\_linear\(\)](#) or [scalarizer\\_chebyshev\(\)](#).

**See Also**

Other Scalarizers: [scalarizer\\_chebyshev\(\)](#), [scalarizer\\_linear\(\)](#)

---

 scalarizer\_chebyshev

*Chebyshev Scalarizer*


---

**Description**

Constructs a [Scalarizer](#) that does Chebyshev scalarization, as employed in ParEGO by Knowles (2006).

The Chebyshev scalarization for a single individual with fitness values `f` and given weight vector `w` is  $\min(w * f) + \rho * \sum(w * f)$ , where `rho` is a hyperparameter given during construction.

**Usage**

```
scalarizer_chebyshev(rho = 0.05)
```

**Arguments**

`rho` (numeric(1))  
Small positive value.

**Value**

a [Scalarizer](#) object.

## References

Knowles, Joshua (2006). “ParEGO: A hybrid algorithm with on-line landscape approximation for expensive multiobjective optimization problems.” *IEEE Transactions on Evolutionary Computation*, **10**(1), 50–66.

## See Also

Other Scalarizers: [Scalarizer](#), [scalarizer\\_linear\(\)](#)

## Examples

```
# fitnesses: three rows (i.e. thee indivs) with two objective values each
fitnesses <- matrix(0:5, ncol = 2)

# weights: contains one matrix for each row of 'fitnesses' (i.e. each indiv)
# which get multiplied with their respective row.
weights <- list(
  matrix(c(1, 0, 0, 1), ncol = 2),
  matrix(c(1, 2, 0, 0), ncol = 2),
  matrix(c(0, 1, 0, 1), ncol = 2)
)

sc <- scalarizer_chebyshev()

# The resulting row-vectors are the different scalarizations according to the
# columns in the 'weights' matrices.
sc(fitnesses, weights)

sc <- scalarizer_chebyshev(rho = 0.1)
sc(fitnesses, weights)
```

---

scalarizer\_linear      *Linear Scalarizer*

---

## Description

Constructs a linear [Scalarizer](#), which performs linear scalarization for [ScalarFixedProjection](#).

## Usage

```
scalarizer_linear()
```

## Value

a [Scalarizer](#) object.

## See Also

Other Scalarizers: [Scalarizer](#), [scalarizer\\_chebyshev\(\)](#)

**Examples**

```
# fitnesses: three rows (i.e. three indivs) with two objective values each
fitnesses <- matrix(0:5, ncol = 2)

# weights: contains one matrix for each row of 'fitnesses' (i.e. each indiv)
# which get multiplied with their respective row.
weights <- list(
  matrix(c(1, 0, 0, 1), ncol = 2),
  matrix(c(1, 2, 0, 0), ncol = 2),
  matrix(c(0, 1, 0, 1), ncol = 2)
)

sc <- scalarizer_linear()

# The resulting row-vectors are the different scalarizations according to the
# columns in the 'weights' matrices.
sc(fitnesses, weights)
```

---

 Scalor

*Scalor Base Class*


---

**Description**

Base class representing ranking operations, inheriting from [MiesOperator](#).

A *Scalor* gets a table of individuals as input, along with information on the individuals' performance values and returns a vector of a possible scalarization of individuals' fitness (or other qualities).

*Scalors* can be used by *Selectors* as a basis to select individuals by. This way it is possible to have tournament selection ([SelectorTournament](#)) or elite selection ([SelectorBest](#)) based on different, configurable qualities of individuals.

Unlike most other operator types inheriting from [MiesOperator](#), the `$operate()` function has two arguments, which are passed on to `$.scale()`

- `values :: data.frame`  
Individuals to operate on. Must pass the check of the [Param](#) given in the last `$prime()` call and may not have any missing components.
- `fitnesses :: numeric | matrix`  
Fitnesses for each individual given in `values`. If this is a numeric, then its length must be equal to the number of rows in `values`. If this is a matrix, if number of rows must be equal to the number of rows in `values`, and it must have one column when doing single-crit optimization and one column each for each "criterion" when doing multi-crit optimization. Note that fitness values are always *maximized*, both in single- and multi-criterion optimization, so objective output is multiplied with `-1` if it is tagged as "minimize".

The return value of an operation should be a numeric vector with one finite value for each entry of `values`, assigning high values to individuals in some way more "desirable" than others with low values.

## Inheriting

Scalor is an abstract base class and should be inherited from. Inheriting classes should implement the private `$.scale()` function. The user of the object calls `$operate()`, and the arguments are passed on to private `$.scale()` after checking that the operator is primed, that the values argument conforms to the primed domain and that other values match. Typically, the `$initialize()` function should also be overloaded, and optionally the `$prime()` function; they should call their super equivalents.

## Super class

```
miesmuschel::MiesOperator -> Scalor
```

## Active bindings

supported (character)

Optimization supported by this Scalor, can be "single-crit", "multi-crit", or both.

## Methods

### Public methods:

- `Scalor$new()`
- `Scalor$clone()`

**Method** `new()`: Initialize base class components of the Mutator.

*Usage:*

```
Scalor$new(
  param_classes = c("ParamLgl", "ParamInt", "ParamDbl", "ParamFct"),
  param_set = ps(),
  supported = c("single-crit", "multi-crit"),
  packages = character(0),
  dict_entry = NULL,
  own_param_set = quote(self$param_set)
)
```

*Arguments:*

`param_classes` (character)

Classes of parameters that the operator can handle. May contain any of "ParamLgl", "ParamInt", "ParamDbl", "ParamFct". Default is all of them.

The `$param_classes` field will reflect this value.

`param_set` (`ParamSet` | list of expression)

Strategy parameters of the operator. This should be created by the subclass and given to `super$initialize()`. If this is a `ParamSet`, it is used as the `MiesOperator`'s `ParamSet` directly. Otherwise it must be a list of expressions e.g. created by `alist()` that evaluate to `ParamSets`, possibly referencing `self` and `private`. These `ParamSet` are then combined using a `ParamSetCollection`. Default is the empty `ParamSet`.

The `$param_set` field will reflect this value.

supported (character)  
 Subset of "single-crit" and "multi-crit", indicating whether single and / or multi-criterion optimization is supported. Default both of them.  
 The \$supported field will reflect this value.

packages (character) Packages that need to be loaded for the operator to function. This should be declared so these packages can be loaded when operators run on parallel instances. Default is character(0).  
 The \$packages field will reflect this values.

dict\_entry (character(1) | NULL)  
 Key of the class inside the [Dictionary](#) (usually one of [dict\\_mutators](#), [dict\\_recombinators](#), [dict\\_selectors](#)), where it can be retrieved using a [short access function](#). May be NULL if the operator is not entered in a dictionary.  
 The \$dict\_entry field will reflect this value.

own\_param\_set (language)  
 An expression that evaluates to a [ParamSet](#) indicating the configuration parameters that are entirely owned by this operator class (and not proxied from a construction argument object). This should be quote(self\$param\_set) (the default) when the param\_set argument is not a list of expressions.

**Method** clone(): The objects of this class are cloneable with this method.

*Usage:*

Scalar\$clone(deep = FALSE)

*Arguments:*

deep Whether to make a deep clone.

## See Also

Other base classes: [FilterSurrogate](#), [Filter](#), [MiesOperator](#), [MutatorDiscrete](#), [MutatorNumeric](#), [Mutator](#), [OperatorCombination](#), [RecombinatorPair](#), [Recombinator](#), [SelectorScalar](#), [Selector](#)

Other scalars: [dict\\_scalors\\_aggregate](#), [dict\\_scalors\\_domcount](#), [dict\\_scalors\\_fixedprojection](#), [dict\\_scalors\\_hypervolume](#), [dict\\_scalors\\_nondom](#), [dict\\_scalors\\_one](#), [dict\\_scalors\\_proxy](#), [dict\\_scalors\\_single](#)

---

Selector

*Selector Base Class*

---

## Description

Base class representing selection operations, inheriting from [MiesOperator](#).

A [Selector](#) gets a table of individuals as input, along with information on the individuals' performance values and the number of individuals to select, and returns a vector of integers indicating which individuals were selected.

Selection operations are performed in ES algorithms to facilitate concentration towards individuals that perform well with regard to the fitness measure.

Fitness values are always *maximized*, both in single- and multi-criterion optimization.

Unlike most other operator types inheriting from `MiesOperator`, the `$operate()` function has three arguments, which are passed on to `$.select()`

- `values :: data.frame`  
Individuals to operate on. Must pass the check of the `Param` given in the last `$prime()` call and may not have any missing components.
- `fitnesses :: numeric | matrix`  
Fitnesses for each individual given in `values`. If this is a `numeric`, then its length must be equal to the number of rows in `values`. If this is a `matrix`, if number of rows must be equal to the number of rows in `values`, and it must have one column when doing single-crit optimization and one column each for each "criterion" when doing multi-crit optimization. The `fitnesses`-value passed on to `$.select()` is always a `matrix`.
- `n_select :: integer(1)`  
Number of individuals to select. Some `Selectors` select individuals with replacement, for which this value may be greater than the number of rows in `values`.
- `group_size :: integer`  
Sampling group size hint, indicating that the caller would prefer there to not be any duplicates within this group size, e.g. because the `Selector` is called to select individuals to be given to a `Recombinator` with a certain `n_indivs_in`, or because it is called as a `survival_selector` in `mies_survival_comma()` or `mies_survival_plus()`. The `Selector` may or may not ignore this value, however. This may possibly happen because of certain configuration parameters, or because the input size is too small.  
Must either be a scalar value or sum up to `n_select`. Must be non-negative. A scalar value of 0 is interpreted the same as 1.  
If not given, this value defaults to 1.

The return value for an operation will be a numeric vector of integer values of length `n_select` indexing the individuals that were selected. Some `Selectors` select individuals with replacement, for which the return value may contain indices more than once.

### Inheriting

`Selector` is an abstract base class and should be inherited from. Inheriting classes should implement the private `$.select()` function. The user of the object calls `$operate()`, and the arguments are passed on to private `$.select()` after checking that the operator is primed, that the `values` argument conforms to the primed domain and that other values match. Typically, the `$initialize()` function should also be overloaded, and optionally the `$prime()` function; they should call their super equivalents.

### Super class

```
miesmuschel::MiesOperator -> Selector
```

### Active bindings

supported (character)

Optimization supported by this `Selector`, can be "single-crit", "multi-crit", or both.



**Methods****Public methods:**

- [Selector\\$new\(\)](#)
- [Selector\\$clone\(\)](#)

**Method** `new()`: Initialize base class components of the Selector.

*Usage:*

```
Selector$new(
  is_deterministic = FALSE,
  param_classes = c("ParamLgl", "ParamInt", "ParamDbl", "ParamFct"),
  param_set = ps(),
  supported = c("single-crit", "multi-crit"),
  packages = character(0),
  dict_entry = NULL,
  own_param_set = quote(self$param_set)
)
```

*Arguments:*

`is_deterministic` (logical(1))

Whether the [Selector](#) is deterministic. Setting this to TRUE adds a configuration parameter `shuffle_selection` (initialized to TRUE) that causes the selection to be shuffled.

`param_classes` (character)

Classes of parameters that the operator can handle. May contain any of "ParamLgl", "ParamInt", "ParamDbl", "ParamFct". Default is all of them.

The `$param_classes` field will reflect this value.

`param_set` ([ParamSet](#) | list of expression)

Strategy parameters of the operator. This should be created by the subclass and given to `super$initialize()`. If this is a [ParamSet](#), it is used as the [MiesOperator](#)'s [ParamSet](#) directly. Otherwise it must be a list of expressions e.g. created by `alist()` that evaluate to [ParamSets](#), possibly referencing `self` and `private`. These [ParamSet](#) are then combined using a [ParamSetCollection](#). Default is the empty [ParamSet](#).

The `$param_set` field will reflect this value.

`supported` (character)

Subset of "single-crit" and "multi-crit", indicating whether single and / or multi-criterion optimization is supported. Default both of them.

The `$supported` field will reflect this value.

`packages` (character) Packages that need to be loaded for the operator to function. This should be declared so these packages can be loaded when operators run on parallel instances. Default is `character(0)`.

The `$packages` field will reflect this values.

`dict_entry` (character(1) | NULL)

Key of the class inside the [Dictionary](#) (usually one of [dict\\_mutators](#), [dict\\_recombinators](#), [dict\\_selectors](#)), where it can be retrieved using a [short access function](#). May be NULL if the operator is not entered in a dictionary.

The `$dict_entry` field will reflect this value.

`own_param_set` (language)

An expression that evaluates to a [ParamSet](#) indicating the configuration parameters that are

entirely owned by this operator class (and not proxied from a construction argument object). This should be `quote(self$param_set)` (the default) when the `param_set` argument is not a list of expressions.

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
Selector$clone(deep = FALSE)
```

*Arguments:*

`deep` Whether to make a deep clone.

### See Also

Other base classes: [FilterSurrogate](#), [Filter](#), [MiesOperator](#), [MutatorDiscrete](#), [MutatorNumeric](#), [Mutator](#), [OperatorCombination](#), [RecombinatorPair](#), [Recombinator](#), [Scalor](#), [SelectorScalar](#)

Other selectors: [SelectorScalar](#), [dict\\_selectors\\_best](#), [dict\\_selectors\\_maybe](#), [dict\\_selectors\\_null](#), [dict\\_selectors\\_proxy](#), [dict\\_selectors\\_random](#), [dict\\_selectors\\_sequential](#), [dict\\_selectors\\_tournament](#)

---

|                |                                       |
|----------------|---------------------------------------|
| SelectorScalar | <i>Selector making use of Scalors</i> |
|----------------|---------------------------------------|

---

### Description

Base class inheriting from [Selector](#) for selection operations that make use of scalar values, generated by [Scalor](#).

### Inheriting

`SelectorScaling` is an abstract base class and should be inherited from. Inheriting classes should implement the private `$.select_scalar()` function. During `$operate()`, the `$.select_scalar()` function is called, it should have three arguments, similar to [Selector](#)'s `$.select()` function. `values` and `n_select` are as given to `$.select()` of the [Selector](#). The `fitnesses` argument is first scaled by the associated [Scalor](#) and then passed on as a numeric vector.

Typically, `$initialize()` should also be overloaded when inheriting.

### Super classes

```
miesmuschel::MiesOperator -> miesmuschel::Selector -> SelectorScalar
```

### Active bindings

`scalor` ([Scalor](#))  
[Scalor](#) used to scalarize fitnesses for selection.

**Methods****Public methods:**

- [SelectorScalar\\$new\(\)](#)
- [SelectorScalar\\$prime\(\)](#)
- [SelectorScalar\\$clone\(\)](#)

**Method** `new()`: Initialize base class components of the `SelectorScalar`.

*Usage:*

```
SelectorScalar$new(
  scalar = ScalarSingleObjective$new(),
  is_deterministic = FALSE,
  param_classes = c("ParamLgl", "ParamInt", "ParamDb1", "ParamFct"),
  param_set = ps(),
  supported = scalar$supported,
  packages = character(0),
  dict_entry = NULL
)
```

*Arguments:*

`scalar` ([Scalar](#))

[Scalar](#) to use to generate scalar values from multiple objectives, if multi-objective optimization is performed. Initialized to [ScalarSingleObjective](#): Doing single-objective optimization normally, throwing an error if used in multi-objective setting: In that case, a [Scalar](#) needs to be explicitly chosen.

`is_deterministic` (logical(1))

Whether the [Selector](#) is deterministic. Setting this to TRUE adds a configuration parameter `shuffle_selection` (initialized to TRUE) that causes the selection to be shuffled.

`param_classes` (character)

Classes of parameters that the operator can handle. May contain any of "ParamLgl", "ParamInt", "ParamDb1", "ParamFct". Default is all of them.  
The `$param_classes` field will reflect this value.

`param_set` ([ParamSet](#) | list of expression)

Strategy parameters of the operator. This should be created by the subclass and given to `super$initialize()`. If this is a [ParamSet](#), it is used as the `MiesOperator`'s [ParamSet](#) directly. Otherwise it must be a list of expressions e.g. created by `alist()` that evaluate to [ParamSets](#), possibly referencing `self` and `private`. These [ParamSet](#) are then combined using a [ParamSetCollection](#). Default is the empty [ParamSet](#).  
The `$param_set` field will reflect this value.

`supported` (character)

Subset of "single-crit" and "multi-crit", indicating whether single and / or multi-criterion optimization is supported. Default to the supported set of `scalar`.  
The `$supported` field will reflect this value.

`packages` (character) Packages that need to be loaded for the operator to function. This should be declared so these packages can be loaded when operators run on parallel instances. Default is `character(0)`.

The `$packages` field will reflect this values.

`dict_entry` (character(1) | NULL)

Key of the class inside the [Dictionary](#) (usually one of [dict\\_mutators](#), [dict\\_recombinators](#), [dict\\_selectors](#)), where it can be retrieved using a [short access function](#). May be NULL if the operator is not entered in a dictionary.

The `$dict_entry` field will reflect this value.

**Method** `prime()`: See [MiesOperator](#) method. Primes both this operator, as well as the wrapped operator given to `scolor` during construction.

*Usage:*

```
SelectorScalar$prime(param_set)
```

*Arguments:*

`param_set` ([ParamSet](#))

Passed to [MiesOperator\\$prime\(\)](#).

*Returns:* [invisible](#) self.

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
SelectorScalar$clone(deep = FALSE)
```

*Arguments:*

`deep` Whether to make a deep clone.

### See Also

Other base classes: [FilterSurrogate](#), [Filter](#), [MiesOperator](#), [MutatorDiscrete](#), [MutatorNumeric](#), [Mutator](#), [OperatorCombination](#), [RecombinatorPair](#), [Recombinator](#), [Scolor](#), [Selector](#)

Other selectors: [Selector](#), [dict\\_selectors\\_best](#), [dict\\_selectors\\_maybe](#), [dict\\_selectors\\_null](#), [dict\\_selectors\\_proxy](#), [dict\\_selectors\\_random](#), [dict\\_selectors\\_sequential](#), [dict\\_selectors\\_tournament](#)

---

`terminator_get_generations`

*Get the Number of Generations that a Terminator Allows*

---

### Description

Get the number of generations of a [TerminatorGenerations](#). When the [TerminatorGenerations](#) is wrapped in a [TerminatorCombo](#), then the minimum number of generations allowed by it are retrieved. This is the minimum of all `terminator_get_generations` if `$any` is set to TRUE, and the maximum if `$any` is set to FALSE.

The number of generations allowed by other [Terminators](#) is infinity.

### Usage

```
terminator_get_generations(x)
```

**Arguments**

x                    ([Terminator](#))  
                      [Terminator](#) to query.

**Value**

numeric(1): The theoretical maximum number of generations allowed by the [Terminator](#).

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