

# Package ‘networkLite’

January 24, 2023

**Version** 1.0.0

**Date** 2023-01-23

**Title** An Simplified Implementation of the 'network' Package  
Functionality

**Description** An implementation of some of the core 'network' package functionality based on a simplified data structure that is faster in many research applications. This package is designed for back-end use in the 'statnet' family of packages, including 'EpiModel'. Support is provided for binary and weighted, directed and undirected, bipartite and unipartite networks; no current support for multigraphs, hypergraphs, or loops.

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**License** GPL-3

**URL** <https://github.com/EpiModel/networkLite/>

**BugReports** <https://github.com/EpiModel/networkLite/issues>

**Depends** R (>= 3.5), network (>= 1.17.2)

**Imports** statnet.common (>= 4.6.0), tibble, dplyr

**Suggests** testthat

**RoxygenNote** 7.2.3

**Encoding** UTF-8

**NeedsCompilation** no

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**Repository** CRAN

**Date/Publication** 2023-01-24 15:30:02 UTC

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networkLite-package    *networkLite Package*

---

## Description

Package:	networkLite
Type:	Package
Version:	1.0.0
Date:	2023-01-23
License:	GPL-3
LazyLoad:	yes

## Details

The `networkLite` package provides an alternative implementation of some of the functionality in the `network` package, based on a different data structure that is faster for certain applications. It is intended for use as a backend data structure in `EpiModel` and `statnet` packages, and its implementation is subject to change.

The `networkLite` data structure is a named list with three components:

- `el`, a tibble edgelist, including edge attributes
- `attr`, a tibble of vertex attributes

- gal, a named list of network attributes

These components should not be referred to directly by the user in their own code. Instead, the various access, coercion, etc. methods provided by this package should be used. See [networkLite](#) for information on how to construct a networkLite.

Certain names in el, attr, and gal have special significance. These are:

- For el: ".tail" and ".head", of class integer, which are the tails and heads of edges, and must be preserved as atomic integer vectors with no NAs; "na", which is a logical attribute indicating if the edge is missing or not, and should take TRUE/FALSE values only (behavior for other values is undefined, and NAs are not allowed); "na" may be structured as either an atomic logical vector or a list.
- For attr: "na", which is a logical attribute indicating if the vertex is missing or not, and "vertex.names", which provides names for the vertices in the network; the attribute "na" should take values TRUE or FALSE only (behavior for other values is undefined).
- For gal: "n" (the network size), "directed" (a logical indicating if the network is directed), "bipartite" (either FALSE to indicate the network is not bipartite, or the size of the first bipartition if the network is bipartite), "hyper" (a logical indicating if the network is a hypergraph), "multiple" (a logical indicating if the network is a multigraph), and "loops" (a logical indicating if the network is allowed to have loops).

For networkLites, the three network attributes "hyper", "multiple", and "loops" must all be FALSE. Even with these restrictions, networkLites do not provide all the functionality that networks do, but attempt to offer what is necessary for backend use in `ergm`, `tergm`, and `EpiModel`.

---

+.networkLite

*Add and Subtract networkLites*


---

## Description

Add and Subtract networkLites

## Usage

```
## S3 method for class 'networkLite'
e1 + e2
```

```
## S3 method for class 'networkLite'
e1 - e2
```

## Arguments

e1, e2            networkLite objects

## Value

For the + method, a networkLite whose edges are those in either e1 or e2. For the - method, a networkLite whose edges are those in e1 and not in e2.

---

add.edges.networkLite *Methods to Add or Modify Edges in a networkLite.*

---

### Description

Methods to Add or Modify Edges in a networkLite.

### Usage

```
## S3 method for class 'networkLite'
add.edges(x, tail, head, names.eval = NULL, vals.eval = NULL, ...)

## S3 replacement method for class 'networkLite'
x[i, j, names.eval = NULL, add.edges = FALSE] <- value
```

### Arguments

x	A networkLite.
tail	Vector of tails of edges to add to the networkLite.
head	Vector of heads of edges to add to the networkLite.
names.eval	Names of edge attributes, or NULL to indicate that attributes are not being specified. For add.edges, this argument should be structured as a list of length equal to length(tail), each element of which is a character vector of attribute names for the corresponding edge. For the replacement method [ <code>&lt;- .networkLite</code> ], this should argument should be a single attribute name, which is applied to all edges.
vals.eval	Value(s) of edge attributes, or NULL to indicate that attributes are not being specified. This argument should be structured as a list of length equal to length(tail), each element of which is a list of attribute values, in the same order as the corresponding attribute names in names.eval.
...	additional arguments
i, j	Nodal indices (must be missing for networkLite method).
add.edges	logical; should edges being assigned to be added if they are not already present?
value	Edge values to assign (coerced to a matrix).

### Value

A networkLite object with edges added (if calling add.edges) or set to specified values (if calling [`<- .networkLite`]).

---

```
add.vertices.networkLite
  Add Vertices to a networkLite.
```

---

**Description**

Add Vertices to a networkLite.

**Usage**

```
## S3 method for class 'networkLite'
add.vertices(x, nv, vattr = NULL, last.mode = TRUE, ...)
```

**Arguments**

x	A networkLite object.
nv	Number of vertices to add to the networkLite.
vattr	A list (of length nv) of named lists of vertex attribute values for added vertices, or NULL to indicate vertex attribute values are not being passed.
last.mode	logical; if x is bipartite, should the new vertices be added to the second mode?
...	additional arguments

**Value**

A networkLite object with vertices added.

---

```
as.edgelist.networkLite
  Convert a networkLite to a Matrix or tibble.
```

---

**Description**

Convert a networkLite to a Matrix or tibble.

**Usage**

```
## S3 method for class 'networkLite'
as.edgelist(
  x,
  attrname = NULL,
  output = c("matrix", "tibble"),
  na.rm = TRUE,
  ...
)
```

```
## S3 method for class 'networkLite'
as_tibble(x, attrnames = NULL, na.rm = TRUE, ...)

## S3 method for class 'networkLite'
as.matrix(
  x,
  matrix.type = c("adjacency", "incidence", "edgelist"),
  attrname = NULL,
  ...
)
```

### Arguments

x	A networkLite.
attrname	Name of an edge attribute in x.
output	Type of edgelist to output.
na.rm	should missing edges be dropped from edgelist?
...	additional arguments
attrnames	Vector specifying edge attributes to include in the tibble; may be logical, integer, or character vector, the former two being used to select attribute names from list.edge.attributes(x), and the latter being used as the attribute names themselves
matrix.type	type of matrix to return from as.matrix.networkLite

### Value

A matrix or tibble (possibly of class edgelist) constructed from the networkLite.

---

as.networkLite	<i>Convert to networkLite Representation.</i>
----------------	---

---

### Description

Convert to networkLite Representation.

### Usage

```
as.networkLite(x, ...)

## S3 method for class 'network'
as.networkLite(x, ..., atomize = TRUE)

## S3 method for class 'networkLite'
as.networkLite(x, ...)
```

**Arguments**

x	A network or networkLite object.
...	additional arguments
atomize	Logical; should we call <a href="#">atomize</a> on the networkLite before returning it?

**Details**

as.networkLite.network converts a network object to a networkLite object. as.networkLite.networkLite returns the networkLite object unchanged.

Currently the network attributes hyper, multiple, and loops must be FALSE for networkLites; attempting to convert a network to a networkLite when this is not the case will result in an error.

The ... are passed to [atomize](#) and can be used to set the upcast argument controlling attribute conversion.

**Value**

A corresponding networkLite object.

**See Also**

[to\\_network\\_networkLite](#)

---

atomize

*Convert Lists to Atomic Vectors Where Possible*


---

**Description**

Convert Lists to Atomic Vectors Where Possible

**Usage**

```
atomize(x, ...)

## S3 method for class 'networkLite'
atomize(x, ..., upcast = FALSE)

## S3 method for class 'tbl_df'
atomize(x, ..., upcast = FALSE)
```

**Arguments**

x	A networkLite or tibble object.
...	additional arguments
upcast	logical; are we allowed to upcast atomic types when converting lists to atomic vectors?

**Details**

The `tibble` method examines each column of the tibble and replaces the column with the result of calling `unlist` on the column if all of the following are true: the column `is.list` of length greater than zero, each element of which `is.atomic` of length one, and either `upcast` is `TRUE` or there is only one unique class amongst all elements of the column.

The `networkLite` method applies the `tibble` method to the edgelist and vertex attribute tibbles in the `networkLite`.

**Value**

The `networkLite` or tibble with list columns replaced by atomic vector columns where possible.

---

```
delete.edges.networkLite
```

*Delete edges from a networkLite.*

---

**Description**

Delete edges from a `networkLite`.

**Usage**

```
## S3 method for class 'networkLite'
delete.edges(x, eid, ...)
```

**Arguments**

<code>x</code>	A <code>networkLite</code> object.
<code>eid</code>	Edge ids (between 1 and <code>network.edgcount(x, na.omit = FALSE)</code> ) to delete in <code>x</code> . Note that the edge id of an edge in <code>x</code> is simply its row index in <code>x\$e1</code> .
<code>...</code>	additional arguments.

**Value**

A `networkLite` object with the specified edges deleted.



---

```
delete.vertices.networkLite
```

*Delete vertices from a networkLite.*

---

**Description**

Delete vertices from a networkLite.

**Usage**

```
## S3 method for class 'networkLite'
delete.vertices(x, vid, ...)
```

**Arguments**

x	A networkLite object.
vid	Vertex ids (between 1 and network.size(x)) to delete from x. Note that edges involving deleted vertices will also be deleted.
...	additional arguments.

**Value**

A networkLite object with the specified vertices deleted.

---

```
get.vertex.attribute.networkLite
```

*networkLite Attribute Methods*

---

**Description**

S3 attribute methods for the networkLite class, for generics defined in the network package.

**Usage**

```
## S3 method for class 'networkLite'
get.vertex.attribute(x, attrname, ..., null.na = TRUE, unlist = TRUE)

## S3 method for class 'networkLite'
set.vertex.attribute(
  x,
  attrname,
  value,
  v = seq_len(network.size(x)),
  ...,
  upcast = FALSE)
```

```
)

## S3 method for class 'networkLite'
list.vertex.attributes(x, ...)

## S3 method for class 'networkLite'
get.network.attribute(x, attrname, ..., unlist = FALSE)

## S3 method for class 'networkLite'
set.network.attribute(x, attrname, value, ...)

## S3 method for class 'networkLite'
list.network.attributes(x, ...)

## S3 method for class 'networkLite'
get.edge.attribute(x, attrname, ..., null.na = FALSE, unlist = TRUE)

## S3 method for class 'networkLite'
get.edge.value(x, attrname, ..., null.na = FALSE, unlist = TRUE)

## S3 method for class 'networkLite'
set.edge.attribute(
  x,
  attrname,
  value,
  e = seq_len(network.edgcount(x, na.omit = FALSE)),
  ...,
  upcast = FALSE
)

## S3 method for class 'networkLite'
set.edge.value(
  x,
  attrname,
  value,
  e = seq_len(network.edgcount(x, na.omit = FALSE)),
  ...,
  upcast = FALSE
)

## S3 method for class 'networkLite'
list.edge.attributes(x, ...)

## S3 method for class 'networkLite'
delete.vertex.attribute(x, attrname, ...)

## S3 method for class 'networkLite'
delete.edge.attribute(x, attrname, ...)
```

```
## S3 method for class 'networkLite'
delete.network.attribute(x, attrname, ...)
```

### Arguments

x	A networkLite object.
attrname	The name of an attribute in x; must be a length one character vector.
...	additional arguments
null.na	Logical. If TRUE, replace NULL attribute values with NA in <code>get.vertex.attribute</code> and <code>get.edge.attribute</code> . Applied before the <code>unlist</code> argument. Note that the behavior of <code>null.na</code> in <code>network</code> is somewhat different.
unlist	Logical. In <code>get.vertex.attribute</code> and <code>get.edge.attribute</code> , if <code>unlist</code> is TRUE, we call <code>unlist</code> on the attribute value before returning it, and if <code>unlist</code> is FALSE, we call <code>as.list</code> on the attribute value before returning it. In <code>get.network.attribute</code> , if <code>unlist</code> is TRUE, we call <code>unlist</code> on the attribute value before returning it, and if <code>unlist</code> is FALSE, we return the attribute value without any modification.
value	The attribute value to set in vertex, edge, and network attribute setters. For <code>set.vertex.attribute</code> and <code>set.edge.attribute</code> , value should be either an atomic vector or a list, of length equal to that of <code>v</code> or <code>e</code> . For <code>set.edge.value</code> , it should be an <code>n</code> by <code>n</code> matrix where <code>n</code> is the network size of <code>x</code> .
v	Indices at which to set vertex attribute values.
upcast	Logical. Are we allowed to upcast atomic types when setting vertex or edge attribute values on the networkLite? Setting <code>upcast = FALSE</code> prevents upcasting, while setting <code>upcast = TRUE</code> allows but does not guarantee upcasting.
e	Indices at which to set edge attribute values.

### Details

Allows basic attribute manipulation for networkLites. Note that an edge or vertex attribute not present in the networkLite is treated as a list of NULLs of length equal to the number of edges or vertices (respectively) before applying the `null.na` and `unlist` arguments.

### Value

Behavior and return values are analogous to those of the corresponding network methods, with network data structured in the networkLite format.

---

is.na.networkLite      *Extract networkLite with Missing Edges Only*

---

### Description

Extract networkLite with Missing Edges Only

**Usage**

```
## S3 method for class 'networkLite'  
is.na(x)
```

**Arguments**

x                    A networkLite.

**Value**

A networkLite with the same network size, directedness, and bipartiteness as x, whose edges are precisely those edges in x that are missing in x. Edges in the returned networkLite are marked as not missing.

---

mixingmatrix.networkLite

*Extract Mixing Matrix from networkLite*

---

**Description**

Extract Mixing Matrix from networkLite

**Usage**

```
## S3 method for class 'networkLite'  
mixingmatrix(object, attr, ...)
```

**Arguments**

object                A networkLite object.  
attr                  The name of a vertex attribute in object.  
...                    additional arguments

**Value**

The mixing matrix (of class table) for object and attr.

---

network.edgcount.networkLite  
*Count Edges in a networkLite*

---

### Description

Count Edges in a networkLite

### Usage

```
## S3 method for class 'networkLite'  
network.edgcount(x, na.omit = TRUE, ...)
```

```
## S3 method for class 'networkLite'  
network.naedgecount(x, ...)
```

### Arguments

x	A networkLite object.
na.omit	logical; omit missing edges from edge count?
...	additional arguments

### Details

The `network.edgcount` method provides a count of the number of edges in the `networkLite`, including missing edges if `na.omit = FALSE` and omitting them if `na.omit = TRUE`. The `network.naedgecount` method provides a count of the number of missing edges in the `networkLite`.

### Value

The number of edges (of the appropriate type) in `x`.

---

networkLite                    *networkLite Constructor Utilities*

---

### Description

Constructor methods for `networkLite` objects.

**Usage**

```

networkLite(x, ...)

## S3 method for class 'edgelist'
networkLite(
  x,
  attr = list(vertex.names = seq_len(attributes(x)[["n"]]), na =
    logical(attributes(x)[["n"]])),
  ...,
  atomize = FALSE
)

## S3 method for class 'matrix'
networkLite(
  x,
  attr = list(vertex.names = seq_len(attributes(x)[["n"]]), na =
    logical(attributes(x)[["n"]])),
  ...,
  atomize = FALSE
)

## S3 method for class 'numeric'
networkLite(x, directed = FALSE, bipartite = FALSE, ...)

networkLite_initialize(x, directed = FALSE, bipartite = FALSE, ...)

```

**Arguments**

x	Either an <code>edgelist</code> class network representation, including network attributes as <code>attr</code> -style attributes on the <code>edgelist</code> , or a number specifying the network size. The <code>edgelist</code> may be either a tibble or a matrix. If a tibble is passed, it should have integer columns named <code>".tail"</code> and <code>".head"</code> for the tails and heads of edges, and may include edge attributes as additional columns. If a matrix is passed, it should have two columns, the first being the tails of edges and the second being the heads of edges; edge attributes are not supported for matrix arguments. Edges should be sorted, first on tails then on heads. See <a href="#">network::as.edgelist</a> for information on producing such <code>edgelist</code> objects from network objects. The <code>edgelist</code> <i>must</i> have the <code>"n"</code> attribute indicating the network size, and may include additional named <code>attr</code> -style attributes that will be interpreted as network attributes and copied to the <code>networkLite</code> . Exceptions to this are attributes named <code>"class"</code> , <code>"dim"</code> , <code>"dimnames"</code> , <code>"vnames"</code> , <code>"row.names"</code> , <code>"names"</code> , and <code>"mnext"</code> ; these are not copied from the <code>edgelist</code> to the <code>networkLite</code> .
...	additional arguments
attr	A named list of vertex attributes, coerced to tibble. Each element of <code>attr</code> should be an atomic vector or list of length equal to the number of nodes in the network.

atomize Logical; should we call `atomize` on the `networkLite` before returning it? Note that unlike `as.networkLite`, the default value here is `FALSE`.

directed, bipartite Common network attributes that may be set via arguments to the `networkLite.numeric` method.

## Details

Currently there are several distinct `networkLite` constructor methods available.

The `edgelist` method takes an `edgelist` class object `x` with network attributes attached in its `attributes` list, and a named list of vertex attributes `attr`, and returns a `networkLite` object, which is a named list with fields `e1`, `attr`, and `gal`. The fields `e1` and `attr` are tibbles corresponding to the `x` and `attr` arguments, respectively, and the field `gal` is the list of network attributes (copied from `attributes(x)`, with the exceptions noted above). Missing network attributes `directed` and `bipartite` are defaulted to `FALSE`; the network size attribute `n` must not be missing.

The `numeric` method takes a number `x` as well as the network attributes `directed` and `bipartite` (defaulting to `FALSE`), and returns an empty `networkLite` with these network attributes and number of nodes `x`.

The constructor `networkLite_initialize` is also available for creating an empty `networkLite`, and its `x` argument should be a number indicating the size of the `networkLite` to create.

Within `EpiModel`, the `networkLite` data structure is used in the calls to `ergm` and `tergm` simulate and summary functions.

## Value

A `networkLite` object constructed according to the inputs.

## Examples

```
edgelist <- cbind(c(1, 2, 3), c(2, 4, 7))
attr(edgelist, "n") <- 10 # network size
vertex_attributes <- list(a = 1:10, b = runif(10))
nwL <- networkLite(edgelist, vertex_attributes)
nwL
```

---

print.networkLite      *Print Basic Summary of a networkLite*

---

## Description

Print Basic Summary of a `networkLite`

## Usage

```
## S3 method for class 'networkLite'
print(x, ...)
```

**Arguments**

x                    A networkLite object.  
 ...                  additional arguments

**Details**

This method prints a basic summary of a networkLite object, including network size, edge count, and attribute names.

**Value**

The networkLite is returned invisibly.

---

to\_network\_networkLite

*Convert a networkLite object to a network object*

---

**Description**

Convert a networkLite object to a network object

**Usage**

```
to_network_networkLite(x, ...)
```

```
## S3 method for class 'networkLite'  
as.network(x, ...)
```

**Arguments**

x                    A networkLite object.  
 ...                  additional arguments.

**Details**

The to\_network\_networkLite function takes a networkLite and returns a corresponding network.

The as.network.networkLite method returns the networkLite unchanged, for compatibility with ergm.

**Value**

For to\_network\_networkLite, a network object corresponding to x is returned. For as.network.networkLite, the networkLite x is returned unchanged.

**See Also**

[as.networkLite](#)



---

```
valid.eids.networkLite
      valid.eids
```

---

**Description**

valid.eids

**Usage**

```
## S3 method for class 'networkLite'
valid.eids(x, ...)
```

**Arguments**

x	A networkLite object.
...	additional arguments.

**Details**

Returns `seq_len(network.edgcount(x, na.omit = FALSE))`, to support the edge attribute assignment operator `%e%<-`. Note that the edge id of an edge in `x` is simply its row index within `x$e1`.

**Value**

The sequence `seq_len(network.edgcount(x, na.omit = FALSE))`.

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