# Package 'retry'

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retry-package

retry: Repeated Evaluation

## Description

Provide simple mechanism to repeatedly evaluate an expression until either it succeeds or timeout exceeded. It is useful in situations that random failures could happen.

## Author(s)

```
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```

#### See Also

Useful links:

• https://github.com/randy3k/retry

retry

Repeatedly evaluate an expression

## Description

Repeatedly evaluate an expression until a condition is met or timeout is exceeded.

## Usage

```
retry(
  expr,
  upon = "error",
  when = NULL,
  until = NULL,
  envir = parent.frame(),
  silent = FALSE,
  timeout = Inf,
  max_tries = Inf,
  interval = 0.1,
  later_run_now = FALSE
)
```

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#### Arguments

an expression to be evaluated, supports quasiquotation. expr a vector of condition classes. The expression will be evaluated again after the deupon lay if a condition is thrown. See the classes parameter of rlang::catch\_cnd. regular expression pattern that matches the message of the condition. It is used when to decide if we need to evaluate expr. until a function of two arguments. This function is used to check if we need to evaluate expr. The first argument is the result of expr and the second argument is the condition thrown when expr was evaluated. It could be also a one sided formula that is later converted to a function using rlang::as\_function. envir the environment in which the expression is to be evaluated. silent suppress messages and warnings timeout raise an error if this amount of time in seconds has passed. max\_tries maximum number of attempts interval delay between retries. later\_run\_now execute later::run\_now() periodically when later is loaded?

#### **Examples**

```
retry(10, until = ~TRUE) # returns immediately
f <- function(x) {</pre>
    if (runif(1) < 0.9) {
        stop("random error")
   }
   x + 1
}
# keep retring when there is a random error
retry(f(1), when = "random error")
# keep retring until a condition is met
retry(f(1), until = function(val, cnd) val == 2)
# or using one sided formula
retry(f(1), until = ~. == 2)
try({
 # it doesn't capture the error of "a" + 1
 retry(f("a"), when = "random error")
})
try({
 # an error is raised after 1 second
 retry(stop("foo"), when = "foo", timeout = 1)
})
try({
 # timeout also works for indefinite R code
 retry(while(TRUE) {}, until = ~FALSE, timeout = 1)
})
```

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wait\_until

Wait until a condition is met

## **Description**

Block the current runtime until the expression returns TRUE.

## Usage

```
wait_until(
  expr,
  envir = parent.frame(),
  timeout = Inf,
  interval = 0.1,
  later_run_now = TRUE
)
```

## **Arguments**

expr an expression to check, supports quasiquotation.

envir the environment in which the expression is to be evaluated.

timeout raise an error if this amount of time in second has passed.

interval delay between retries.

later\_run\_now execute later::run\_now() periodically later is loaded?

## **Examples**

```
s <- Sys.time()
system.time(wait_until(Sys.time() - s > 1))

z <- 0
later::later(function() z <<- 1, 1)
wait_until(z == 1)
z == 1</pre>
```

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